STAR WARS
PANEL TO PANEL
VOLUME 2
EXPANDING THE UNIVERSE
STAR WARS
30

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Star Wars®: Panel to Panel Volume 2

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A WORD ABOUT THE CONTENTS

Three years ago, when I wrote the introduction to the first *Star Wars: Panel to Panel* book, I commented on how, due to space limitations, many of the images I had wanted to include in that volume had to be left out. But I allowed that if that volume was successful, we might someday be able to produce a second. "Someday" came sooner than I imagined! I won't bore you with another recitation of the deliberations that went into deciding which images to use in this book, and which to set aside. Suffice to say, I *still* did not have space to include all that I wanted.

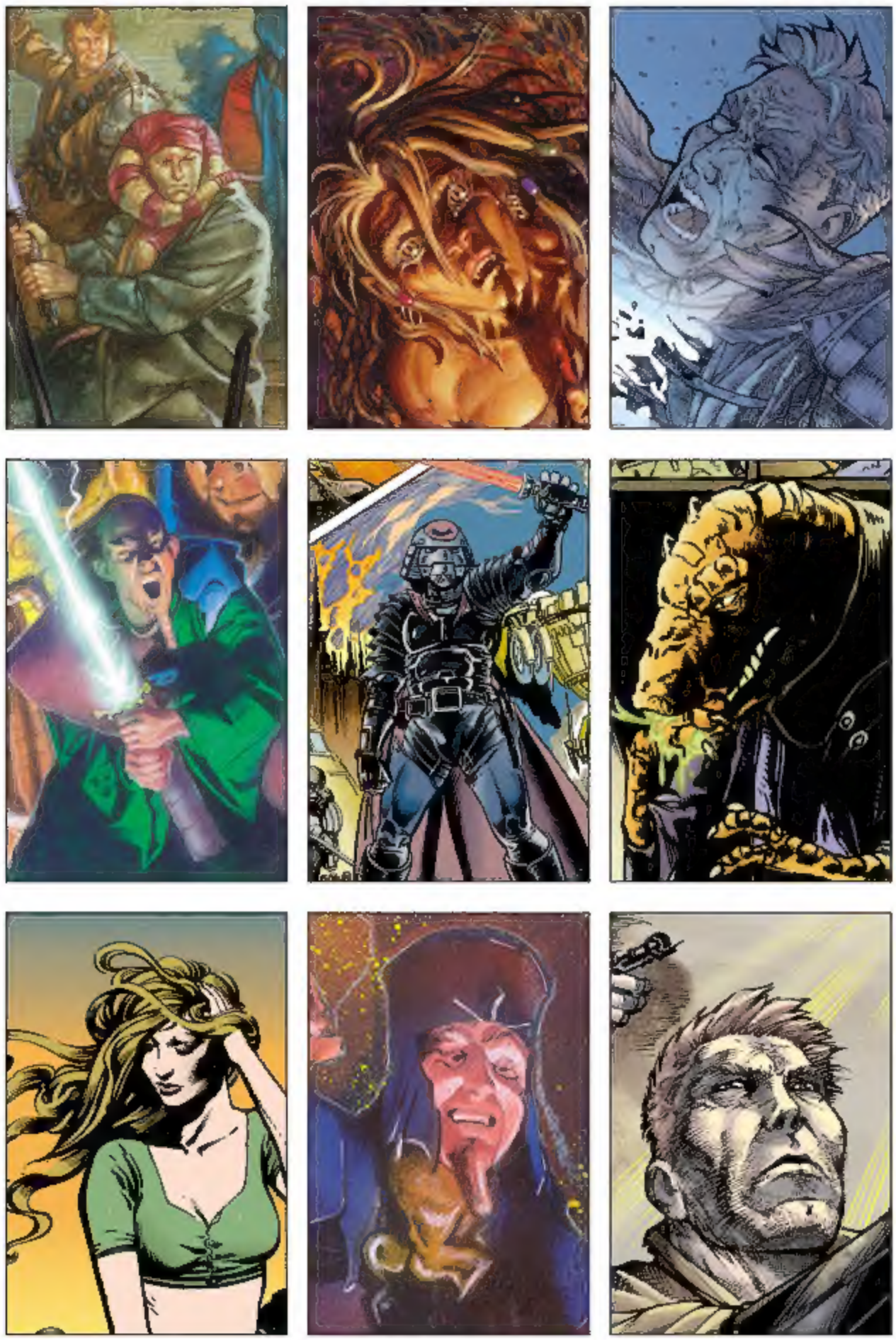
As with the first volume, the artist(s) for each illustration, and the comic book in which the piece was first published and (where applicable) in which graphic novel collection it can currently be seen are indicated. Where story pages are reproduced, the writers have also been credited.

For those readers curious to know exactly when and where certain stories take place, or for those interested in further exploring the rich galaxy of *Star Wars* comics and graphic novels, a *Star Wars* timeline and galaxy map are included at the end of this book.

Randy Stradley
October 2006

THE OLD, OLD REPUBLIC

THE COMING OF THE SITH



As of this writing, Dark Horse's earliest entry on the *Star Wars* timeline begins approximately five thousand years before the Battle of Yavin—the climax of the film *Star Wars*: Episode IV—*A New Hope*. Admittedly, this is a good deal further back than "a long time ago," but it is a relatively recent point in the history of the "galaxy far, far away." Obi-Wan Kenobi gave us a clue to just how far back things began when he said, "The Jedi were the guardians of the Republic for a thousand generations." A generation is typically regarded as about twenty to twenty-five years. Twenty times a thousand. That *is* a long time ago!

Previous page: art by Duncan Fegredo, Tales of the Jedi: The Golden Age of the Sith *collection (1997).*

If you've seen the films, you know that there are ever only two Sith at one time—master and apprentice. But it wasn't always so. When two explorers in search of a new hyperspace route ended up on the planet Korriban, they discovered not just two Sith, but an entire Sith empire!

Art by Christopher Moeller. Tales of the Jedi: Golden Age of the Sith *#0 (1996).*

Exiled following an ancient schism, a group of Jedi who had succumbed to the dark side conquered Korriban and its native species, the Sith, who eventually lent their name to the dark religion. After becoming the Dark Lord of the Sith, Naga Sadow unleashed his armies on the unsuspecting worlds of the Republic.

Art by Duncan Fegredo. Tales of the Jedi: The Fall of the Sith Empire *#1 (1997).*

As they had for millennia, the Jedi defended the Republic, and Naga Sadow was defeated

Art by Dave Dorman. Tales of the Jedi: The Freedon Nadd Uprising *#3 (1994).*

In those far flung days, it was common practice for Jedi to marry and raise children. (Translation: the Prequel Trilogy of films had not yet been written, and writers didn't know any better.) When Jedi Andur Sunrider was killed by the agents of an evil Hutt, his wife Nomi took up her husband's lightsaber and eventually became one of the great Jedi of the era

This page and opposite: art by Dave Dorman. Tales of the Jedi *#3 (1993) and* Tales of the Jedi *#5 (1994). This series was collected under the subtitle* Knights of the Old Republic, *a title that has since been resurrected, both for a series of video games set during the same era, and for a new comic book series launched in 2006.*

But though their empire was destroyed, the idea of the Sith had taken root in the galaxy, and just over a thousand years after Naga Sadow's demise, a new wave of Jedi felt the lure of the dark side. The Republic was once again at war . . .

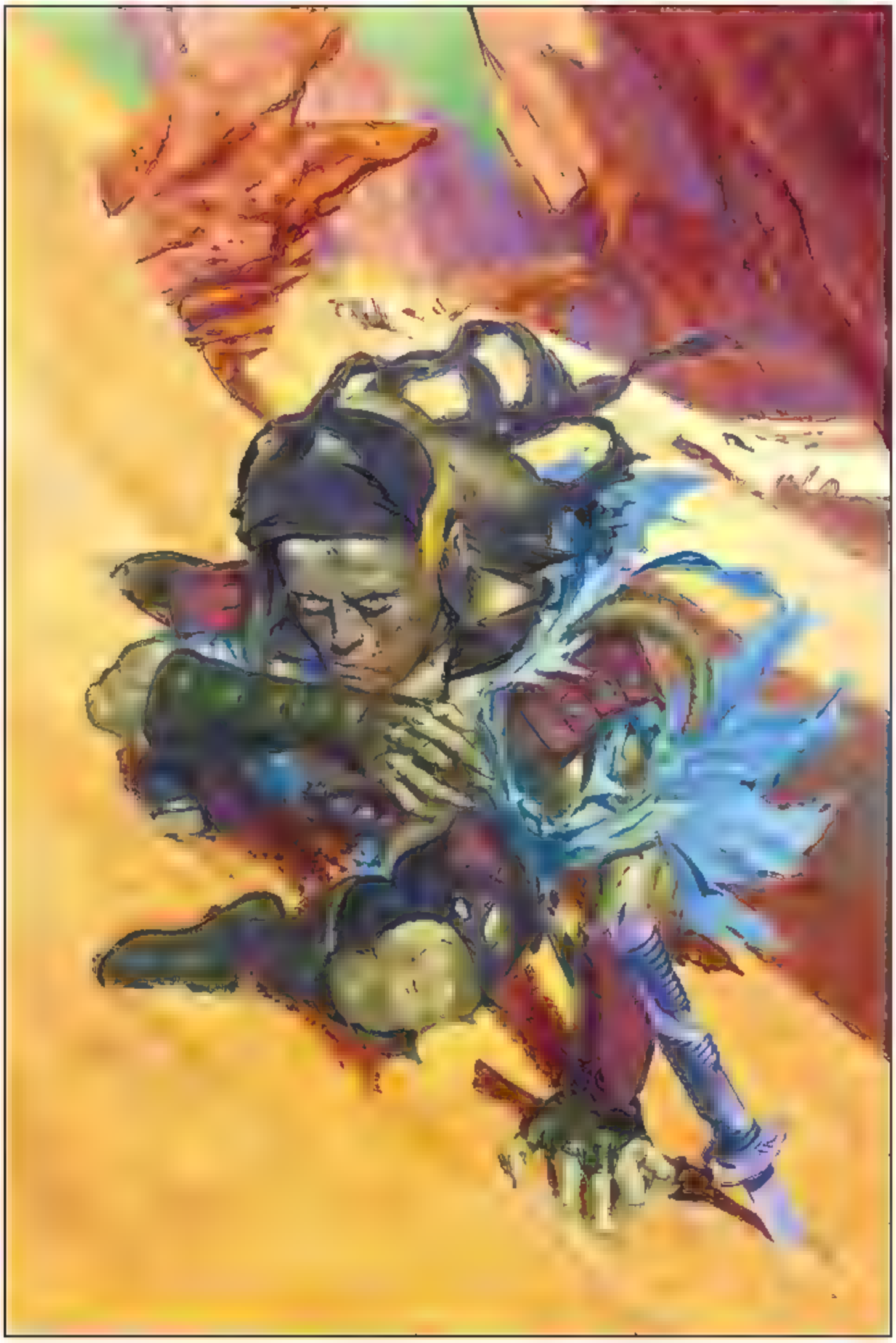
Art by Hugh Fleming. Tales of the Jedi: Dark Lords of the Sith *#1 (1994).*

pitting Jedi against Jedi, and brother against brother—in this case fallen Jedi Uric Qel-Droma and his bother Cay. And even when the war was over, peace did not mean safety. On the following pages, Twi'lek Jedi Tott Doneeta faces a heat storm on his native Ryloth

Art by Hugh Fleming. Tales of the Jedi: The Sith War *#5 (1995). Following pages: script by Kevin J. Anderson, art by Chris Gossett, colored by Dave Nestelle, lettering by Willie Schubert.* Tales of the Jedi: Redemption *#1 (1998), collected in 2001*

IT IS ALWAYS FOLLY TO RUN FROM A HEAT STORM.

EVEN A JEDI HAS NO WAY TO FIGHT IT

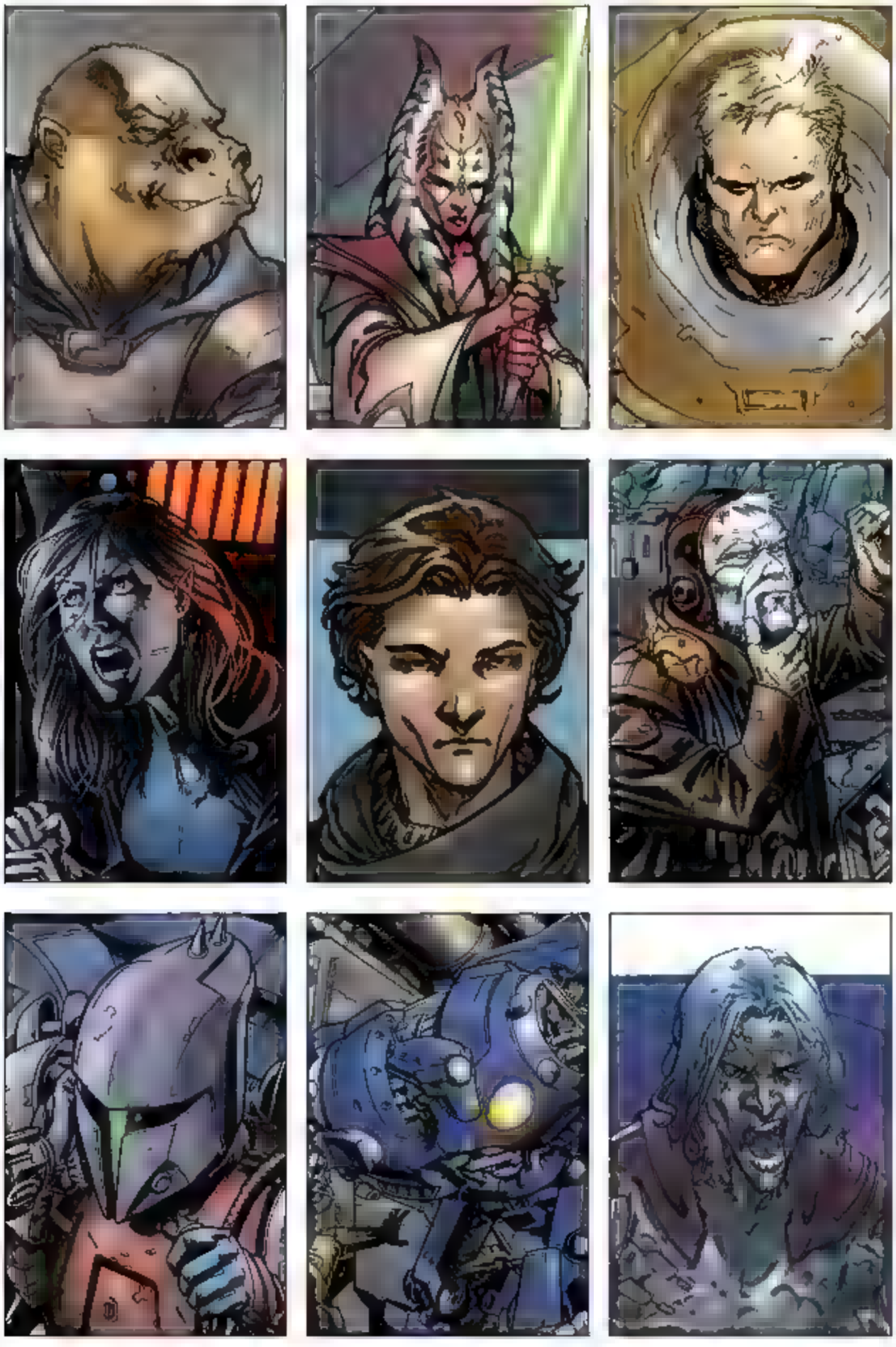


That which does not kill you, Tott Doneeta, makes you stronger. You hope

Art by Igor Kordey. Tales of the Jedi: Redemption *#2 (1998),*

CHING

KNIGHTS AND KNAVES



By 2001, after chronicling the beginnings of the Jedi-Sith conflict over the course of seven graphic novels, we at Dark Horse turned our attention to other periods along the *Star Wars* timeline. Then, in 2003, LucasArts released the video game *Knights of the Old Republic*, set approximately one generation after the Sith War. So successful was the game that a sequel followed a year later. In planning a revamp of their *Star Wars* line for Dark Horse's twentieth anniversary, Dark Horse editors decided to return to the era of the Old Republic and introduce a new set of characters who, while caught up in the sweeping events of the time, had their own problems and own agendas.

Previous page: art by Brian Ching, colored by Michael Atiyeh. Knights of the Old Republic *#0 (2006).*

Depending on how you look at it, Zayne Carrick is either the unluckiest Padawan (student Jedi) of all time, or the luckiest Clumsy and barely sufficient in his studies and abilities, Zayne was late for his own graduation to Knighthood—a ceremony in which all of his fellow students were killed

Art by Travis Clutest. Knights of the Old Republic #1 (2006).

Travis

Framed by his own Master for the murders of his classmates, Zayne went on the lam. Pursued by local authorities and the Jedi, Carrick fell in with thieves, smugglers, and other wanted outlaws , , which didn't help his claims of innocence

Both pages. art by Travis Chatrest. Knights of the Old Republic *#2 and #4 (2006).*

"...WE'RE THE JEDI SOLUTION!"
ARE YOU HAPPY NOW? PATROL CRUISERS, COMING THIS WAY!
WHAT IS THIS STUFF? WHERE'S THE SHIELDS? WHERE'S THE NAV COMPUTER?
GIVE THAT RED JOBBY A PUSH. I REMEMBER NOW — PULLED 'EM OUT TO REROUTE 'EM THROUGH M'NEW CONSOLE THERE...
FWAP SS HH!
OR MAYBE I SOLD THEM.
WHO KEEPS TRACK?

Zayne's bad luck held in his choice of criminal associates. (from left to right) Jarael, Marn "Gryph" Hierogryph, and Camper at the controls. Their escape vehicle, the *Last Resort*, turned out to be no more reliable than Han Solo's *Millennium Falcon*

Script by John Jackson Miller, art by Brian Ching, colored by Michael Atiyeh, lettering by Michael Heisler. Knights of the Old Republic *#3 (2006), collected in* Knights of the Old Republic *Volume 1 (2007)*

Even with the addition of often-necessary droid "muscle" in the form of hybrid loader droid T1 LB ("Elbee"), bad luck seemed to follow Zayne and his companions no matter where they went

Script by John Jackson Miller art by Dustin Weaver colored by Michael Atiyeh lettering by Michael Heisler Knights of the Old Republic #8 (2006)

And where has metal ass into the head of the Mandalorian war Mandalorians? You ask? Well, the Mandalorians were based originally in the fifth and subsequent along the line, it was established in the Expanded Universe that Mandalorians arrived and had by now the last surviving Mandalorian warrior in all the galaxy.

Their long-time attack of the Jedi and the origin of Bobba's progenitor angst not the dad because Bobba's a clone rebuilder was quickly reassessed in the meantime however the Mandalorians had been given a backstory in Dark Horse's Star Wars comic spin-off Jedi Knight Star Wars Republic games. And in the Mandalorian was great observation about by the last Sulfur to say, the mercenary soldiers have possibly been really there era in the Star Wars timeline.

If being chased by the Republic military, the Mandalorian super-commandos, and a rogue Jedi cabal weren't enough, Zayne's new traveling companions—particularly the addled inventor Camper and his protector Jarael—weren't exactly thrilled to have him aboard, blaming the hapless Padawan for the fresh set of problems that plagued them

Art by Travis Charest. Knights of the Old Republic #3 (2006)

But Zayne's biggest challenge remained clearing his name—and discovering the identity of a space-suited figure who, a Jedi vision said, would topple the Jedi order.

Art by Travis Chanst. Knights of the Old Republic #5 (2006)

Unfortunately, that space-suited figure might just turn out to be Jaxxon. On this flashback scene, Zayne and his fellow Padawans are deposited on a dangerous moon as part of their Jedi training.»

But with nearly three thousand years separating his adventures from the next major landmark along the timeline, Zayne and his pals have time to accomplish their goals. And they may *need* that time to deal with threats like the bounty hunting Ithorian siblings, the Moomo Brothers (above)

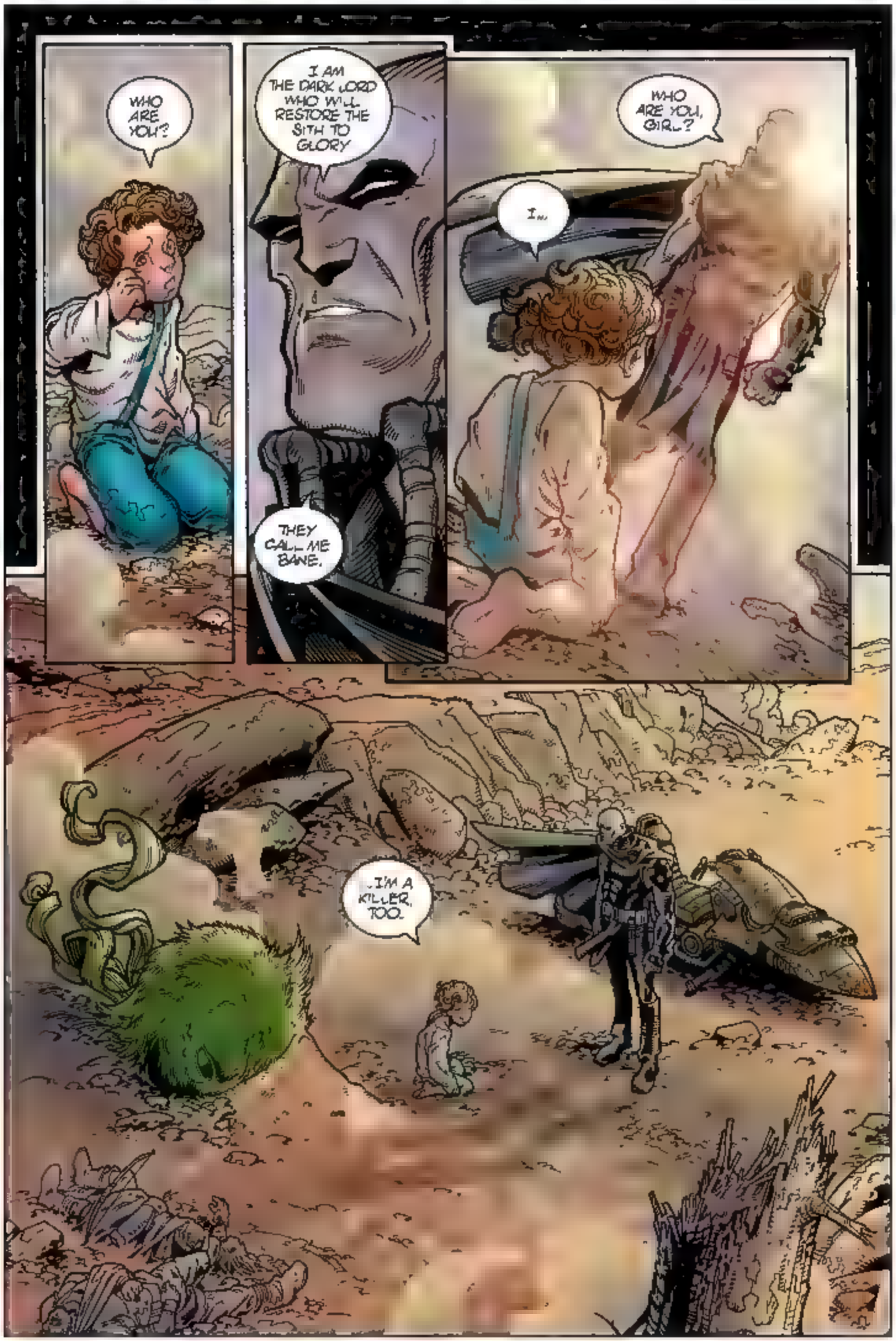
This page: art by HOON. Knights of the Old Republic *#11 (2006). Opposite: art by Travis Charest.* Knights of the Old Republic *#6 (2006*

Some 2964 years after Zayne Carrick's adventures began, there came a turning point in the history of the galaxy. For nearly four thousand years the Sith Empire had been at war—on and off—with the Jedi and the Republic. One thousand years before the Battle of Yavin (1000 BBY), things finally came to a head between the two on the planet Ruusan. The Jedi Army of Light and the Sith Brotherhood of Darkness met in a series of fateful battles

Art by Andrew Robinson, colored by Dave Stewart, from Jedi Vs. Sith #1 (2000). Also appears in the collection of the same name (2002).

In the seventh and final battle the Sith Lords, cornered and divided against themselves, unleashed a suicide weapon that destroyed nearly every Force-user on the planet—Jedi and Sith alike

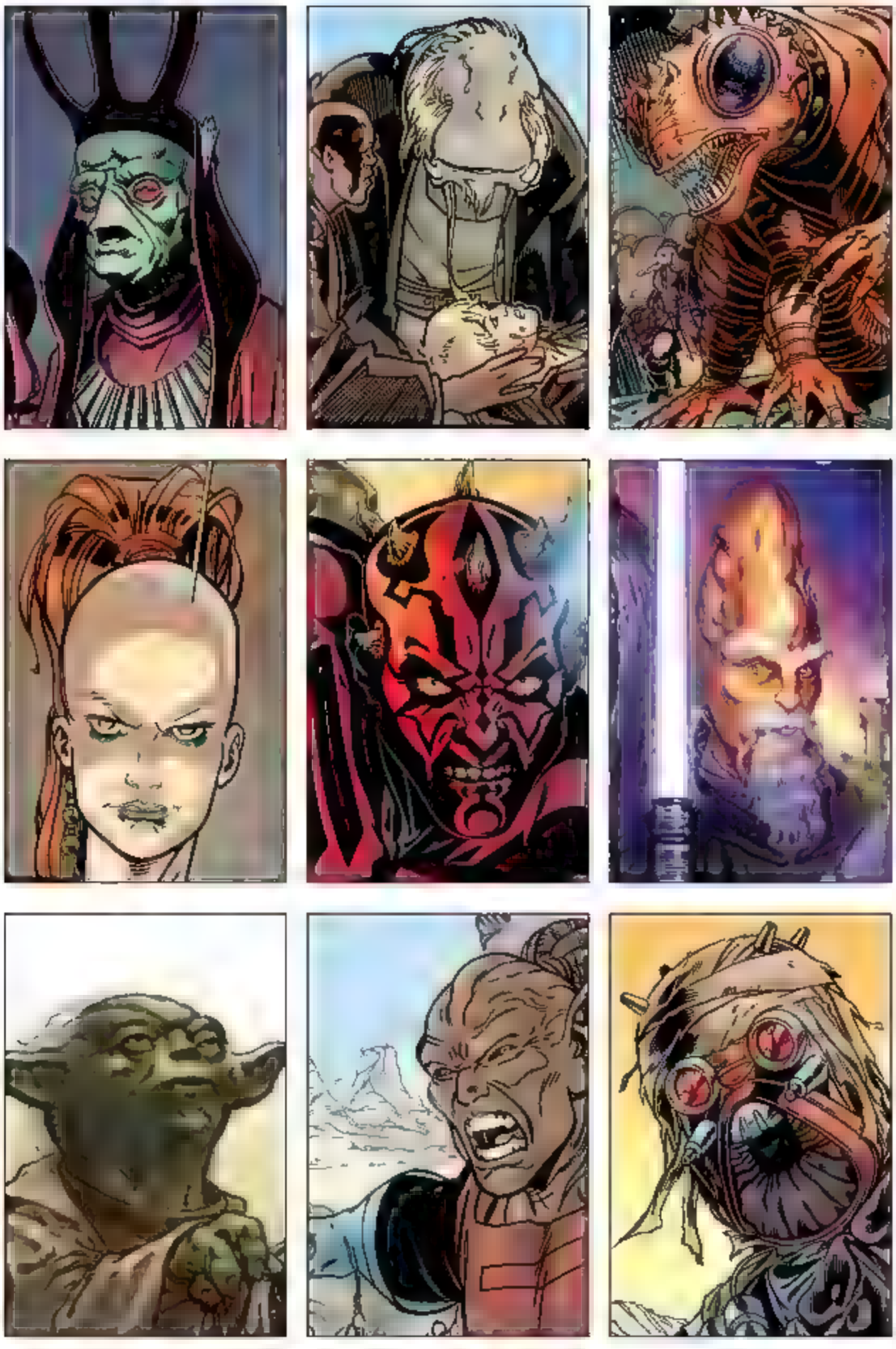
Script by Darko Macan, pencils by Ramon F. Bachs, inks by Raul Fernandez, colored by Chris Blythe, lettering by Steve Dutro. Jedi vs. Sith *#4 (2001), and the collection (2002).*



Only two survived, Darth Bane, and a young girl Zannah whom he would take as his apprentice. After seeing how the bickering between his fellow Sith had led to their demise, Bane decreed that from that day forward there would be only two Sith at any one time: one Dark Lord and one apprentice. The Sith went into hiding, and the galaxy was at (relative) peace for nearly a millennium.

COUNTDOWN TO EMPIRE

NEW THREATS, NEW HEROES



Entering into the time period surrounding the Prequel Trilogy (Episodes I–III), Dark Horse (and indeed all of the *Star Wars* licensees) faced challenges in the form of limitations set by Lucasfilm. Obviously, it would not be in their interest to have events in the films "spoiled" in other media, so certain characters and events were deemed temporarily untouchable. The trick for us was to find ways to turn the limitations into advantages.

Previous page: art by Tsuneo Sanda. Star Wars Tales *Volume 5 (2005).*

Fortunately, Lucasfilm had anticipated the needs of its licensees, and each was given a minor film character with which to play. Jedi Council member Ki-Adi-Mundi was Dark Horse's go-to hero leading up to the release of *The Phantom Menace*

Art by Ken Kelly. Prelude to Rebellion (2000)

Another character provided by Lucasfilm was former Jedi Padawan turned Jedi hating bounty hunter Aurra Sing. If you blinked, you might have missed her appearance during the Podracer sequence in *The Phantom Menace*, but Sing went on to star as the villain in a number of stories, having a rich, full life in the EU.

40 *Script by Tim Truman, pencils by Davide Fabbri, inks by Christian Dalla Vecchia, colored by Dave McCaig, lettering by Steve Dutro.* Star Wars *#29 (2001), and collected in* The Hunt for Aurra Sing *(2002).*

Her specialty was killing Jedi—and taking their lightsabers as trophies.

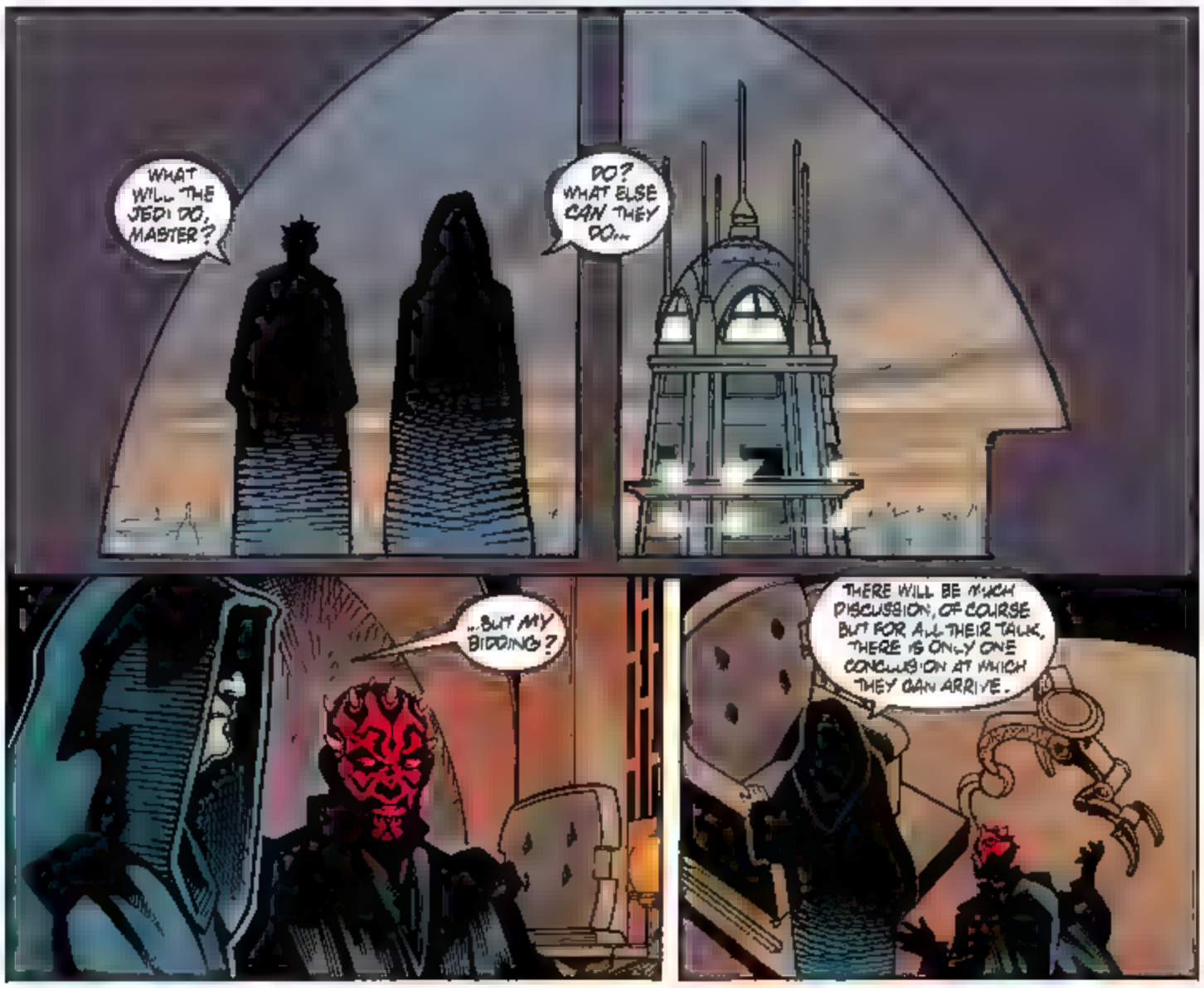
Art by Jan Foster. Star Wars #28 (2001), also appears in The Hunt for Aurra Sing *(2002).*

She even crossed lightsabers with Ki-Adi-Mundi on one or two occasions.

Art by Ken Kelly. Star Wars #12 (1999), collected in Outlander *(2001)*

The knowledge that the Sith had returned after nearly a thousand years was a concern for the Jedi

Art by Hugh Fleming. The Phantom Menace *#4 (1999)*


WHAT WILL THE JEDI DO, MASTER?
DO? WHAT ELSE CAN THEY DO...
...BUT MY BIDDING?
THERE WILL BE MUCH DISCUSSION, OF COURSE BUT FOR ALL THEIR TALK, THERE IS ONLY ONE CONCLUSION AT WHICH THEY CAN ARRIVE.

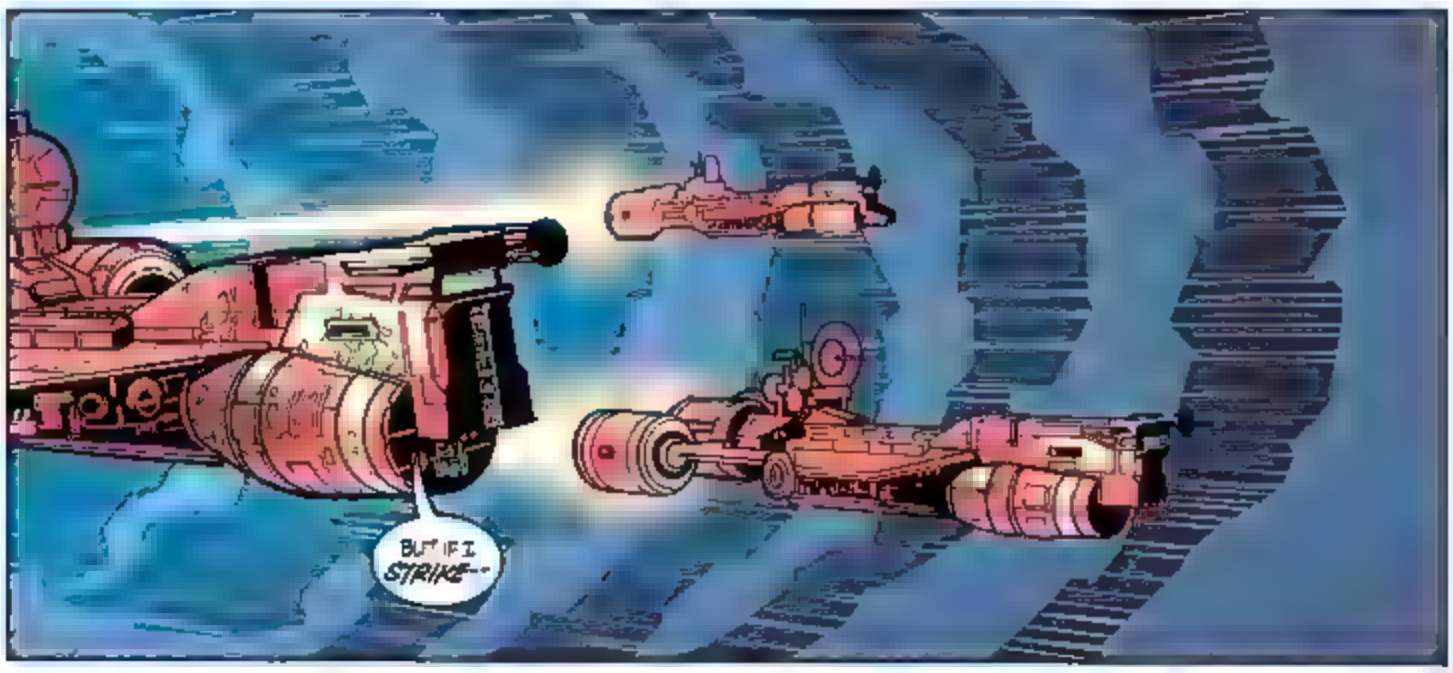
THEY MUST CONFRONT THE YINCHORRI.
FROM THIS WILL RESULT ONE OF TWO THINGS... EITHER OF WHICH WILL BENEFIT OUR PLANS--
EITHER THE VERY STUBBORN AND WARLIKE YINCHORRI--WHOSE INCONVENIENT RESISTANCE TO MIND CONTROL COULD PRESENT A PROBLEM IN THE FUTURE--WILL BE BROUGHT LOW, OR...
...JEDI WILL DIE.

But even before they became aware of the existence of Darth Maul and his unseen Master, members of the Jedi Council were already unknowingly confronting the plots and machinations of Darth Sidious.

Script by Randy Stradley, pencils by Davide Fabbri, inks by Christian Dalla Vecchia, colored by Dave McCaig, lettering by Steve Dutro. Jedi Council: Acts of War *#1 (2000) and the collection of the same name (2001). Following, art by Jan Foster.* Star Wars *#39 (2002) and* The Stark Hyperspace War *(2002).*

Expanding upon the lives of film characters was only a small part of what Dark Horse added to the *Star Wars* canon. New characters like self-exiled Jedi and Tusken Raider leader Sharrad Hett and his son A'Sharrad Hett were introduced. Note-taking on a krayt dragon armed only with a gaderffi (the traditional Tusken bantha herding stick) is not recommended for novices.

Previous page: art by Mark Schultz, Star Wars #15 (2000). This page: script by Tim Truman, pencils by Ted Pereta, inks by Stephen Hawthorne, colored by Dave McCaig, lettering by Steve Dutro, Star Wars #26 (1999), collected in Outlander (2001).


BUT IF I STRIKE--
DO IT, PADAWAN!
ZZZT
MY LIGHT-SABER!
WHT
THAT STUDENT IS A CORTOSIS SHIELD. THEY'RE VERY RARE, AND, AS YOU CAN UNDERSTAND, WE'RE NOT ANXIOUS FOR THAT TO CHANGE.
THEY COME IN A VARIETY OF STYLES, BUT ANY OF THEM WILL STOP A LIGHT-SABER.

The supporting cast grew rapidly. Whiphid Padawan K'Kruhk learned a trick or two from then-Jedi Council member Micah Giiett (whose untimely death opened a seat on the council for Ki-Adi-Mundi).

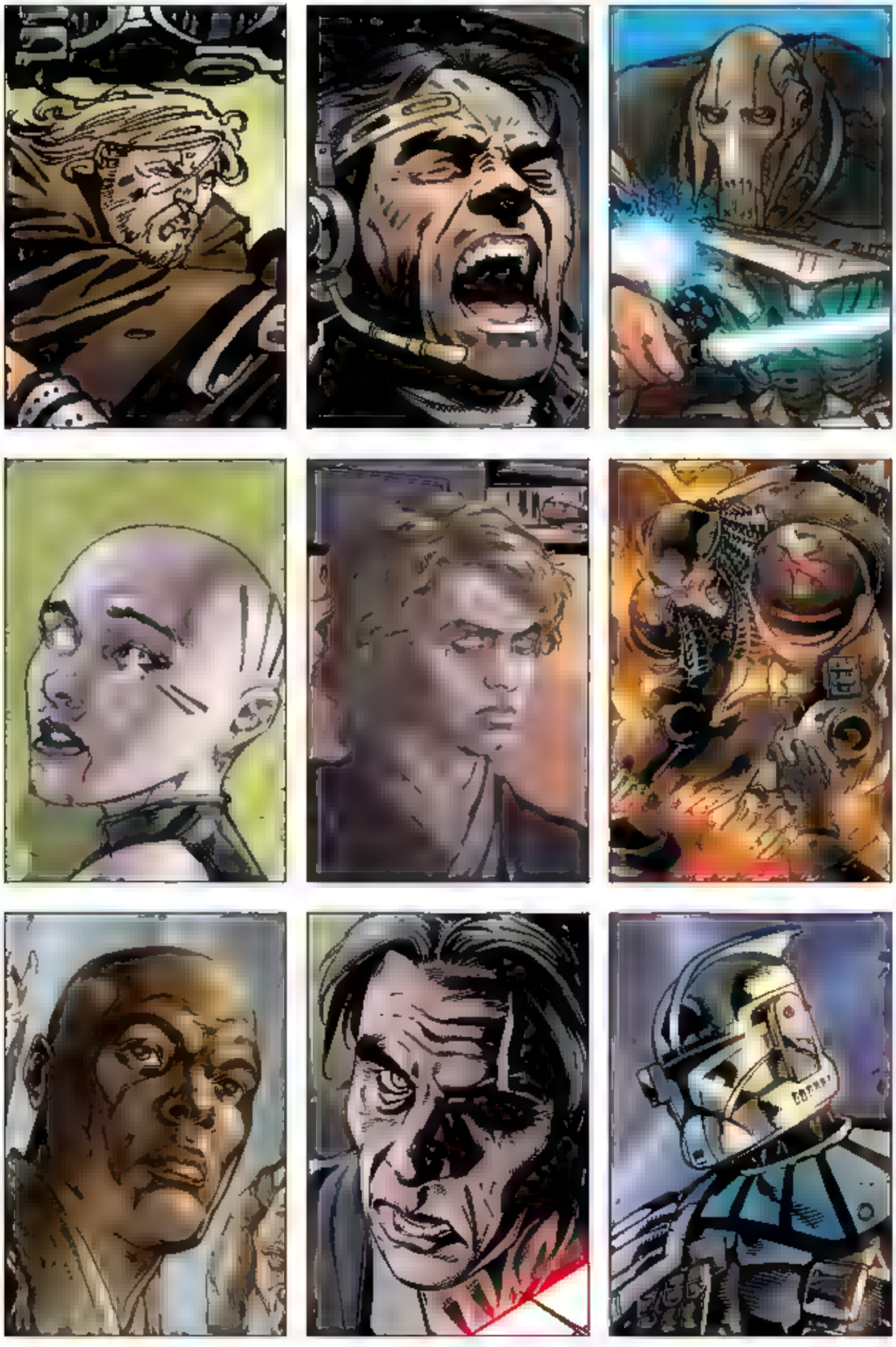
Script by Randy Stradley, pencils by Davide Fabbri, inks by Christian Dalla Vecchia, colored by Dave McCaig, lettering by Steve Dutro. Jedi Council: Acts of War *# 2000) and the collection of the same name (2002).*

MASTER K'KRUHK.
MASTER WINDU. GREETINGS.
WE HAD THOUGHT YOU SLAIN WITH YOUR TROOPS ON TEYR.
I'M GLAD TO HEAR YOU LIVE -- BUT SADDENED THAT YOU NO LONGER WALK WITH US.
WHY?

. as well as from Council leader Mace Windu. Shortly after the beginning of the Clone Wars, K'Kruhk had a crisis of conscience and abandoned the fight—until Mace convinced him to return to the fold. Considering how things ultimately turned out for the Jedi, K'Kruhk may have been better off keeping his own counsel.

Script by John Ostrander, pencils by Jan Duursema, inks by Dan Parsons, colored by Brad Anderson, lettering by Digital Chameleon. Jedi: Mace Windu *(2003) and* Clone Wars *Volume 1 (2003)*

THE CLONE WARS



No event in *Star Wars* history has been more anticipated than the Clone Wars. When it was revealed after the release of Episode II *Attack of the Clones* (in which the Clone Wars began) that Episode III would jump ahead three years to the *end* of the war, the writers, artists, and editors at Dark Horse saw an opportunity to play in a time period relatively unfettered by existing continuity. Sure, some of the major players had restrictions placed on them, but the Clone Wars involved the whole galaxy, and there were lots of participants whom readers had not met—because we hadn't created them yet!

K Kruhk wasn't the only Jedi to make a decision he or she would later regret. During one battle, A'Sharrad Hett learned Anakin Skywalker's guilty secret about slaughtering the Tuskens on Tatooine (*Attack of the Clones*). Hett hoped that by offering understanding and a sympathetic ear, he could convince Anakin to do the right thing and confess his crime to the Jedi Council.

Art by Jan Duursema and Brad Anderson. Republic *#59 (2003), and appears in* Clone Wars *volume 3 (2004).*

A TUSKEN? IN MY SKIN I AM NOT. IN MY HEART I AM.
PHYSICALLY, I AM HUMAN. I *THOUGHT* MY MOTHER WAS A TUSKEN, BUT I LEARNED ON CORUSCANT THAT TUSKENS AND HUMANS ARE NOT GENETICALLY COMPATIBLE
MY MOTHER MUST HAVE BEEN TAKEN PRISONER ON A RAID WHEN SHE WAS SMALL, AND RAISED TO THINK OF HERSELF AS TUSKEN. SO I AM WHOLLY HUMAN. MORE THAN THAT, I AM WHOLLY *JEDI*.
YOUR MARKINGS, DID *THEY* —
I MARKED MYSELF TO SET MYSELF APART SO THAT, UNDER MY OUTER FACE, I WOULD NOT HAVE TO BE HUMAN.
MY APOLOGIES, MASTER. I REGRET.
NEITHER YOUR APOLOGIES NOR YOUR REGRETS MATTER, SKYWALKER. WHILE I FASHIONED MY *GADERFFI* I OVERHEARD THOSE SOLDIERS SAYING THE ATTACK ON OUR FORCES IS IMMINENT. WE ARE NEEDED. CAN YOU FIX THIS VEHICLE OR NOT?
I CAN, MASTER. I *WILL!*
THEN DO SO. I WILL MAKE SURE YOU ARE UNDISTURBED —

. . . but Hett's revelation of his true human identity beneath his Tusken mask wasn't enough to sway Skywalker. Hett could have blown the whistle on him, but he believed Anakin would, in time, relieve himself of his own burden of guilt. Coulda, woulda, shoulda. Hindsight's always twenty-twenty.

Script by John Ostrander, pencils by Jan Duursema, inked by Dan Parsons, colored by Brad Anderson, lettering by Snip Cone Studios. Republic #59 (2003), Clone Wars Volume 3 (2004).

Other major players made their first (and sometimes only) appearances in the pages of comic books. Among them, Master Tholme, the defacto head of the Jedi intelligence network. He was responsible for sending undercover Jedi into dangerous situations to learn of the Separatists' plans. But he was not above putting himself in the line of fire when necessary—and he had the scars to prove it.

Art by David Michael Beck, colored by Brad Anderson. Republic *#33 (2005) and* Clone Wars *Volume 8 (2006)*

WAR IS LIKE WAVES CRASHING ON THE SHORE. ALL IS NOISE; ALL IS CHURNED UP. HOW, IN ALL THIS NOISE, CAN THE JEDI HEAR WHAT THE FORCE TELLS US?
YOU BUSTLE ALL AROUND. HOW DO YOU KNOW WHAT TO DO? YOU STRIKE AT ENEMIES WHEN YOU SHOULD STRIKE AT EVIL.
IN THIS WAR, ENEMIES ARE ALL AROUND.
KNOW WHERE THE EVIL THING IS...
.. THEN STRIKE.
I WILL... CONSIDER THAT YOU SAY, MASTER.
I WAS QUITE WRONG ABOUT THIS SOUP, MASTER ZAO. IT'S DELICIOUS!
THE FOOD IS THE SAME. THE TASTER, PERHAPS, IS DIFFERENT
PERHAPS. BUT I AM HERE FOR A REASON. I HAVE COME TO SALEUCAMI SEEKING SORA BULQ. HE HAS FALLEN TO THE DARK SIDE. .
BELOW THE CITY, IN THE MAGMA CAVERNS THAT DRIVE THE POWER TURBINES, SOMETHING VERY DARK GATHERS. I HAVE SENSED MASTER BULQ THERE.
I MUST SEEK HIM OUT, LEARN WHAT HE IS DOING. WILL YOU HELP? THE OUTCOME OF THE WAR MIGHT DEPEND ON IT
THE WAR IS ALREADY WON OR LOST AS THE FORCE WILLS. WE ARE ALL LEAVES BLOWN BY ITS WIND.
IT CALLS ME AWAY, AND I MUST GO.
THE FORCE BE WITH YOU, OLD FRIEND.

Zao was a blind Jedi who made a point of going where the Force took him, regardless of what was happening in the galaxy around him. The Vesnoid Master supported himself selling his soup—the flavor of which often revealed more about the taster than its ingredients

Script by John Ostrander, pencils by Jan Duursema, inked by Dan Parsons, colored by Brad Anderson, lettering by Michael David Thomas. Republic #72 (2005) and Clone Wars Volume 8 (2006)

Sora Bulq was a Jedi who joined Count Dooku's Separatists—and the dark side. Here he fights Council member and top Jedi strategist Oppo Rancisis. Bulq killed the snake-bodied Thisspiasian Jedi, but later got what was coming to him.

Art by Jan Duursema, colored by Brad Anderson. Republic *#75 2005*

What would the Clone Wars be without clones?

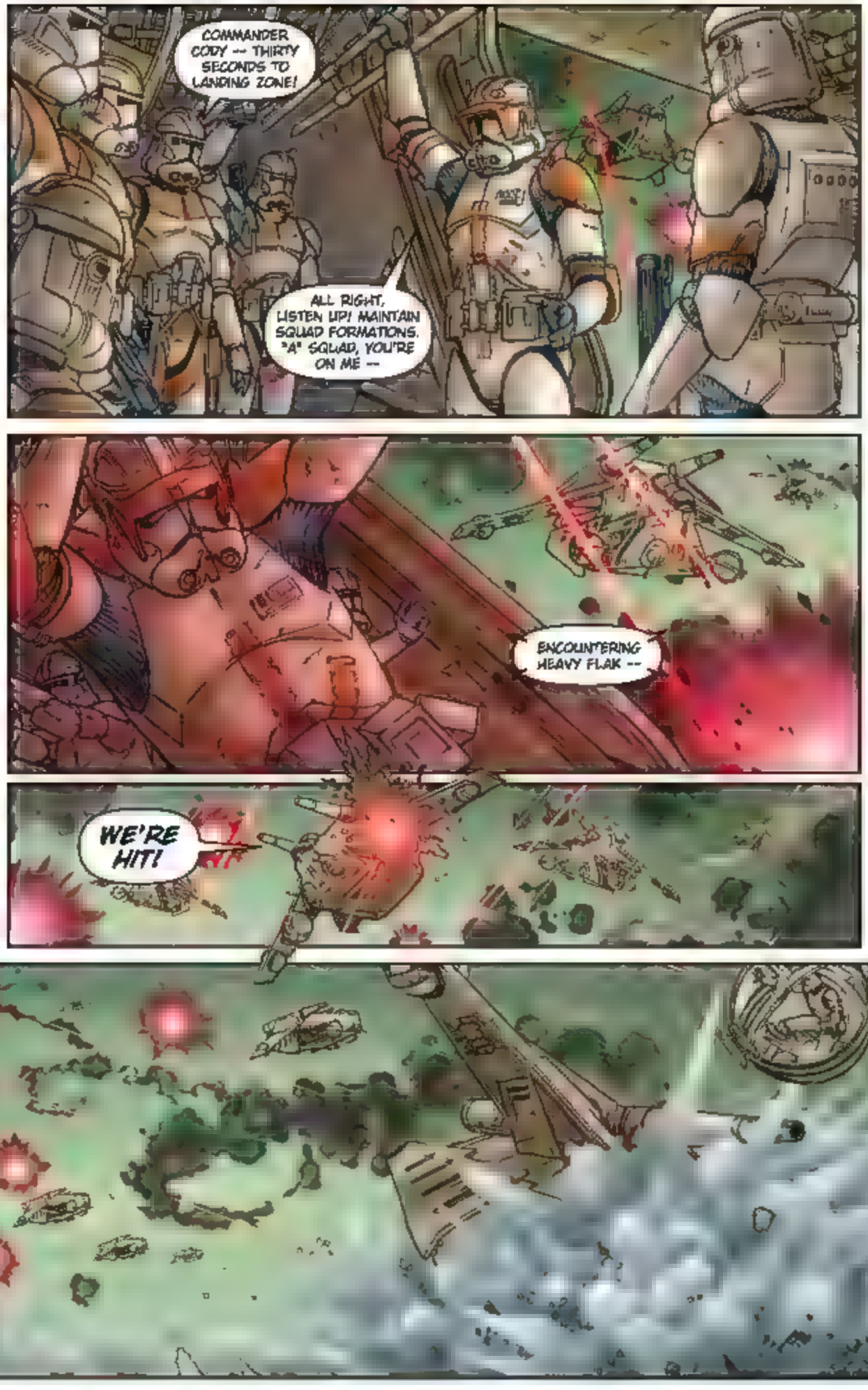
Script by John Ostrander, pencils by Ian Daierstoss, inked by Dan Parsons, colored by Brad Anderson, lettering by Michael David Thomas. Jedi: Shaak Ti (2003), and Clone Wars Volume 2 (2004).

But not all clones were created equal. ARC Troopers (Advance Recon Clones) were proof of that. The ARCs were a small company of clones bred to be less docile than the average clone, and were personally trained by Jango Fett. What they lacked in numbers they made up for in tenacity.

This page and the following script by Haden Blackman, pencils by Stephen Thompson, inked by Ray Kryssing, colored by Brad Anderson, lettering by Digital Chameleon.
Republic #50 (2003) and Clone Wars Volume 1 (2003)

MASTER TI!
OBI-WAN. ANAKIN. IT'S GOOD TO SEE YOU BOTH.
LIKEWISE. THE FACILITY IS BEING OVERRUN. I WAS BEGINNING TO FEAR YOU WERE DEAD
SHE WILL BE SOON IF WE DON'T KEEP MOVING.
HE'S RUDE FOR A CLONE.
AND YOU'RE COMPLACENT FOR SOMEONE WHO MAY BE ON THE LOSING SIDE OF A BATTLE
I HAVE NOT WORKED WITH JEDI BEFORE, BUT I WAS LED TO EXPECT MORE.
THE DROIDS AREN'T STANDING AROUND TALKING. WE SHOULDN'T BE EITHER. FOLLOW ME IF YOU WANT TO DO SOME GOOD

and attitude. Anakin Skywalker eventually nicknamed this particular ARC Trooper "Alpha," and convinced the clone to give names to the clone officers he would go on to train


COMMANDER CODY -- THIRTY SECONDS TO LANDING ZONE!
ALL RIGHT, LISTEN UP! MAINTAIN SQUAD FORMATIONS. "A" SQUAD, YOU'RE ON ME --
ENCOUNTERING HEAVY FLAK --
WE'RE HIT!

, . explaining why, later in the war, this Clone Commander is known as "Cody" instead of "2224." (Commander Cody, one of the unsung heroes of the Battle of Sarrish, later tried to kill Obi-Wan Kenobi on Utapau, per Palpatine's infamous Order 66.)

This page script by Randy Stradley art by Douglas Wheatley colored by Ronda Pattison, lettering by Michael David Thomas. Following page art by Sean McNally Both from Free Comic Book Day 2006: Star Wars *(2006),*

In *Jango Fett: Open Seasons*, writer Haden Blackman skillfully wove many of the disparate (and now impossible) elements of what had previously been Boba Fett's origin story and made them Jango's. The result not only repaired a rip in *Star Wars* continuity, but turned the elder Fett into an anti-hero fans could feel good about rooting for. Above, his family murdered by renegades, young Jango has his first encounter with Mandalorians.

Script by Haden Blackman, pencils by Ramon Bachs, inked by Raul Fernandez, colored by Brad Anderson, lettering by Digital Chameleon. Jango Fett: Open Seasons #1 and the collected volume of the same title (2002)

As the war progressed, the ranks of the bad guys swelled, as well. Asajj Ventress had already raised an army and conquered a planet when Count Dooku took her under his wing. She wanted desperately to become a Sith, but was never initiated into the secrets of that dark religion

Art by Brian Ching, colored by Brad Anderson. Obsession *#5 (2005) and* Clone Wars *Volume 7 (2005)*

"THIS IS WHY THE ORDER DOES NOT SANCTION CONTINUING RELATIONSHIPS, MASTER VOS. I'VE FOUND IT KEEPS YOUR MIND FROM WHAT YOU'RE DOING. IT CAN MAKE YOU RECKLESS."
UNH!
AHH!
I COULD HAVE TAKEN YOUR HEAD OFF THAT TIME, BOY. MAYBE WITH MY NEXT STROKE, I WILL. BUT FIRST I WANTED YOU TO KNOW THAT I COULD.
THE LAST TIME WE FOUGHT, YOU GOT LUCKY. THIS TIME I AM THE MASTER. YOU DON'T TRULY COMPREHEND THE POWER OF THE DARK SIDE OF THE FORCE — BUT I WILL TEACH IT TO YOU. A LAST LESSON BEFORE YOU DIE!

Ventress had a special hatred for the Jedi, and time and again Dooku unleashed her raw fury on the Republic's defenders. She went toe-to-toe with Anakin Skywalker several times, and it was she who gave him the lightsaber scars he bore in *Revenge of the Sith*.

Script by John Ostrander, pencils by Jan Duursema, inked by Dan Parsons, colored by Brad Anderson, lettering by Michael David Thomas. Republic #71 (2004) and Clone Wars Volume 6 (2005)

But always Ventress's main target was Obi-Wan. She despised him more than any other adversary . . . because he understood her, and pitied her.

Art by Ian Daurisme. Colored by Brad Anderson. Republic #70 (2004).

Another of Dooku's pawns was the seemingly unkillable bounty hunter Durge

Art by Brian Ching, colored by Brad Anderson. Obsession *#2 (2004).*

Anakin fared better against Durge than most. Ouch.

Script by Haden Blackman, art by Brian Ching, colored by Sno Cone Studios, lettered by David Michael Thomas. Obsession *#3 (2004) and* Clone Wars *Volume 7 (2005)*

In fact, there's little question that without the efforts of Obi-Wan and Anakin, the Republic would have had a much tougher time fighting the war. Either singly, or in tandem, they eventually accounted for Darth Maul, Asajj Ventress, Durge, Count Dooku, and . . .

Art by Tomás Giorello. Clone Wars *Volume 1 (2005).*

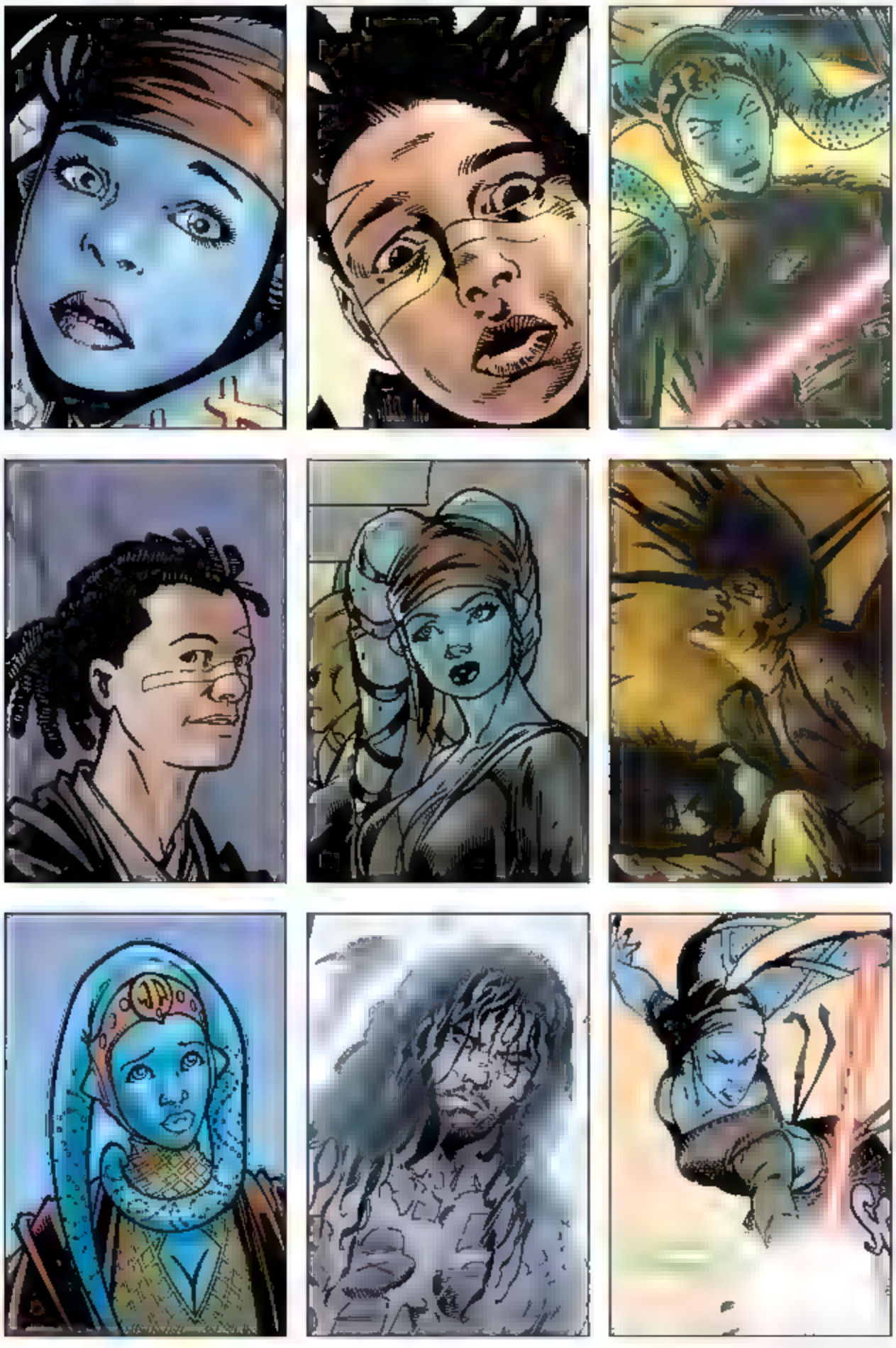
General Grievous

Art by Brian Ching, colored by Brad Anderson. Obsession #4 (2005)

They were an unbeatable team—until Anakin went all dark side. But let's not get ahead of our story. Before we leave the Clone Wars, there are two more characters who deserve special notice

Art by Ian Daunsend, colored by Brad Anderson. Republic *#71 (2004, and* Clone Wars *Volume 6 (2005).*

SAME PATH, DIFFERENT ENDS



From 2000 to 2005, across the pages of more than sixty individual comic books, Aayla Secura and Quinlan Vos were the mainstays of Dark Horse's line. Aayla was the pure one, always striving to do right. Quin had a dark side, one that burned to confont and destroy evil, but which also led him to be seduced by its power Born out of a need for characters who could carry on in the comics while Anakin and Obi Wan were busy in films, prose novels, and other media, the two Jedi came to exemplify the struggle between order and expediency that would eventually (with a little help from the Sith bring down the Republic. Along the way, the two characters attracted the attention of George Lucas himself, which led to roles for each of them in the movies . . . almost

Opposite page: Art by Jan Duursema and Dave McCaig. Star Wars #44 (2002) and Rite of Passage (2003).

..UNTIL IT IS TOO LATE!
MASTER WINDU, HOW PLEASANT OF YOU TO JOIN US.
YOU'RE JUST IN TIME FOR THE MOMENT OF TRUTH.
I WOULD THINK THESE TWO NEW BOYS OF YOURS COULD USE A LITTLE MORE TRAINING.
SORRY TO DISAPPOINT YOU, DOOKU.
THIS PARTY'S OVER.
SIMULTANEOUSLY, THROUGHOUT THE GRANDSTAND, ONE HUNDRED JEDI KNIGHTS MAKE THEIR PRESENCE KNOWN.
UMM
UMM
UMM
UMM

Having taken a shine to Aayla after her early appearances in the comics, Lucas gave her a cameo part (where she was played by actress Amy Allen) in the Arena Battle in *Attack of the Clones*. When artist and Aayla's co-creator Jan Duursema drew the comics adaptation of the film, she put Quinlan Vos in the scene, too.

Opposite: art by Jan Duursema. Colored by Brad Anderson. Jedi: Aayla Secura (2003), and Clone Wars Volume 4 (2004). This page: script by Henry Gilroy, pencils by Jan Duursema, inked by Ray Kryssing, lettering by Steve Dutro. Attack of the Clones (2002).

In a way, Vos actually appeared on screen before Aayla. In the film *The Phantom Menace*, in the marketplace scene on Tatooine, there is a swarthy, dangerous looking character sitting with the Podracer pilot Sebulba. Duursema liked the way he looked, and used him as a template for Vos. The character's appearance has since been canonized in the Expanded Universe as Vos being on an undercover assignment and not being able to acknowledge Qui-Gon Jinn's presence

Art by Jan Duursema, colored by Dave McCaig. Star Wars *#2 (2000) and* Twilight *(2001).*

Qui-Gon Jinn was Jedi spymaster Tholme's Padawan when he first made Aayla's acquaintance. Though just a child, she instinctively reached out to Jinn through the Force when a wampa attacked. After that adventure, Tholme brought her into the Jedi order, thus rescuing Aayla from a life of servitude.

Script by John Ostrander, pencils by Jan Duursema, inked by Ray Kryssing, colored by Brad Anderson, lettering by Digital Chameleon. Star Wars *#42 (2003) and* Rite of Passage *(2003).*

YAA!
JEDI! HOW GOOD IT IS FOR YOU TO BE SEEING ME AGAIN!
THUD
KRAK
JEDI! WHAT YOU DO?!
AM BEING YOUR OLD FRIEND VILMARH GRAHRK! IS VILLIE!

Aayla and Quin took on many different intelligence assignments. Sometimes they infiltrated the strongholds of the enemy alone, and sometimes they used others—with or without that person's willing cooperation—to carry out the mission. One of Vos's favorite operatives was Vilmarh "Villie" Grahrk, a Devaronian rogue whose services were available to the highest bidder or the most threatening employer. In fact, though the Jedi did not know it, Villie had once worked for Darth Sidious.

Opposite page: art by David Michael Beck, colored by Brad Anderson. Republic *#33 (2004) and* Clone Wars *Volume 8 (2006). This page: script by John Ostrander, pencils by Jan Duursema, inked by Ray Kryssing, colored by Dave McCaig, lettering by Steve Dutro.* Star Wars *#32 (2000) and* Darkness *(2002).*

To recount all of the adventures that Aayla, Quinlan, and Ville had—together and singly—would require an entire book larger than this one. We can only hope to cover the highlights. For instance, the story in which they were first introduced had both Quinlan and Aayla struggling to recall who they were, after the Twi'lek villain Chom Frey Kaa wiped their memories with the drug gatteryll. Before Aayla fully recovered, she fell under the thrall of the Anzati Dark Jedi, Karkko

This page: art by Andrew Robinson. Twilight *(2001). Opposite: art by Jon Foster.* Star Wars *#35 (2001), and* Darkness *(2002).*

By the beginning of the Clone Wars, Aayla had regained her memories—and her free will—even against the mind-controlling pheromones of a Falleen adversary

Script by John Ostrander, art by Jan Duursema, colored by Brad Anderson, lettering by Digital Chameleon. Republic #49 (2003), collected in Clone Wars Volume 1 *(2003)*

MY FRIEND...
AN EXAMPLE MUST BE MADE.
GOOD-BYE, KH'ARIS.
KVHNN
I WOULD HAVE GIVEN YOU RYLOTH TO GOVERN HAD YOU OBEYED MY WISHES. INSTEAD, YOU DISOBEYED, LIED, AND STOLE FROM ME.
RHYAJAH?!
NO...
...I AM QUINLAN VOS, A SERVANT OF COUNT DOOKU.
UNLIKE YOU, AN OBEDIENT SERVANT AS OUR MASTER SAID, AN EXAMPLE MUST BE MADE.

But as time went by, Quin s undercover infiltration of Count Dooku's inner circle led him to the dark side

Script by John Ostrander, pencils by Jan Duursema, inked by Dan Parsons, colored by Brad Anderson, lettering by Michael David Thomas. Republic *#66 (2004) and* Clone Wars *Volume 6 (2005)*

THAT SMELL... OZONE? LIGHTSABER!
THE WHIPID KNOWS. TOO LATE. BEFORE THE SITH WAKES UP, BEFORE HE CAN STOP ME, BEFORE ANYONE CAN STOP ME --
-- I WILL KILL THE SITH!
NO!
THE SITH WAKES. THE MOMENT IS PASSING. TOO SOON IT BECOMES TOO LATE!

where his mania to uncover the identity of Dooku's Sith Master made Qui-Gon Vos susceptible to Dooku's manipulation even to the point that he assassinated a senator whom Darth Sidious and Dooku wanted removed. Master K'Kruhk tried to protect the senator, and was wounded for his troubles. (I wonder, is that hat just to keep K'Kruhk's head dry?)

Script by John Ostrander, pencils by Jan Duursema, inked by Dan Parsons, colored by Brad Anderson, lettering by Michael David Thomas. Republic #63 (2004) and Clone Wars Volume 4 (2004)

Eventually, though, with the help of Aayla, Tholme, Obi-Wan Kenobi, the entire Jedi Council, and the love of a good woman (Khaleen Hintz, pictured), Quin was able to reach the same point of clarity Aayla had come to . . . twenty-seven issues earlier

Script by John Ostrander, pencils by Ian Dimmond, inked by Dan Parsons, colored by Brad Anderson, lettering by Michael David Thomas. Republic *#76 (2005), collected in* Clone Wars *volume 8 (2006).*

just in time for he and Aayla to lead Republic troops to an important victory on Saleucami.

Art by Ian Duursema, colored by Brad Anderson. Republic *#76 (2005) collected in* Clone Wars *Volume 8 (2006*

And then came Episode III. While the main story of the film concerned itself with events which would shape the galaxy for years to come, the backdrop of the ongoing Clone Wars provided an occasion for Obi Wan to tell Anakin, "Saleucami has fallen, and Master Vos has moved his troops to Boz Pity."

Art by Tsuneo Sanda. Episode III: *Revenge of the Sith (2005).*

An early draft of the screenplay for *Revenge of the Sith* had Aayla leading troops on Felucia, and Quin going to Kashyyyk along with Master Barriss Offee to help defend the Wookiee homeworld

Art by Ian Daurisma. Colored by Brad Anderson. Republic #81 (2005), and Clone Wars Volume 9 (2006)

The draft also had both Jedi dying at the hands of their troops after Palpatine gives Order 66 to his clone commanders. It wasn't until just before publication of the comics adaptation of the film that we at Dark Horse learned that the decision had been made to cut Quin's scene from the final shooting script. So, in the pages of the *Revenge of the Sith* comics and graphic novel, Quinlan Vos meets his end .

Script by Miles Lane art by Douglas Wheatley colored by Chris Chuckry lettering by Michael David Thomas Revenge of the Sith *(2005).*

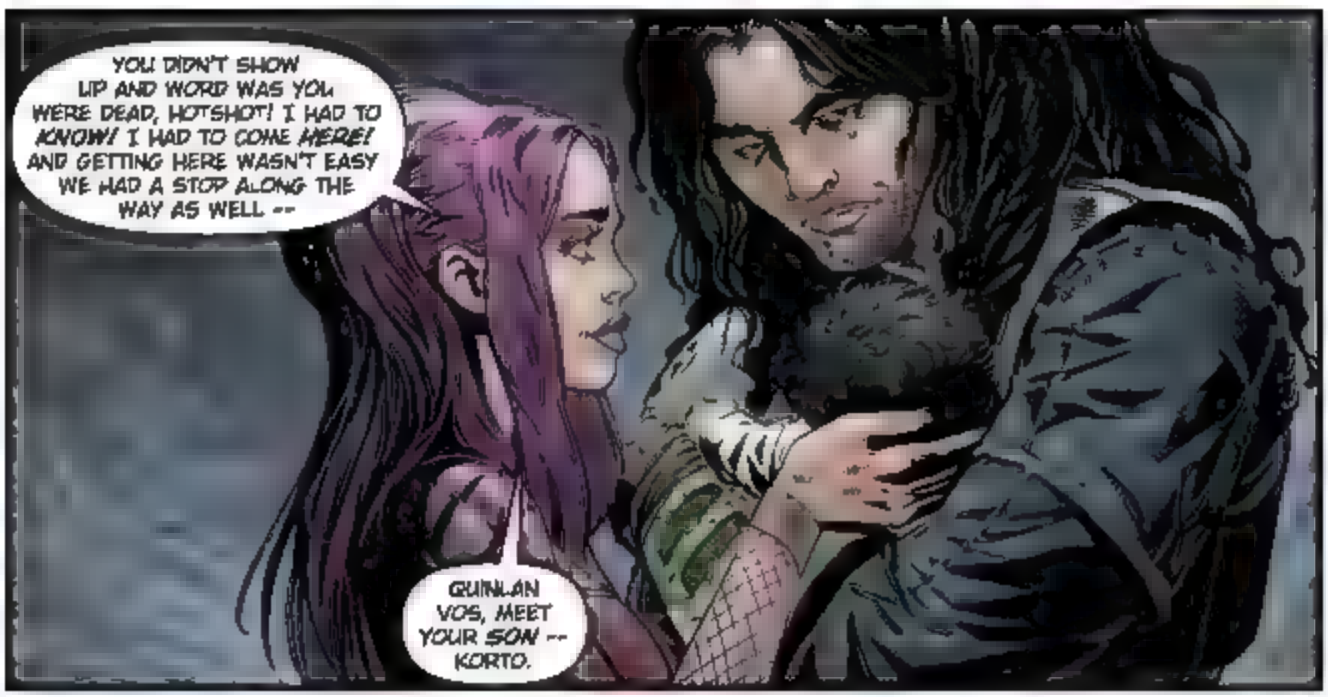
. . . or not. We received word that it was permissible for Quinlan Vos to survive Order 66. So, a new "end" was created for the character. Quin survived the attack by his own troops and, grievously wounded, escaped the clone troopers who were hunting him and . . . well, Ville tells it better . . .

Art by Jan Duursema, colored by Brad Anderson. Republic #83 (2006).

JEDI SURVIVE ONLY BECAUSE OF DEVARONIAN BRILLIANCE. WAS MOSTLY DEAD WHEN VILLIE FIND HIM. KNOW OTHER CLONES COME SOON AND THEN MY JEDI BE ALL DEAD.
SO VILLIE GIVE CLONE CORPSE A JEDI FUNERAL. I LIE TO BUCKETHEADS AND TELL THEM IS MY JEDI. IS BIG TALENT VILLIE HAS -- LYING. ART FORM, REALLY

HE THEN STOLE A SHIP AND GOT ME OFF PLANET. BOT ME INTO A BACTA TANK.
YES AND COST BIG MONIES, TOO!
YOU GOING TO WORK THAT OFF, JEDI! NO FREEBIES JUST BECAUSE WE FRIENDS!

JEDI MAYBE SHOULD STILL BE IN BACTA TANK. NOT ALL HEALED. STUBBORN GUY, OUR JEDI. INSISTS ON FINDING HIS YUM-YUM. NOT THAT VILLIE BLAMES HIM ... !
BY THE TIME WE GOT TO NAR SHADDAA, YOU WERE GONE. DIDN'T I TELL YOU I WOULD COME FOR YOU?


YOU DIDN'T SHOW UP AND WORD WAS YOU WERE DEAD, HOTSHOT! I HAD TO KNOW! I HAD TO COME HERE! AND GETTING HERE WASN'T EASY WE HAD A STOP ALONG THE WAY AS WELL --
QUINLAN VOS, MEET YOUR SON -- KORTO.

With Quinlan, Khaleen, little Korto, "Uncle" Villie, and Masters Tholme and T'ra Saa live happily ever after? Only time will tell

Script by John Ostrander, pencils by Jan Duursema, inked by Dan Parsons, colored by Brad Anderson, lettering by Michael David Thomas. Republic *#83 (2006) and* Clone Wars *Volume 9 (2006).*

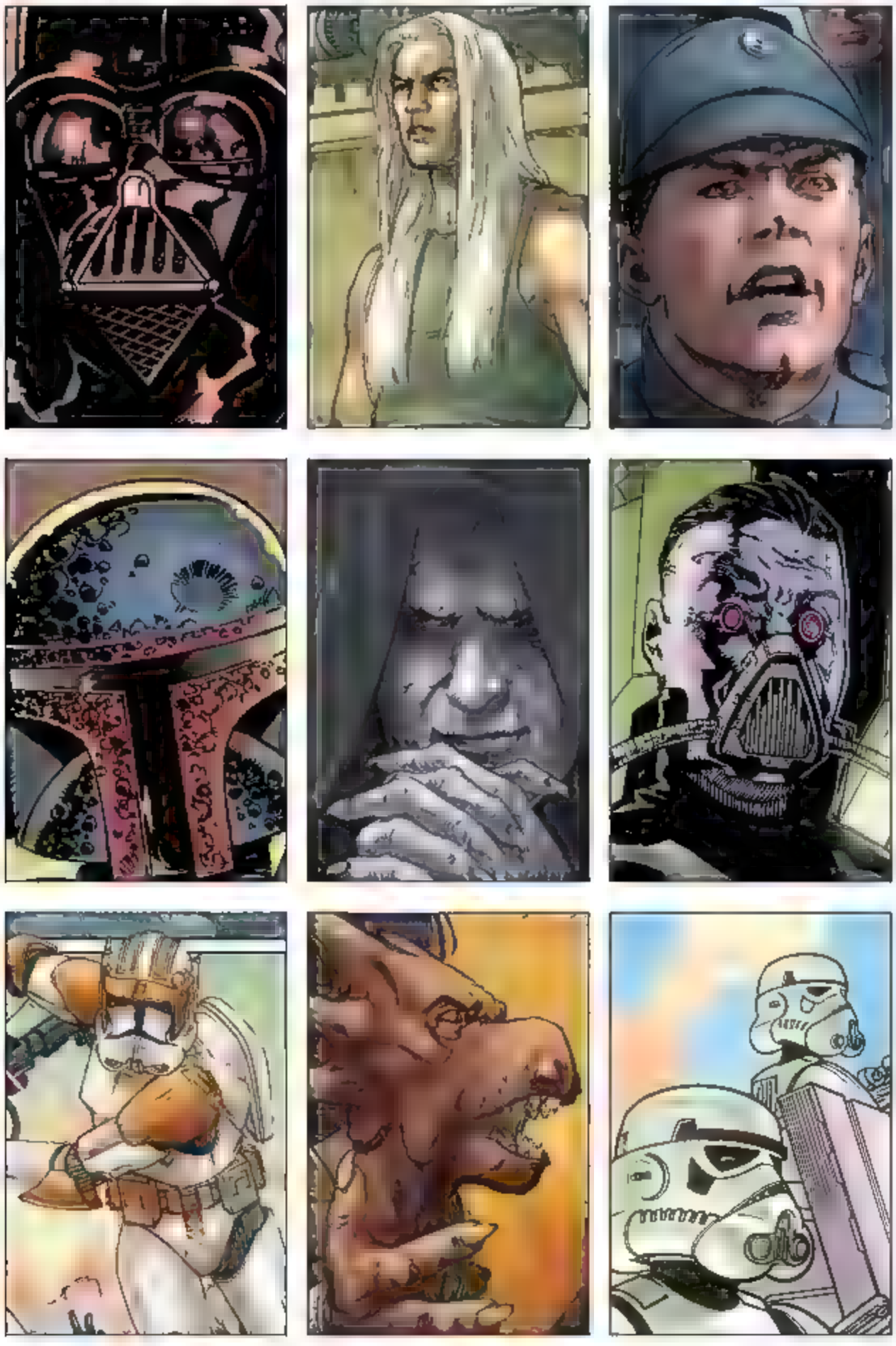
BUT NOT EVERY JEDI FELL VICTIM TO PALPATINE'S PLAN. SOME, EITHER BY LUCK --
I CAN'T SEE HER!
OVER THERE, I THINK!
CEASE FIRE! YOU'RE FLARING OUT MY SCANNER!
-- OR BY SKILL --
-- OR BY VIRTUE OF THE FACT THAT THEY WERE NOT DIRECTLY INVOLVED IN THE WAR, SURVIVED.

The same goes for the handful of other surviving Jedi. Palpatine's "Jedi purge" was phenomenally successful. According to official estimates, approximately 97% of the Jedi were gunned down by their own troops. The rest took it on the lam. Except for Master Zao (in panel 3, above) who, unnoticed, continued to follow the "living Force."

Script by Welles Hartley; art by Douglas Wheatley; colored by Chris Chuckry; lettered by Michael David Thomas. Republic #79 (2005) and Clone Wars volume 9 (2006)

THE DARK TIMES

UNKNOWN REGIONS



Though not officially recognized as a separate era on the *Star Wars* timeline (see page 191), the nineteen years between the time Anakin Skywalker becomes Darth Vader and the time Luke Skywalker first picks up his father's lightsaber have long been off-limits to *Star Wars* licensees, with only minor excursions being allowed. Now that *Revenge of the Sith* has been released, limited portions of this time period have been opened for exploration—a situation that has both fans and creators excited. As of this writing, Dark Horse has begun what we hope will be a long journey into this great unknown.

Previous page: art by Adam Hughes: Purge *(2003), and* Clone Wars *Volume 9 (2006)*

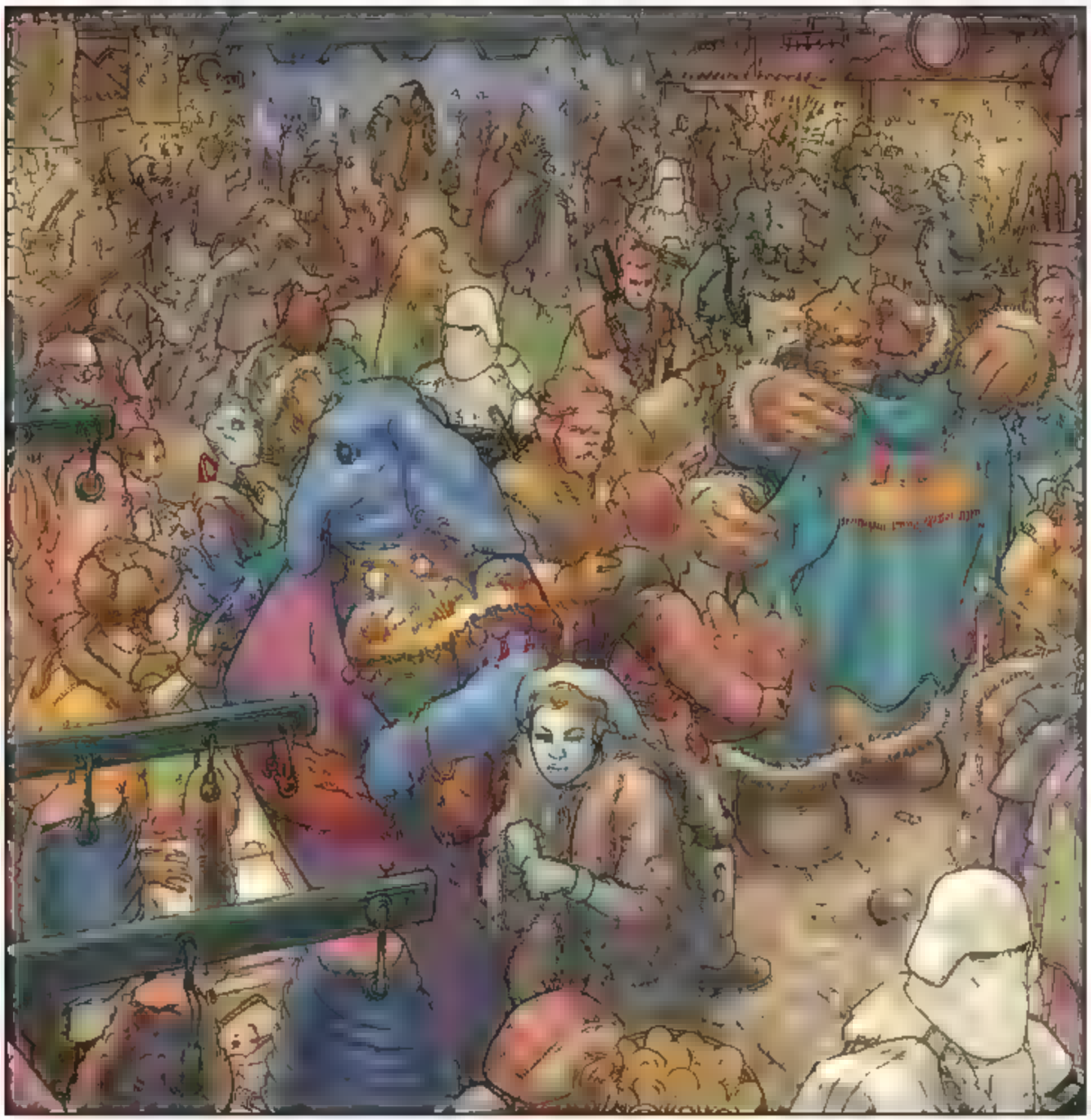
THAT WILL BE ALL FOR NOW
GUARDS, YOU ARE DISMISSED.
ARE THE LESSONS OF KESSEL SO SOON FORGOTTEN, APPRENTICE? GIVING IN TO YOUR EMOTIONS NEARLY LED TO YOUR DESTRUCTION.
MASTER . I.
YOU FEEL YOU SHOULD BE DOING *SOMETHING*, DON'T YOU, LORD VADER?
WHAT WOULD YOU DO? LEAD THE SOLO? *HUNT* THE JEDI? *TRACK DOWN* ANAKIN SKYWALKER'S FORMER MASTER?

Of course, it's not all unknown. Its beginning and its end are well established now, as are some of its major players.

From a plot by Welles Hartley script by Mick Harrison, art by Douglas Wheatley, colored by Ronda Pattison, lettering by Michael David Thomas. Dark Times *#1 (2006).*

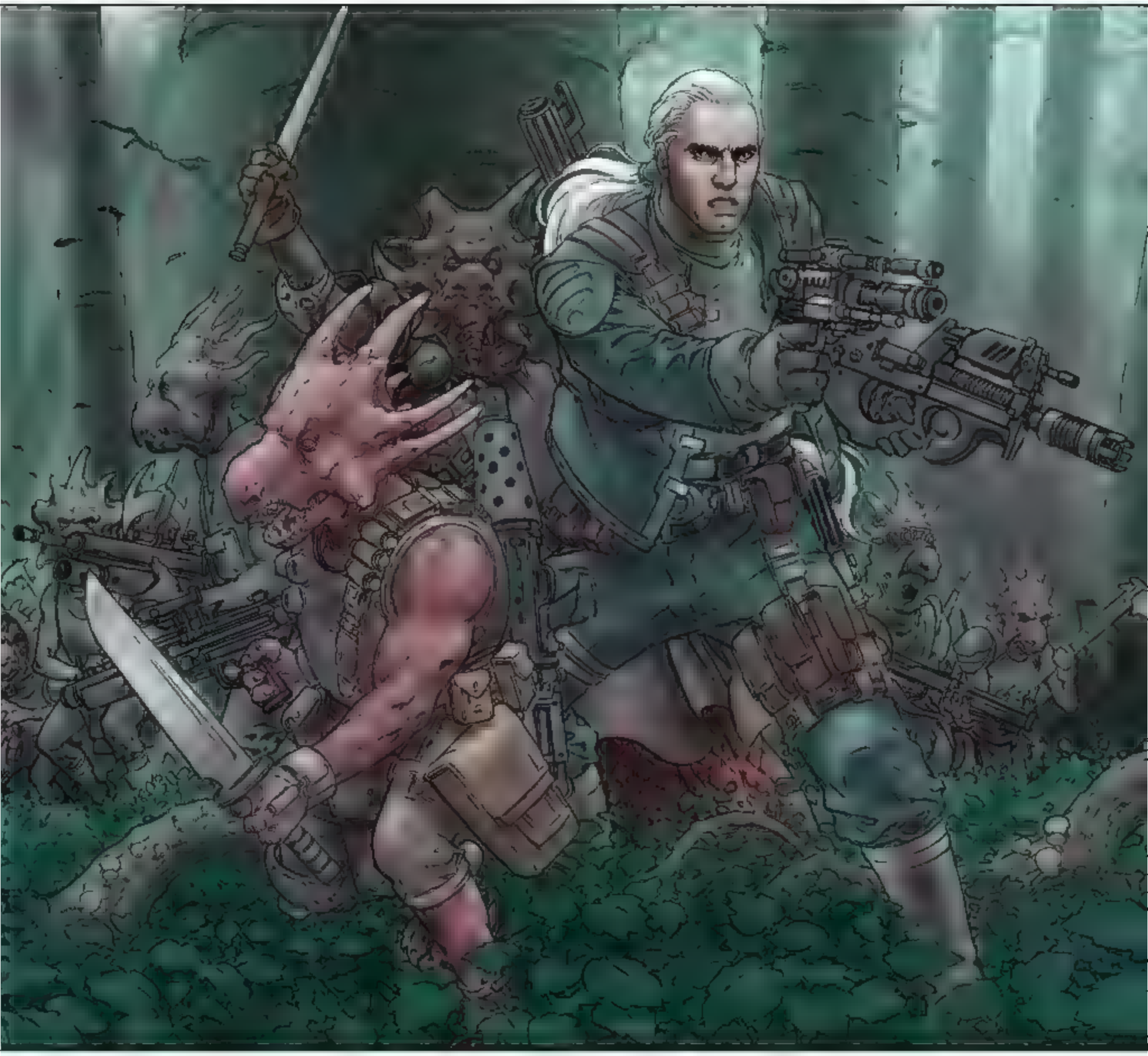
But, with Obi Wan Kenobi confined to Tatooine and Yoda sequestered on Dagobah for the duration, most of the weight of the era falls on Vader's shoulders. But as powerful and iconic as he may be, we don't want to overburden him with stories that might become "routine" with repetition. Especially when

Opposite: previously unseen art from a "Dark Times" proposal which was part of a presentation Dark Horse gave to Lucas Licensing executives in 2003. Art by Ariel Olivetti. This page: art by Douglas Wheatley, Dark Times #2 (2007).



. . . there are so many other characters whose stories can be told!

Art by Douglas Wheatley, colored by Chris Chuckry, Republic #79 (2005), and in Clone Wars *Volume 9 (2006)*



For our first foray into the "dark times," we chose Nosaurian Separatist-turned freedom fighter Bomo Greenbark and human ex-patriot, ex-General Jedi Knight Dass Jennir as our focus characters. Former enemies, the two became fast friends

Art by Douglas Wheatley. Dark Times *#1 (2006)*

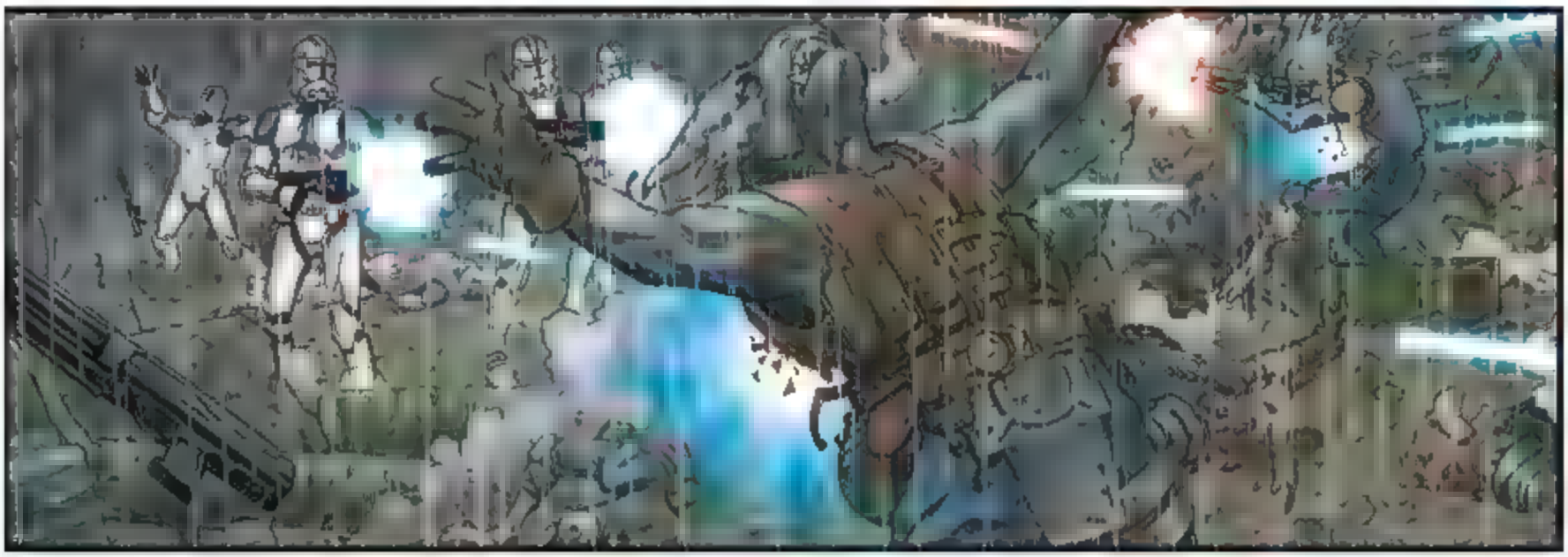
NOT SO LOUDLY YOU DON'T UNDERSTAND...
NO?
I THINK I DO.
I THINK THE RUMORS WE'VE BEEN HEARING ABOUT THE CLONES TURNING AGAINST THEIR JEDI GENERALS ARE TRUE!
IT'S TRUE, ISN'T IT?!
YES..
HAHAHAHAHAHAHAHA

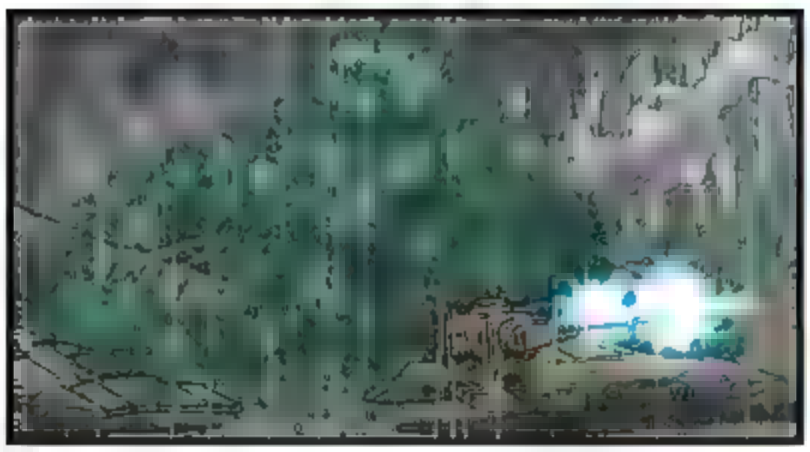
The two met when Jennir was on the run from the clone troops he had once led against Bomo and his friends. Obviously, it was Greenbark's kind understanding of Jennir's plight that formed a bond of trust between them

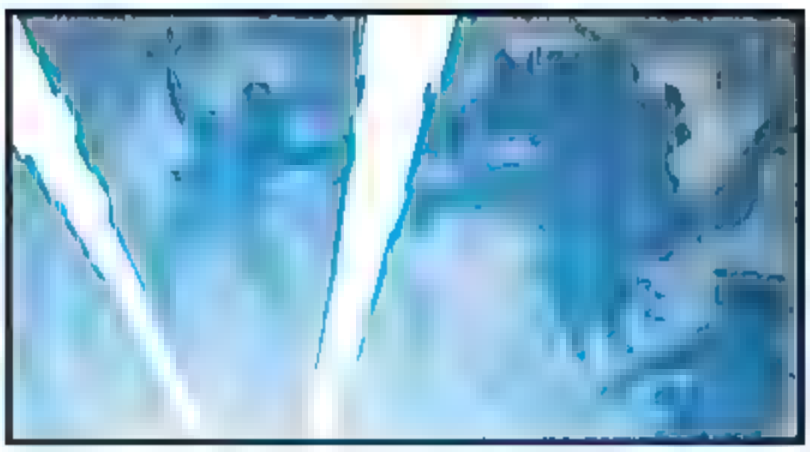
This page: script by Welles Hartley, art by Douglas Wheatley, colored by Chris Chuckry, lettering by Michael David Thomas. Republic *#79 (2005), and* Clone Wars Volume 9 *(2006). Facing, art by Douglas Wheatley,* Dark Times *#3 (2007).*

Whether that bond can be maintained is a question for the future. But whatever becomes of Greenbark and Jennit, it is certain that there are many other characters waiting for their moment on the stage. As of this writing, it is still early days in the *Dark Times* series

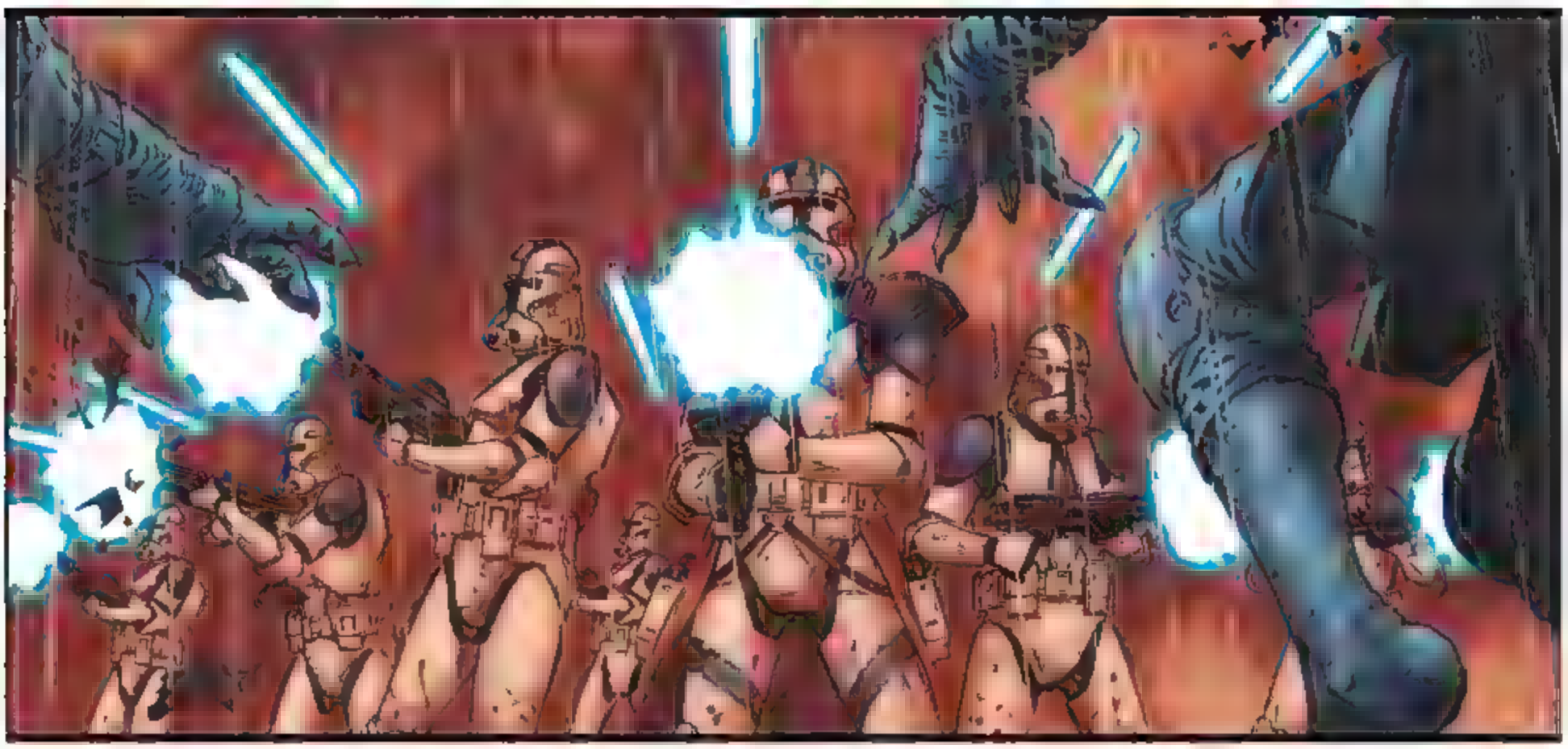
This page: art by Douglas Wheatley, Dark Times *#5 (2007). Opposite: plot by Welles Hartley, script by Nick Harrison, art by Douglas Wheatley, colored by Ronda Pattison, lettering by Michael David Thomas,* Dark Times *#1 (2006).*







WE SURRENDER.



Our next three stops along the *Star Wars* timeline all involve characters established in the films. Approximately fourteen years after they were last seen in *Revenge of the Sith*, C-3PO and R2-D2 became involved in a series of adventures (well, okay, misadventures) that spanned the next five years. The explanation for the droids' absence from Captain Antilles' watchful eye was finally established on starwars.com's "What's the Story" fan competition.

Art by Kilian Plunkett. Droids #1 (1995).

Meanwhile, years before he put the "death mark" on Han Solo, Jabba the Hutt had already built his criminal empire—and a reputation for making deals that no one alive could turn down. The closest the Great Jabba came to not being one step ahead of his adversaries was when a competitor unleashed a swarm of intelligent, weasel like Freckers on him

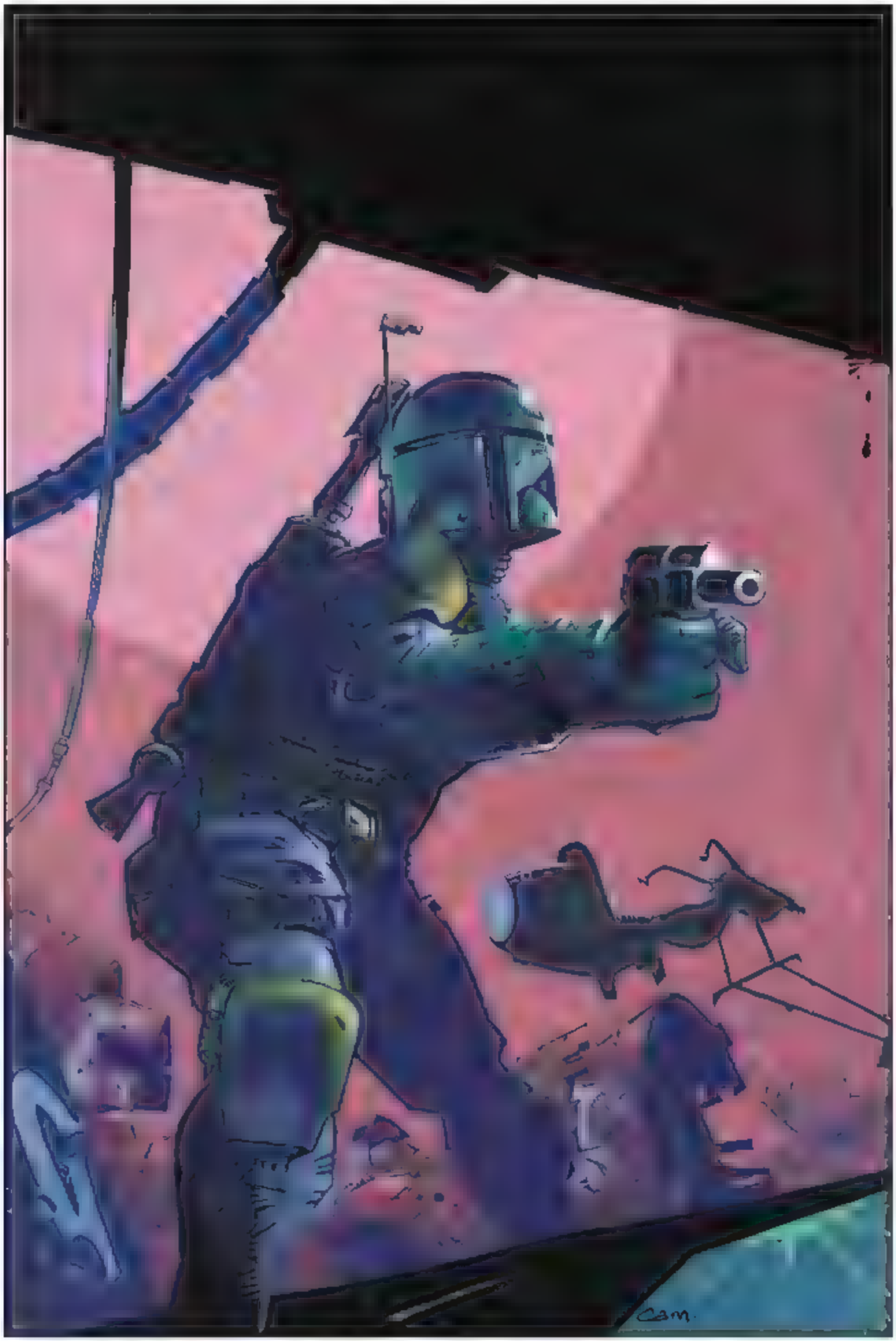
Art by Mark Harrison. Jabba the Hutt: Betrayal *(1996) collected in* Jabba the Hutt: The Art of the Deal *(1998)*

Three years BBY ("Before the Battle of Yavin," you'll recall), Boba Fett had his first encounter with Darth Vader. It should be noted that Anakin Skywalker encountered young Boba Fett during the Clone Wars, so he knew who was under the Mandalorian helmet. Of course, Fett had no idea that Vader was actually Skywalker. And, though they squared off against each other at the time, it would not be long before Fett's self-interest had him side with Vader in another situation.

Art by Ken Kelly. Boba Fett: Enemy of the Empire *(1999) and the trade paperback of the same title (1999).*

Here's the portion of the book where we allow Boba Fett a few pages in which to strut his stuff

Art by Tsuneo Sanda Boba Fett: Man with a Mission *(2001)*



Besides being *Star Wars*'s most beloved anti-hero, Boba Fett is second only to Vader as a favorite subject of artists

This page: art by Cam Kennedy, Boba Fett: Bounty on Bar-Conda *(1995), collected in* Boba Fett: Death, Lies, and Treachery *(1998). Opposite: art by Adam Hughes,* Boba Fett: Overkill *(2006), collected in* Boba Fett: Man with a Mission *(2007).*

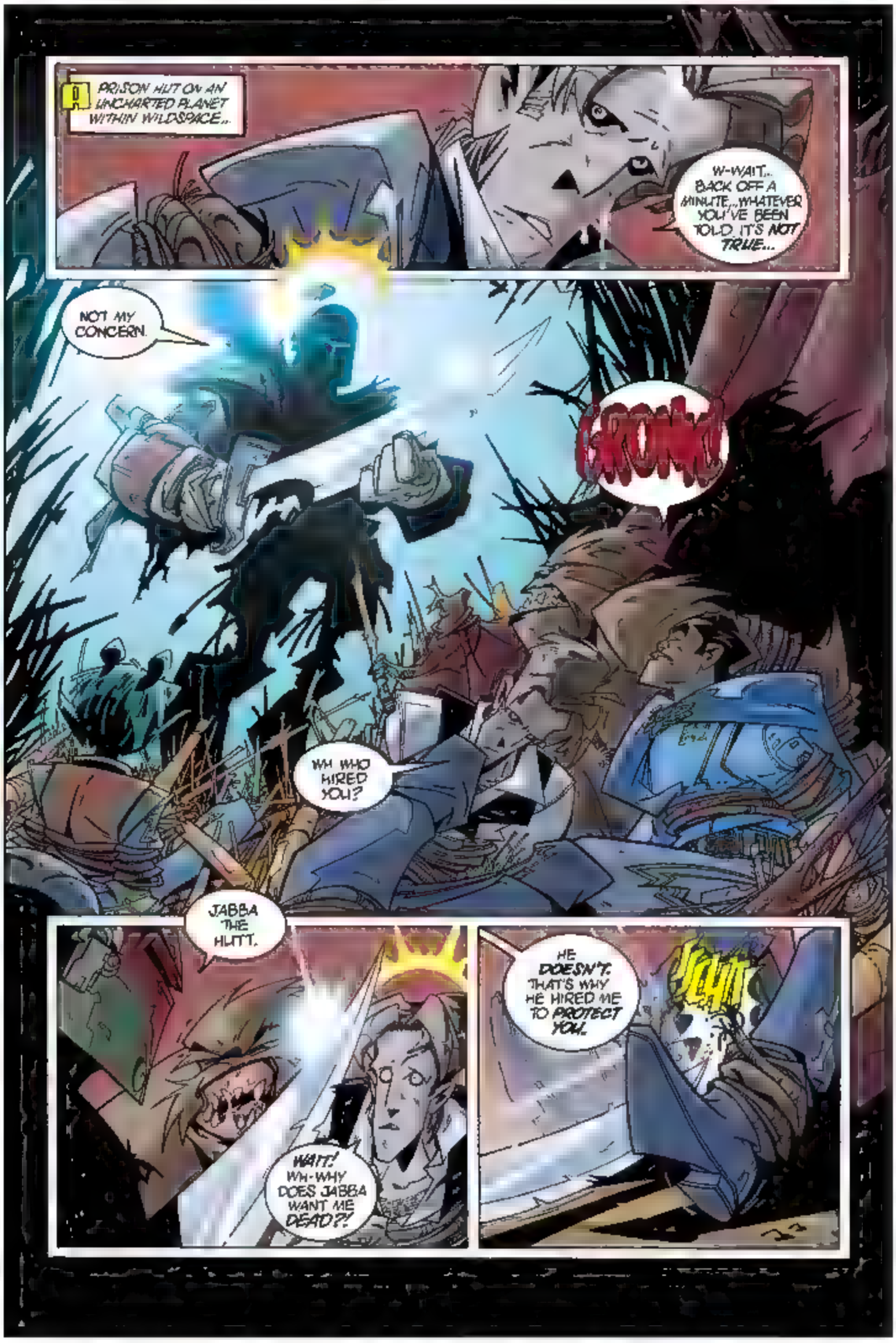
AH!

Some of them even got to paint him twice

Art by John Nadeau. Boba Fett: Twin Engines of Destruction *(1997, and* Bounty Hunters *(2000*

As proof you can't keep a good bad man down, Boba Fett escaped his *Return of the Jedi* movie death in the Sarlacc pit (twice, by some accounts), and went on to bedevil Han Solo and his friends for years to come. He has even become a mainstay in the *Legacy of the Force* novel series published by Del Rey.

Art by Tommy Lee Edwards. Empire *#38 (2004), collected in* Boba Fett: Man with a Mission *(2007).*

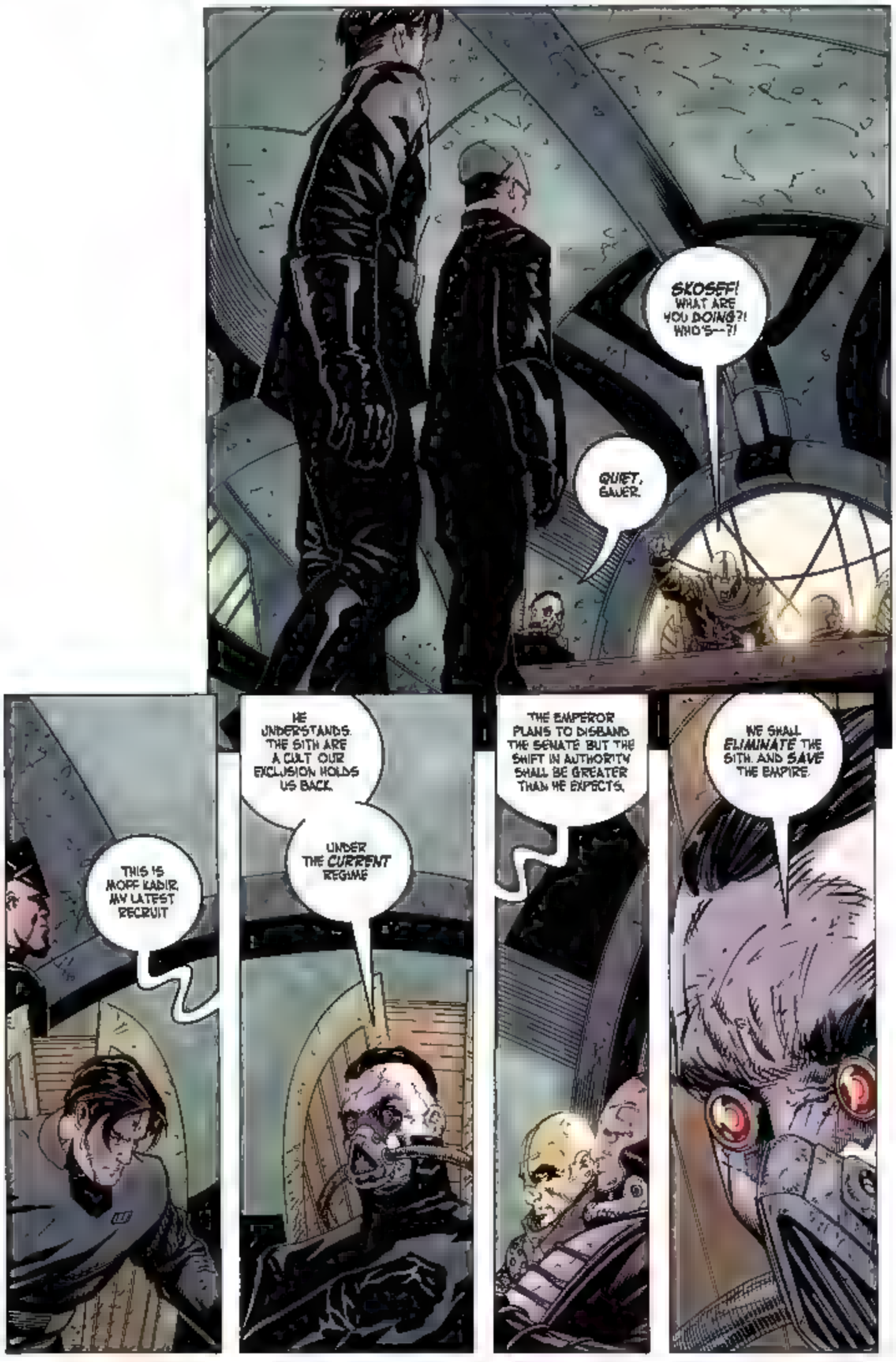

PRISON HUT ON AN UNCHARTED PLANET WITHIN WILDSPACE...
W-WAIT.. BACK OFF A MINUTE...WHATEVER YOU'VE BEEN TOLD, IT'S NOT TRUE...
NOT MY CONCERN.
CRONK!
WH WHO HIRED YOU?
JABBA THE HUTT.
WAIT! WH-WHY DOES JABBA WANT ME DEAD?!
HE DOESN'T. THAT'S WHY HE HIRED ME TO PROTECT YOU.
CLUNK

But, before all that—one year BBY, to be exact—Boba Fett was charged with protecting Han Solo, Chewbacca, Lando Calrissian, and Greedo during a race to find the fabled Yavin Vassilika. Another example of Jabba the Hutt's self-interest at work

Script by Mike Kennedy, art by Carlos Meglia, colored by Helen Bach, lettering by Steve Dutro. Underworld: The Yavin Vassilika *#5 and the collection of the same name (2001).*

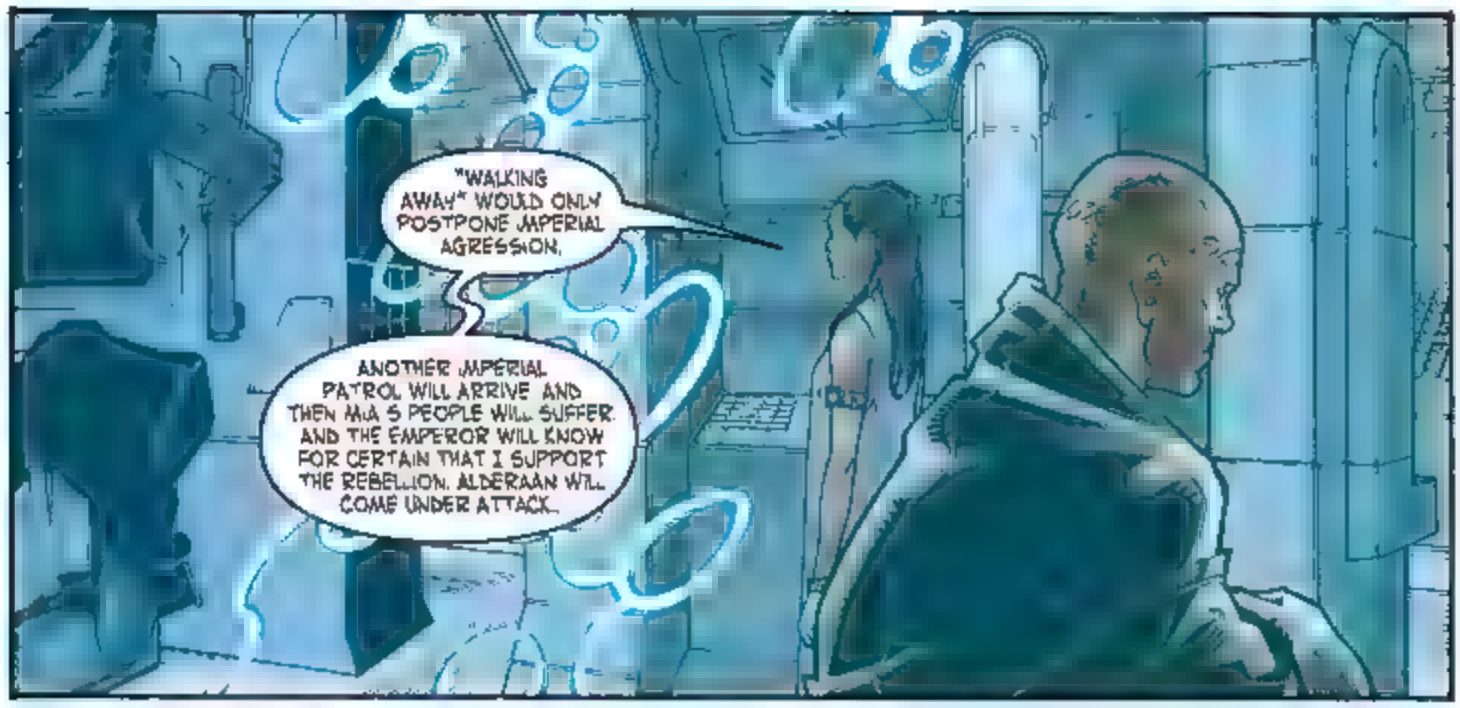
True to his importance to the overall *Star Wars* mythos, Vader played another lead role at the far end of the nineteen year period, as well

Art by Bob Eggleton. Empire Volume I (2003)

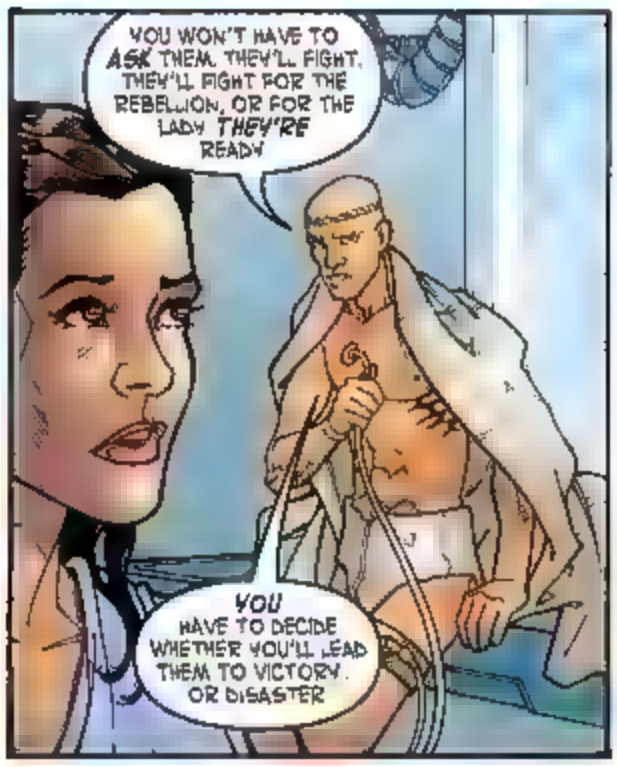

SKOSEF! WHAT ARE YOU DOING?! WHO'S--?!
QUIET, BAUER.
HE UNDERSTANDS. THE SITH ARE A CULT. OUR EXCLUSION HOLDS US BACK.
UNDER THE *CURRENT* REGIME
THIS IS MOFF KADIR. MY LATEST RECRUIT
THE EMPEROR PLANS TO DISBAND THE SENATE. BUT THE SHIFT IN AUTHORITY SHALL BE GREATER THAN HE EXPECTS.
WE SHALL *ELIMINATE* THE SITH. AND *SAVE* THE EMPIRE.

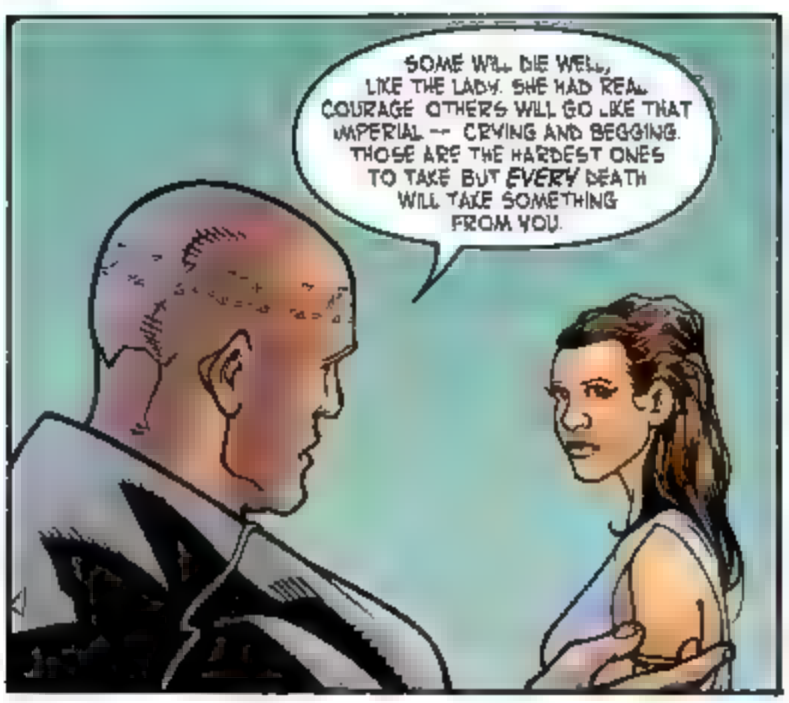
Just a few weeks before the events in *A New Hope* took place, a cabal of disgruntled Moffs and Imperial officers plotted to assassinate both Palpatine and Vader. The lesson: never underestimate the Sith.

This page: script by Scott Allie, pencils by Ryan Bergamin, inked by Curtis Arnold, colored by Dave Stewart, lettering by Michelle Madsen. Empire #1 (2003), collected in Empire Volume 1 (2003). Facing page art by Brian Horton. Empire #2 (2002).


"WALKING AWAY" WOULD ONLY POSTPONE IMPERIAL AGRESSION.
ANOTHER IMPERIAL PATROL WILL ARRIVE AND THEN MIA'S PEOPLE WILL SUFFER. AND THE EMPEROR WILL KNOW FOR CERTAIN THAT I SUPPORT THE REBELLION. ALDERAAN WILL COME UNDER ATTACK.

MY CREW CAN'T TAKE ON THOSE STORM-TROOPERS --
-- BUT HOW CAN I ASK THE PEOPLE OF KATTADA TO FIGHT? MY PRESENCE HAS ALREADY RESULTED IN THE DEATH OF THEIR LEADER.


YOU WON'T HAVE TO ASK THEM. THEY'LL FIGHT. THEY'LL FIGHT FOR THE REBELLION, OR FOR THE LADY THEY'RE READY
YOU HAVE TO DECIDE WHETHER YOU'LL LEAD THEM TO VICTORY. OR DISASTER


SOME WILL DIE WELL, LIKE THE LADY. SHE HAD REAL COURAGE. OTHERS WILL GO LIKE THAT IMPERIAL -- CRYING AND BEGGING. THOSE ARE THE HARDEST ONES TO TAKE. BUT EVERY DEATH WILL TAKE SOMETHING FROM YOU.

Not long after, in a story suggested by the events in the *Star Wars Radio Drama*, Princess Leia and her crew escaped Vader's clutches, only to find themselves in a standoff with other Imperials on the planet Kattada. The fellow with the tattooed "headband" is Basso, a Rebel agent who had the plans for the Death Star hypnotically encoded in his memory. The Rebellion had begun.

Script by Randy Stradley, pencils by Davide Fabbri, inks by Christian Dalla Vecchia, lettering and colors by Digital Chameleon. Empire #6 (2003), collected in Empire Volume 4 (2005

THE REBELLION

THE STAR WARS EVERYBODY KNOWS . . . OR NOT

Though many (many!) stories have been told about the adventures of Luke Skywalker, Princess Leia, Han Solo, and the other stars of the original trilogy of *Star Wars* films, there are still substantial gaps in the timeline in which further tales can be told. When moving into these gaps, the fact we've tried to take is to establish new characters—who can someday play lead roles in their own stories.

Previous page: art by Tomas Giorello. Empire #34 (2003), and Empire volume 6 (2006).

Which is not to say the "Big Three" (or Four, or Five, etc.) are any less important than they once were

Art by Dave Dorman. Empire's End #1 and the collection of the same name.

Luke is still the lightning rod for adventure . . .

Art by Tommy Lee Edwards Empire *#26 (2004, and* Empire *Volume 5 (2006*

Leia is still the heart and soul of the Rebellion

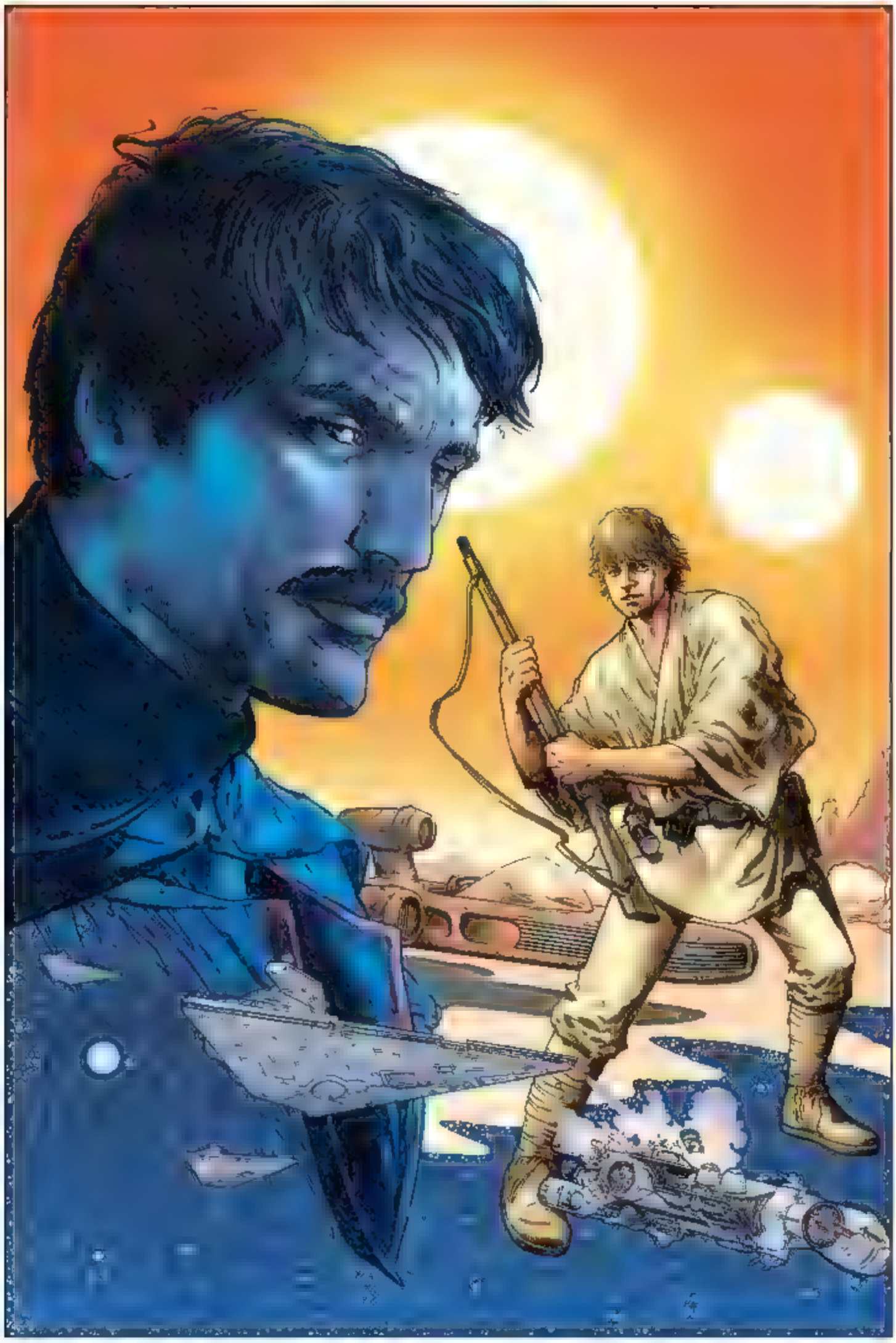
Art by David Mayhew Black, colored by Brad Anderson. Empire #21 (2004) and Empire Volume 4 (2005)

Han Solo is still the coolest pilot in the galaxy. (Though, we tend to have a fairly flexible definition of "cool" here at Dark Horse.)

This page: art by Tsuneo Sanda. Star Wars Tales *Volume 3 (2003). Facing page: art by David Michael Beck, colored by Brad Anderson.* Empire *#32 (2004), reprinted in* Empire *Volume 4 (2005).*

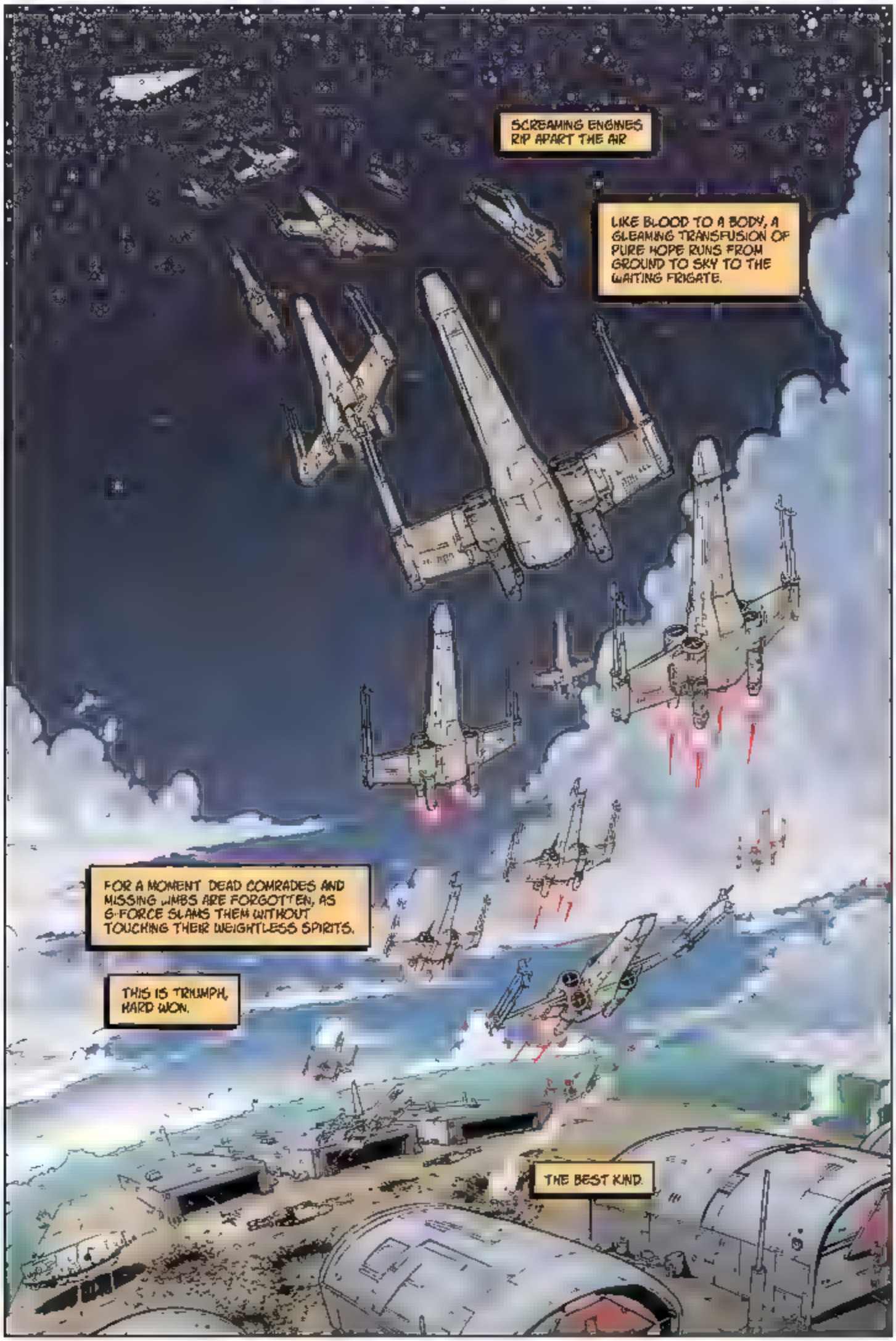
But whether alone or in a group, the heroes of the original films are but a part of a larger tapestry woven from story threads stretching across the galaxy.

Art by Dave Dorman. Dark Empire II *#6 (1995).*



Though his part in *A New Hope* was largely cut in the final edit, Biggs Darklighter still fulfilled the pivotal role of Luke's wingman during the attack on the Death Star. In 2003, Dark Horse restored Biggs to his original place in the story, confirmed his boyhood history with Luke, and reconciled some long-unnoticed errors in Darklighter's own timeline.

Art by Douglas Wheatley, colored by Chris Chuckry. Empire #8 (2003).


SCREAMING ENGINES RIP APART THE AIR
LIKE BLOOD TO A BODY, A GLEAMING TRANSFUSION OF PURE HOPE RUNS FROM GROUND TO SKY TO THE WAITING FRIGATE.
FOR A MOMENT DEAD COMRADES AND MISSING LIMBS ARE FORGOTTEN, AS G-FORCE SLAMS THEM WITHOUT TOUCHING THEIR WEIGHTLESS SPIRITS.
THIS IS TRIUMPH, HARD WON.
THE BEST KIND.

Biggs was already a hero to the Rebellion before the Battle of Yavin. Among his exploits—the liberation of impounded X-wing fighters which were later used to attack the Death Star

Both pages: script by Paul Chadwick, art by Douglas Wheatley, colored by Chris Chuckry, lettering by Sno Cone Studios. This page: Empire #42 (2003). Opposite: Empire #45 (2003). Both collected in Empire Volume 2 (2004).

BIGGS DARKLIGHTER HAS REVULSION LOADED ON HORROR, AS HE BREATHES IN THE PREDATOR'S MOIST EXHALATIONS AS ITS JAWS CLOSE IN ON HIM.

BLAST AFTER BLAST ENTERS THE CREATURE, UNTIL THE SMELL OF SEARED MEAT FILLS THEIR NOSTRILS BUT STILL IT FIGHTS.
BOOM
BOOM
BOOM

He and Red Squadron also helped acquire astromech droids for those X wings. It was on that mission that he met smuggler Nera Dantels. Though the adventures they shared drew them to one another, Biggs' life ended before their relationship could blossom

Later, Dantels and her ship *Starduster* played an important part in Luke and Leia's ill-fated mission to the planet Jabiim—a world where "Skywalker" was a dirty word, thanks to decisions Anakin has been forced to make during the Clone Wars.

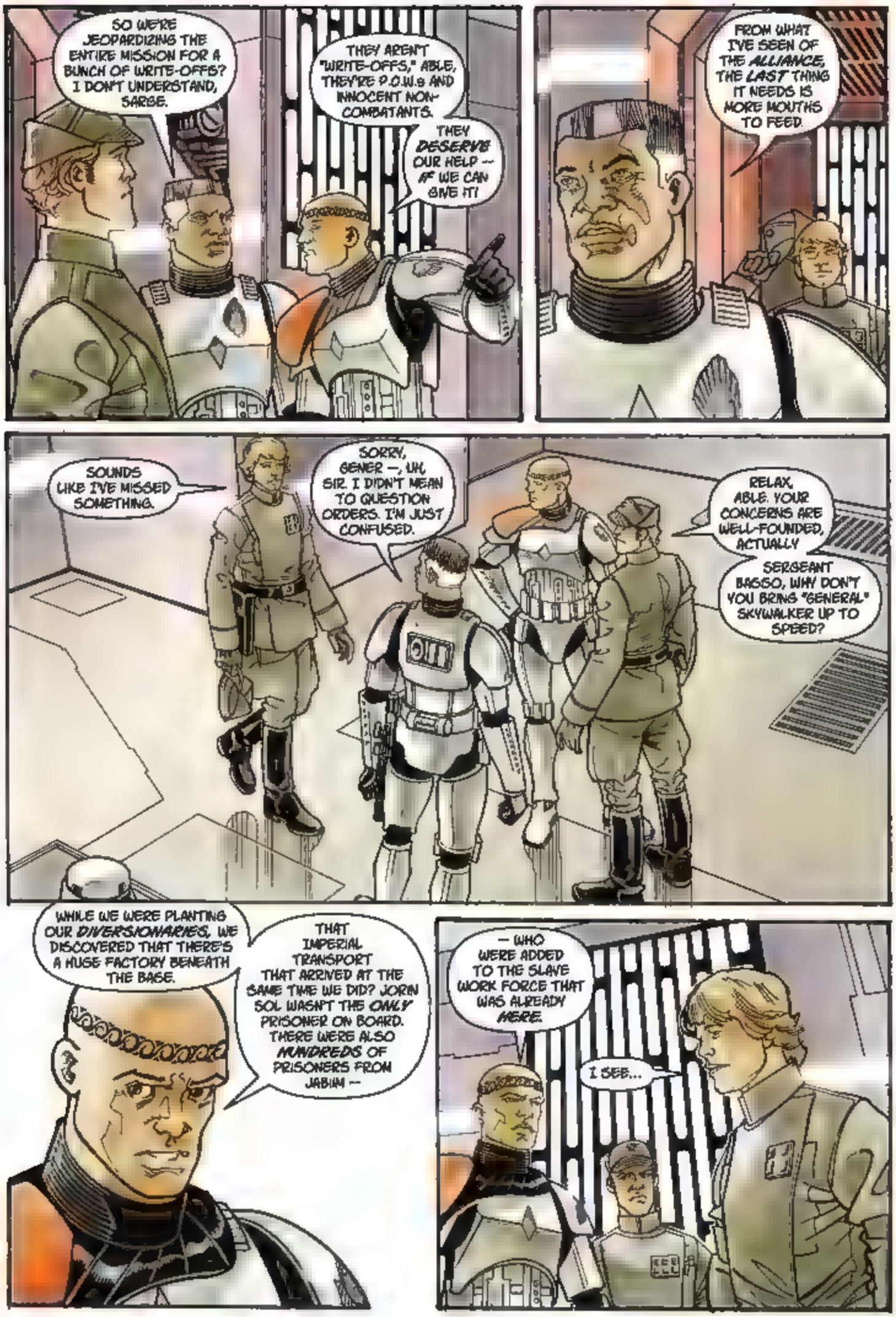
Art by Tomás Giorello: Empire #30 (2005)

Dantels' bravado and quick thinking make her a prime asset for the Rebellion. There is certainly more of her story to be told

Script by Thomas Andrews; art by Adriana Melo; colorist by Michael Atiyeh; lettering by Michael David Thomas. Empire #17 (2005). Empire volume 6 (2006).

As the scope of the Rebellion widened, its ranks grew. But to recruit one soldier—a clone trooper who had been marooned on a jungle planet before Order 66 was given—Luke Skywalker was forced to impersonate a "Jedi General" circa the Clone Wars era.

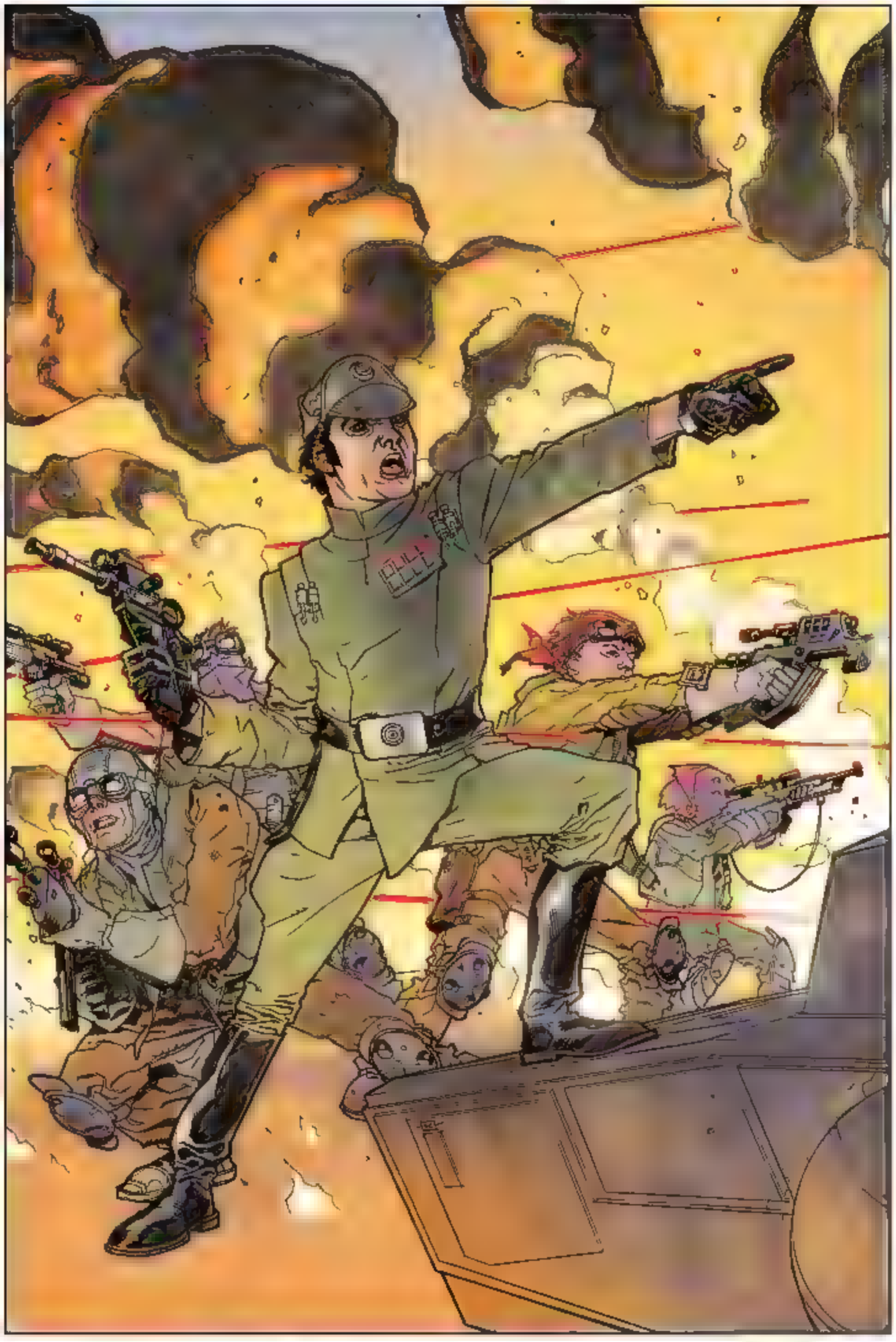
Art by Tommy Lee Edwards: Empire *#27 (2004, and* Empire *Volume 5 (2006*


SO WE'RE JEOPARDIZING THE ENTIRE MISSION FOR A BUNCH OF WRITE-OFFS? I DON'T UNDERSTAND, SARGE.
THEY AREN'T "WRITE-OFFS," ABLE, THEY'RE P.O.W.s AND INNOCENT NON-COMBATANTS.
THEY DESERVE OUR HELP -- IF WE CAN GIVE IT!
FROM WHAT I'VE SEEN OF THE ALLIANCE, THE LAST THING IT NEEDS IS MORE MOUTHS TO FEED.
SOUNDS LIKE I'VE MISSED SOMETHING.
SORRY, GENER --, UH, SIR. I DIDN'T MEAN TO QUESTION ORDERS. I'M JUST CONFUSED.
RELAX, ABLE. YOUR CONCERNS ARE WELL-FOUNDED, ACTUALLY
SERGEANT BASSO, WHY DON'T YOU BRING "GENERAL" SKYWALKER UP TO SPEED?
WHILE WE WERE PLANTING OUR DIVERSIONARIES, WE DISCOVERED THAT THERE'S A HUGE FACTORY BENEATH THE BASE.
THAT IMPERIAL TRANSPORT THAT ARRIVED AT THE SAME TIME WE DID? JORN SOL WASN'T THE ONLY PRISONER ON BOARD. THERE WERE ALSO HUNDREDS OF PRISONERS FROM JABIIM --
-- WHO WERE ADDED TO THE SLAVE WORK FORCE THAT WAS ALREADY HERE.
I SEE...

The trooper, nicknamed Able, later joined Luke and the aforementioned Basso on a mission which required the whole team to disguise themselves as Imperial personnel

It wasn't the first time—or the last—that Rebels donned Imperial mufti

Art by David Michael Beck, colored by Brad Anderson. Empire *#40 (2006)*



For those of you keeping track, previous page, of course, Luke Skywalker. This page: General Roons Sewell, who preceded General Jan Dodonna as the Rebellion's chief strategist. Following pages, a Duros operative nicknamed "Mouse," and soon-to-be Red Squadron pilots Derek "Hobbie" Klivian and Biggs Darklighter . . .

This page: art by Kilian Plunkett. Empire *#10 (2003) and* Empire: Volume 2 *(2004). Opposite: art by David Michael Beck.* Empire *#37 (2005).*

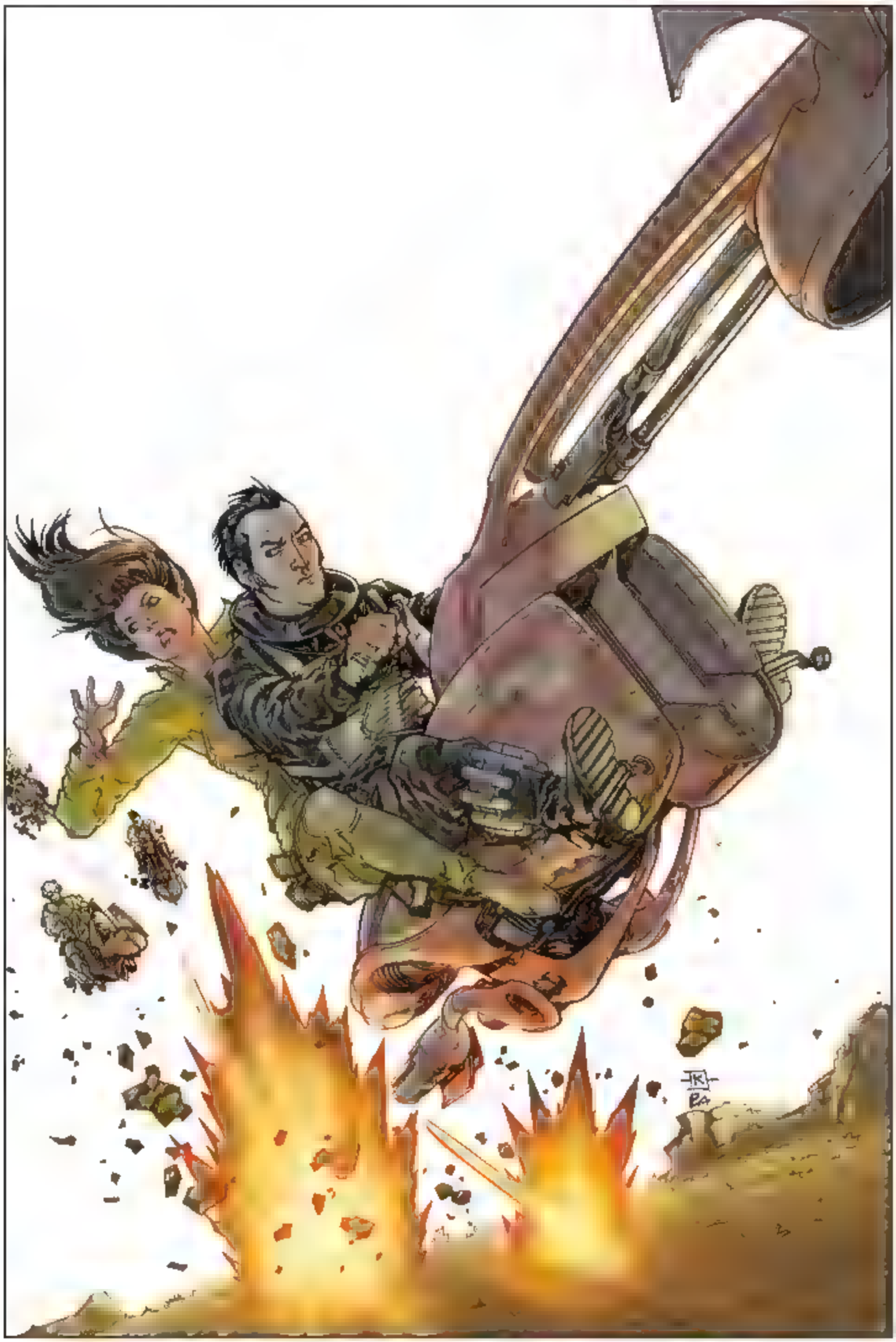
CHEWIE AND I WILL GO CHECK IT OUT. YOU TWO STAY HERE, WHERE IT'S SAFE.
LISTEN, FLYBOY, IF YOU HAVEN'T NOTICED BY NOW, I CAN TAKE CARE OF MYSELF --!
I LOVE IT WHEN YOU CALL ME THOSE PET NAMES, PRINCESS, BUT YOU'RE STAYING HERE. SOMEBODY HAS TO WATCH OUT FOR DEENA.
WHA --P! I DON'T NEED A BABYSITTER! I'M NOT A KID!
OF COURSE YOU'RE NOT. BUT DEENA, I CAN'T HAVE HER HIGHNESS TAGGING ALONG. IF ANYTHING HAPPENED TO HER, THE ALLIANCE WOULD HAVE MY SKIN.
YOU UNDERSTAND, RIGHT?
SURE. NO PROBLEM.
COME ON, CHEWIE. THE SOONER WE CHECK THIS OUT, THE SOONER WE CAN GET BACK TO THE FLEET
WOMEN!

But not every mission required guile to defeat the enemy. Sometimes all it took was common, everyday courage and the belief in oneself. For instance, Deena Shan, whose career in the Rebellion began as a stock clerk, displayed the kind of pluck that soon led to bigger, more important—and more dangerous—missions.

Previous page: art by Kilian Plunkett, Empire #9 (2003). This page: script by Welles Hartley, art by Adriana Melo, colored by Michael Atiyeh, lettering by Michael David Thomas, Empire #32 (2004), and Empire volume 4 (2005).

Some more dangerous than she liked

Art by Brandon Badeaux, colored by Wil Quinn. Rebellion *#31, 2006*



But the galaxy is a dangerous place, and there is no "safe middle" to be found—as spacer BoShek discovered. (You may remember him from the cantina scene in *A New Hope*.)

Art by Kilian Plunkett. Empire *#23 (2004), and* Empire *volume 5 (2006).*

As in the Clone Wars, there were heroes on both sides—though some, like Imperial Lieutenant Janek Sunber, had their loyalties tested more than others

Art by David Mattingly Brooks; colored by Brad Anderson. Empire #36 (2005) and Empire Volume 2 (2007)

LIEUTENANT SUNBER COME HERE.
SIR?
WHAT DO YOU THINK YOU'RE DOING, SUNBER?
HELPING MY MEN, SIR.
YOUR JOB IS TO DIRECT YOUR MEN. NOT DIRTY YOUR HANDS WITH THEIR TOIL.
AS AN OFFICER, YOU SHOULD BE BETTER THAN THIS. REGARDLESS OF YOUR ACTUAL BACKGROUND NOW, GET THIS VEHICLE MOVING!
SUNBER RANKLES FROM GAGE'S CHASTISEMENT. GAGE HAS MADE A CAREER OUT OF PUTTING FORTH THE LEAST AMOUNT OF EFFORT POSSIBLE.
BUT SUNBER KNOWS THAT ALL DUTY IS SACRIFICE.
AND IN THE EMPEROR'S SERVICE, THE SACRIFICE OF SWEAT IS THE LEAST THAT COULD BE ASKED OF HIM.

Part of the fun of playing in the Expanded Universe is being able to surprise our readers with unexpected connections and revelations. With Janek Sunber, we established him as a man of common origins with an uncommon sense of right and duty. He became a bad guy the fans could root for.

Script by Welles Hartley, pencils and colors by Davide Fabbri, inks by Christian Dalla Vecchia, lettering by Michael David Thomas. Empire *#16 (2004) and* Empire *Volume 3 (2004)*

BIGGS?
YOU SAID HE DIED A HERO, SAVING YOU AT YAVIN FOUR.
TANK, BIGGS AND I WERE FIGHTING ON THE SIDE OF THE ALLIANCE. BIGGS DIED SO THAT I COULD DESTROY THE DEATH STAR.
HE AND I KNEW IT WAS THE RIGHT THING TO DO. I THOUGHT YOU WOULD, TOO.

Then, two years later we revealed that Sunber was Luke Skywalker's boyhood friend "Tank," (mentioned in passing in *A New Hope*). Luke ran into him during an undercover mission. But even after all of the deceptions were over, Luke was unable to convince Sunber to leave the Empire and join the Rebellion.

Script by Welles Hartley, pencils and colors by Davide Fabbri, inks by Christian Dalla Vecchia, lettering by Michael David Thomas. Empire *#39 (2004) and* Empire *Volume 7 (2006)*

It was a failure that would come back to haunt Luke

Art by Brandon Badeaux, colored by Wil Glass. Rebellion *#1 (2006)*

But there were plenty of other challenges to keep Luke—and the rest of the movie heroes—busy. *Shadows of the Empire* was billed as a "movie without the movie," and was remarkable especially for its behind-the-scenes logistics

Art by Hugh Fleming. Shadows of the Empire *#1 (1996) and the collection of the same name (1997).*

Set in the period between *The Empire Strikes Back* and *Return of the Jedi*, it was a simultaneous telling of different parts of a larger story across three mediums: a novel, a video game, and comics. There were even toys, trading cards, and a soundtrack.

 Art by Christopher Moeller. Shadows of the Empire (1997).

In addition to featuring favorite characters from the films, the story also introduced characters like Dash Rendar, Big Gizz and his swoop gang, and Prince Xizor, the dreaded head of the criminal organization Black Sun.

Art by Hugh Fleming. Shadows of the Empire *#6 (1996) and the collection (1997).*

The end of *Return of the Jedi* may have marked the end of Darth Vader, but the Empire was not about to go quietly.

 Art by Luke Ross, colored by Jason Keith Republic *# 78 (2005) and* Honor and Duty *(2006)*

Just days after the Battle of Endor, the pilots of Rogue Squadron were joined by Luke Skywalker for a reconnaissance mission to the Corellian system—that led to a battle with Imperials seeking revenge for the death of the Emperor.

Art by Gary Erskine. X-Wing, Rogue Leader *#1 (2005) and* Omnibus: X-Wing Rogue Squadron *Volume 1 (2006).*

After that, it seemed the Rogues, with Wedge Antilles in command, were in almost constant action. Whether in the skies above alien worlds

Art by Dave Dorman. X-Wing: Rogue Squadron #2 (1995)

. . on the ground, battling for every inch of gain . . or in space, taking on the fleets of the Empire, they were never far from the frontlines fighting for the New Republic

Art by John Nadeau. X-Wing: Rogue Squadron *#24 (1997).*

And they were met by the Empire's finest. Here we see Baron Fel, ace of aces

Previous art by John Nadeau, X-Wing: Rogue Squadron #32 (1998). This page art by Tim Bradstreet and Trent Goldsack, X-Wing: Rogue Squadron—Blood and Honor (1999).

Then, after six years (Star Wars time) of continued strife, things suddenly got worse for the New Republic. Emperor Palpatine was resurrected in a clone body and in an effort to defeat him, Luke Skywalker nearly succumbed to the dark side.

The Dark Empire saga marked Dark Horse's entrance into the Expanded Universe. A decade and a half later, it remains the best-selling graphic novel in the *Star Wars* line.

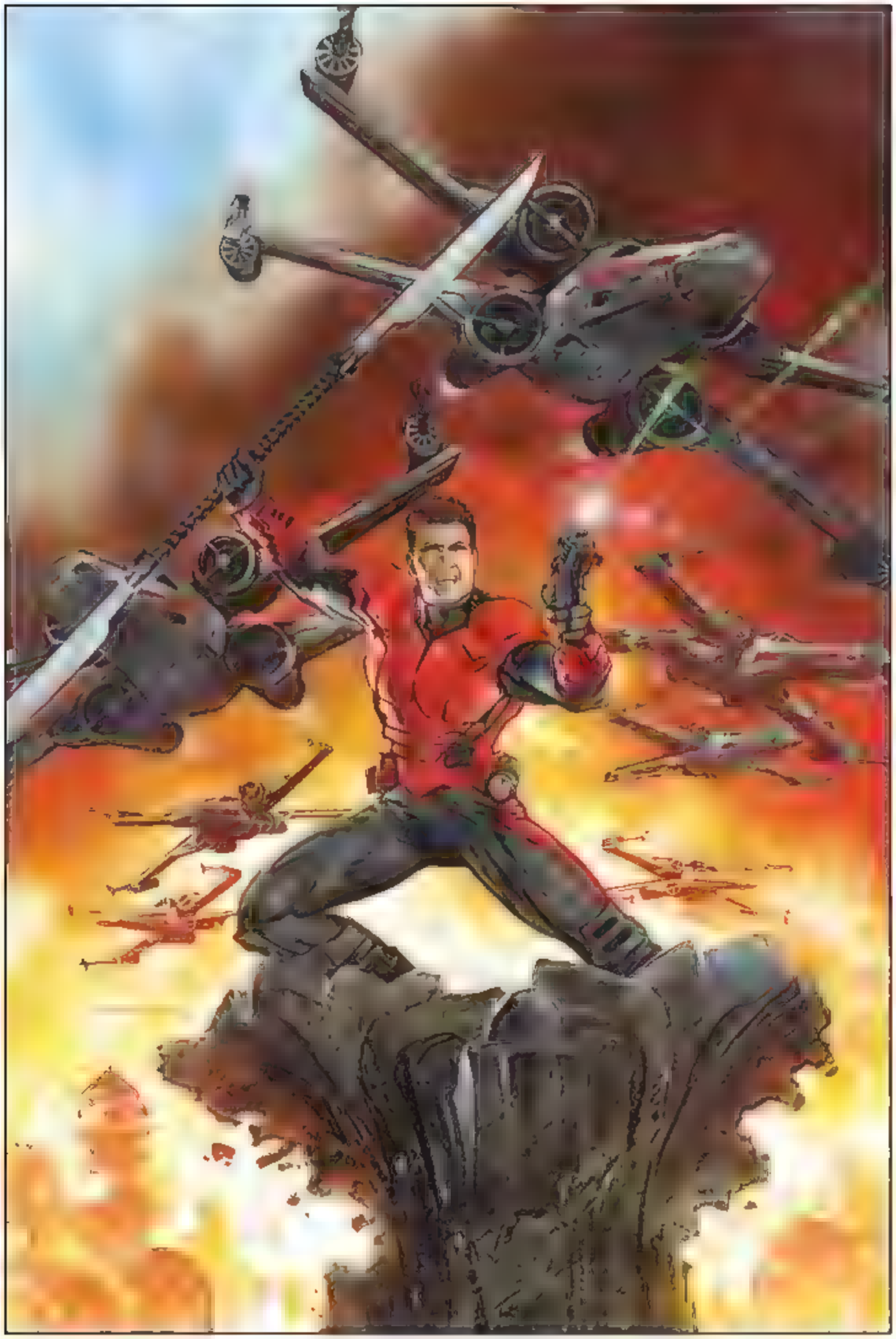
 Art by Dave Dorman. Dark Empire *#2 (1992)*

Dark Empire spawned two sequels, *Dark Empire II* and *Empire's End*, which well and truly put a cap on Palpatine's reign.

Art by Tsuneo Sanda. Dark Empire II, second edition (2006).

The Empire, like nature, abhors a vacuum, and it wasn't long before a number of different individuals lay claim to the vacant Imperial throne. But one man, Kir Kanos, the last of the betrayed and murdered Imperial guards, defied all of them

Art by Dave Dorman. Crimson Empire (1998).



. . . even to the point of siding (briefly) with the forces of the New Republic

Art by Dave Dorman. Crimson Empire II *#5 (1999).*

Meanwhile, Luke Skywalker undertook the rebuilding of the Jedi order. Establishing an academy in the old Rebel base on Yavin 4, Luke began training a new generation of Jedi Knights to become, as he put it, "the paladins of the New Republic."

Art by Ray Lago. Jedi Academy: Leviathan #1 (1998).

And, though some of Luke's students would go on to fulfill his expectations, the Jedi—and indeed, the entire galaxy—was about to face an unexpected threat

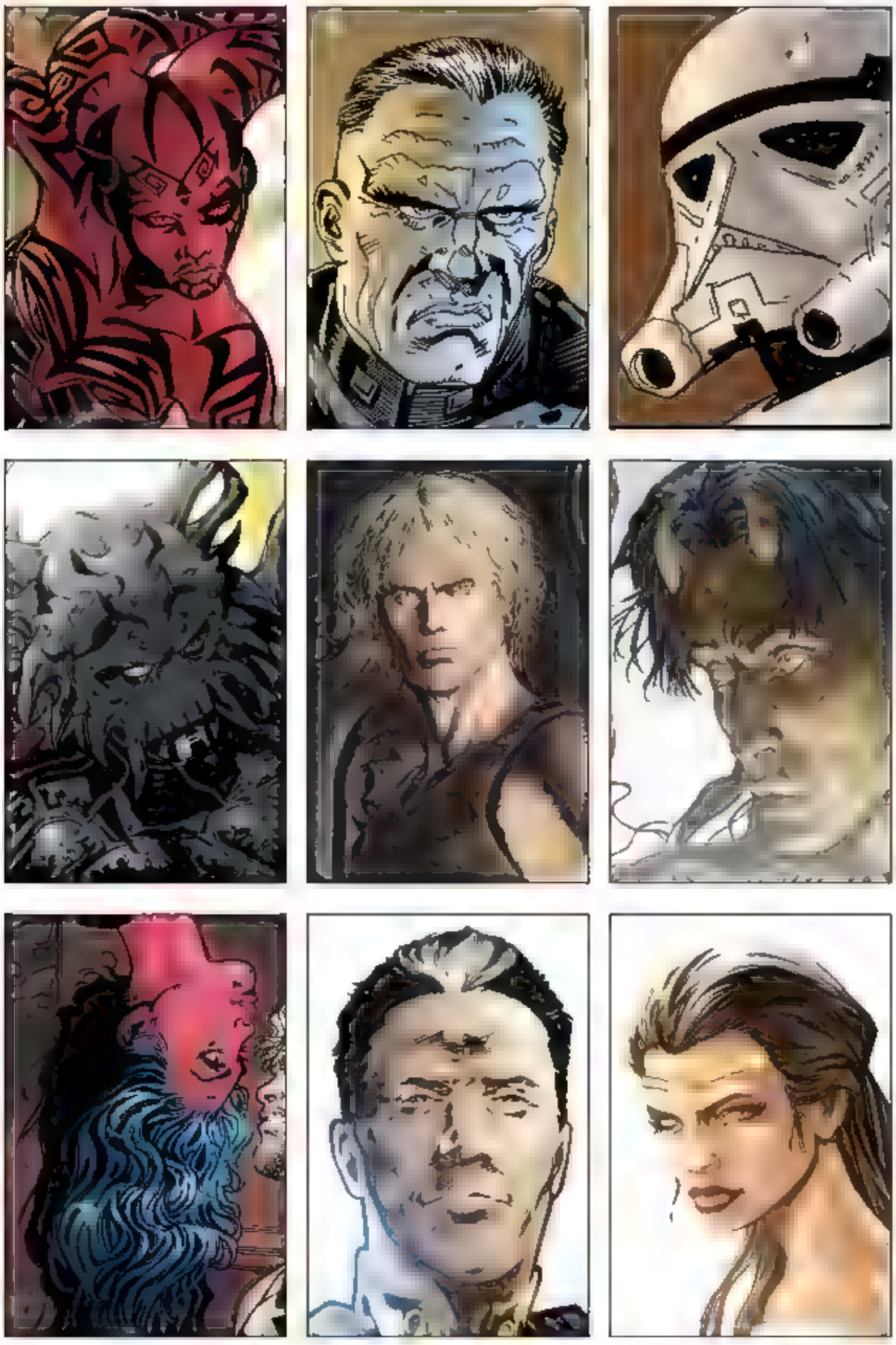
Art by Paul Chadwick. Jedi Academy: Leviathan #3 (1998).

...one that would take the life of one of the most beloved members of Luke's extended family. The alien Yuuzhan Vong were responsible for Chewbacca's death, but the mark they left on the galaxy went so much deeper

 Art by Sean Phillips Chewbacca *#1 (2000), and the collection of the same name (2001),*

RETURN OF THE SITH

SUDDENLY, ONE HUNDRED YEARS LATER . . .



In 2006, as part of Dark Horse's twentieth anniversary revamp of our entire *Star Wars* line, we took a gamble and introduced *Legacy*. Readers were dropped into brand new continuity set one hundred years after anything they knew (and 137 years after the Battle of Yavin). The invasion by the Yuuzhan Vong—and their subsequent defeat—had changed the balance of power in the galaxy. The Jedi order, seeking to undo some of the damage caused by the Yuuzhan Vong, convinced Yuuzhan Vong Shapers to restore some planets' ecosystems.

Previous page: art by Jan Duursema, Legacy #0 (2006).

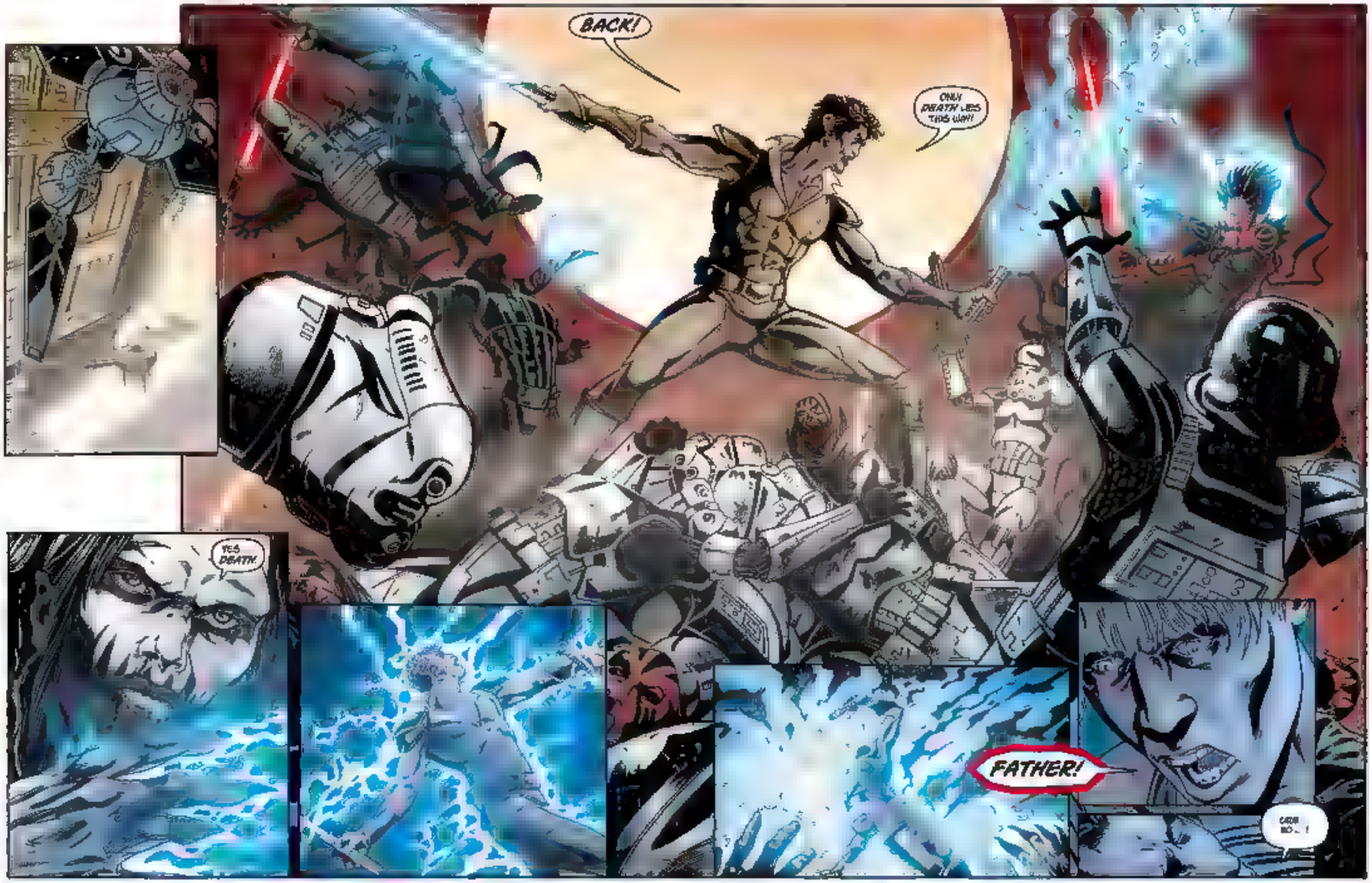
This was the moment for which a hidden—but resurgent Sith order had been waiting. The Sith secretly sabotaged the restoration attempts, making it look like a Jedi plot. The Galactic Alliance (what the former New Republic had become), siding with the Jedi, found itself once again at war with the Empire

Art by Colin Wilson. Legacy #8 (2007).

AND WHAT, YOU ASK, IS THE MEANING OF THIS?
ROAN FEL NEVER REALLY EMBRACED THE WAR OR THE IDEA OF A UNIFIED GALAXY. HE WENT ALONG WITH IT AS A POLITICAL NECESSITY. THAT'S NOT WHAT THE EMPIRE -- WHAT THE GALAXY -- NEEDS.
THE GALAXY WRITHES IN CHAOS AND DISORDER. IT REQUIRES A MAN OF VISION. I AM THAT MAN OF VISION.
THEREFORE, I AM THE NEW EMPEROR.

But war also raged within the Empire. Aided by two ambitious Moffs, Mordish Veed and Nyna Calixte, the Sith, under the command of the mysterious Darth Krayt, took the Imperial throne and attempted to assassinate Emperor Roan Fel. Unfortunately for them, Fel was warned of the trap and the Sith only succeeded in killing his double.

This page: script by John Ostrander, art by Adam DeKraker, colored by Brad Anderson, lettering by Michael David Thomas. Legacy #8 (2007). Overleaf: art by Adam Hughes. Cover homage from Legacy #[illegible] (2006–2007).



The Sith were more successful in their attack on the Jedi academy on Ossus. Backed by their stormtrooper allies, the Sith killed many Jedi—including Kol Skywalker, then head of the Jedi Council. Kol's son Cade witnessed his death.

Script by Tom DeFalco; pencils by Jan Duursema; inks by Dan Parsons; colors by Dave Stevens; lettering by Michael David; Action Figures # 1 (Wizard, 1999).

GAH!

STAND DOWN!

WE'RE BOUNTY HUNTERS. WE'RE AFTER A BOUNTY. LET ME EXPLAIN HOW THIS WORKS...

SPARE ME.
I LIVED A LOT OF THOSE HISTORIES YOU'VE READ. I KNOW WHAT SACRIFICES WERE MADE. I KNOW WHAT THE VICTORIES COST
EVERY GENERATION HAS ITS CHALLENGES TO FACE, ITS OWN BATTLES TO WIN. WHY SHOULD YOURS BE ANY DIFFERENT? RUNNING AWAY FROM YOUR RESPONSIBILITIES WON'T SOLVE ANYTHING!

Seeing his father murdered and the Jedi scattered had a profound effect on Cade Skywalker. He spent the next seven years running from his own heritage. He crewed for a pirate, then started his own bounty-hunting operation with partners Jeriah Syn and Delilah Blue. But there was one figure from his past he just couldn't shake . . .

Previous page: script by John Ostrander, pencils by Jan Duursema, inks by Dan Parsons, colored by Brad Anderson, lettering by Michael David Thomas. Legacy *#2 (2006) and* Legacy *Volume 1 (2007). This page: same team:* Legacy *#3 (2006)*

IS THAT HIM?! IS THAT SKYWALKER?
HE'S USING A DIFFERENT NAME AND HIS SHIP HAS A COUNTERFEIT TRANSPONDER CODE BUT -- THE IDENTIFICATION IS VIRTUALLY CERTAIN.
AND NO ONE KNOWS BUT US.
YOU'RE MAGNIFICENT.
YES, I AM.
BUT I ALSO HAVE WORK TO DO IF WE WANT TO GET TO SKYWALKER FIRST. AND THAT MAY BE NECESSARY IF YOU ARE EVER TO BE EMPERORA VEED -- AS WE HAVE LONG PLANNED.
HE DOESN'T LOOK LIKE MUCH -- BUT A SKYWALKER MIGHT RALLY THE REMAINING JEDI OUT THERE. IF HE ALLIES HIMSELF WITH OUR ILLUSTRIOUS FORMER EMPEROR, ROAN FEL...
IF I WAS KRAYT, I'D KILL HIM.
OR TURN HIM.
REMEMBER, SKYWALKERS DO HAVE A TRADITION WITH THE DARK SIDE. ALL THE MORE REASON WE NEED TO FIND HIM FIRST.

And once word got out that a Skywalker had survived the massacre on Ossus, *everybody* was looking for him -the Jedi, the Sith, and the scheming Moffs Veed and Calixte. It is eventually revealed that Moff Calixte has her own reasons for seeking Cade

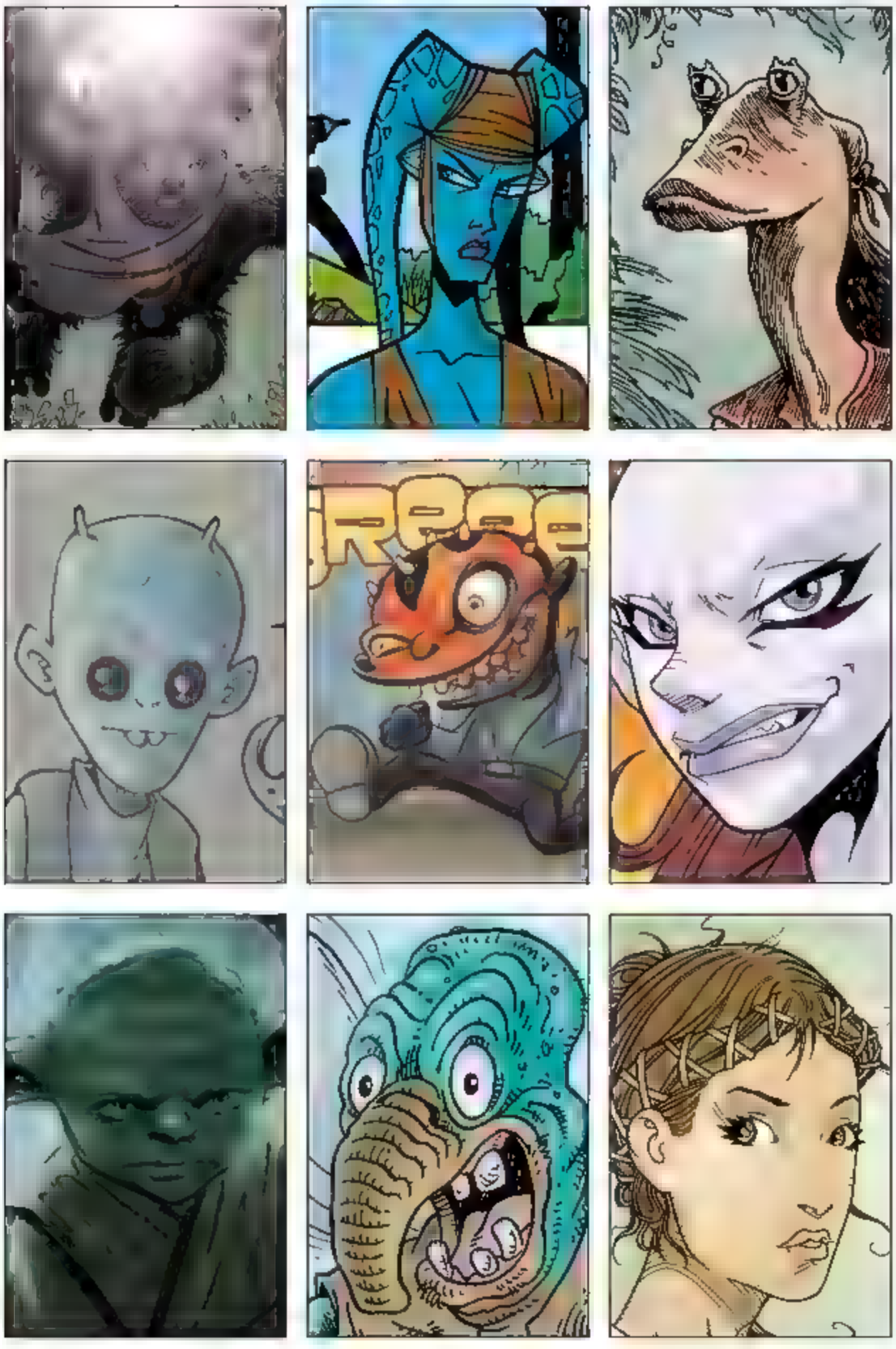
Script by John Ostrander art by Colin Wilson, colored by Brad Anderson, lettering by Michael Heisler Legacy #9 (2007)

What transpired during the century between the end of Del Rey's *Legacy of the Force* novels and the beginning of the comics series *Legacy*? What is the origin of the enigmatic Darth Krayt and his legion of Sith? Will Cade Skywalker accept, or reject, his legacy? These are mysteries that only time can answer. But for now, it looks as though Cade has broken his vow to never again pick up a lightsaber!

 Art by Jan Duursema. Legacy #11 (2007).

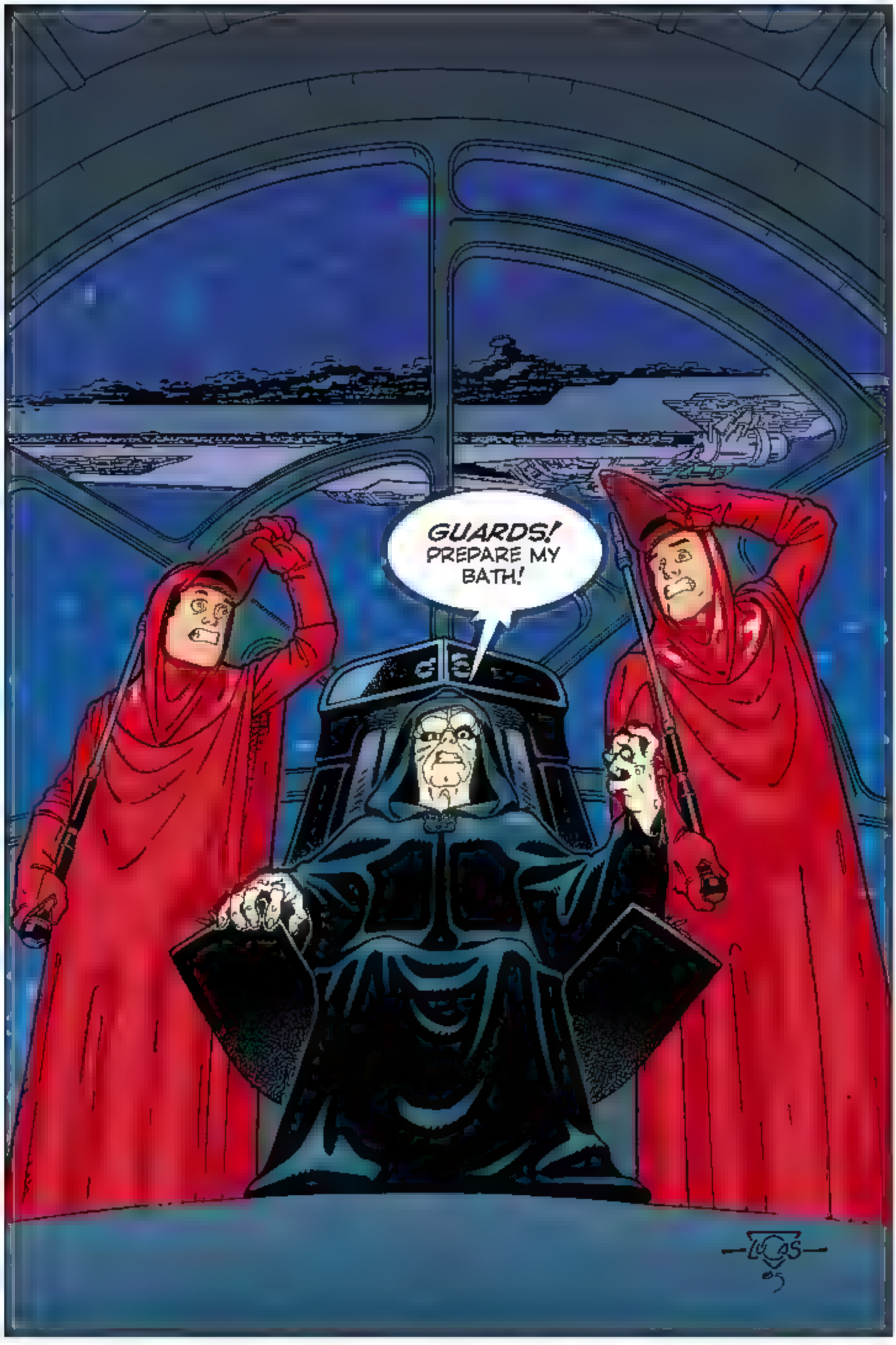
WILD SPACE

INFINITIES AND BEYOND



"Infinities" is the designation given by Lucasfilm to *Star Wars* stories that couldn't possibly happen—or at least couldn't happen exactly as depicted. Sometimes it's just a matter of the humor or the action being amped up to a ridiculous degree. Other times events in a tale fly in the face of established continuity, defy the laws of time and space, have characters behave other than themselves, or all three. Whatever the case, Dark Horse has produced a number of stories which fit this category.

Previous page: art by Tsuneo Sanda. Star Wars Tales *volume 1 (2002)*

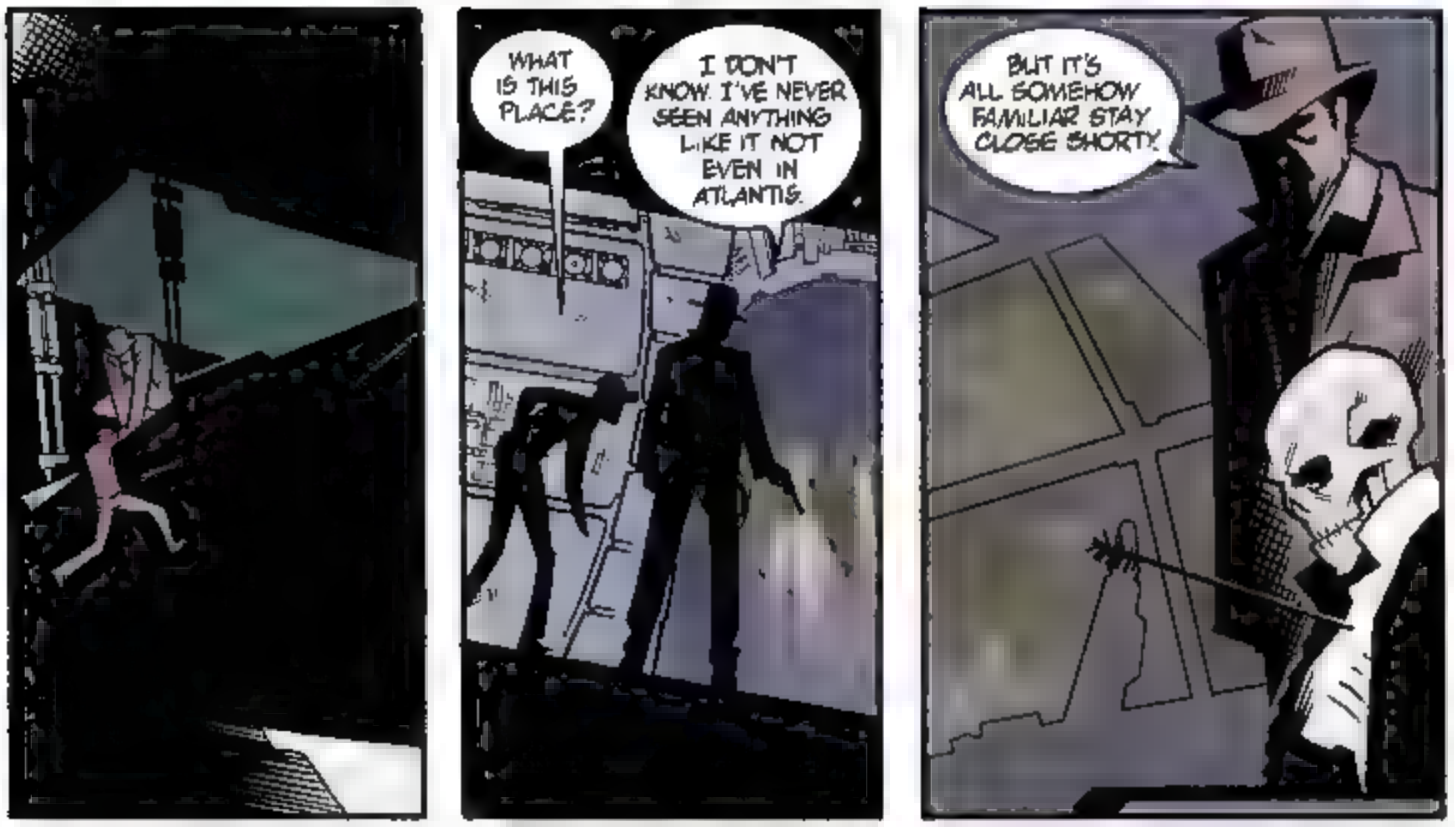


Usually these forays beyond the realm of canon are purely for the sake of humor, as with the Tag and Bink stories. Tag and Bink are two hapless Rebel soldiers who infiltrate the Imperial forces—much to their regret

Art by Lucas Marangon, colored by Dan Jackson. The Return of Tag and Bink Special Edition *#1 (2006). Also seen in* Tag and Bink Were Here *(2006)*

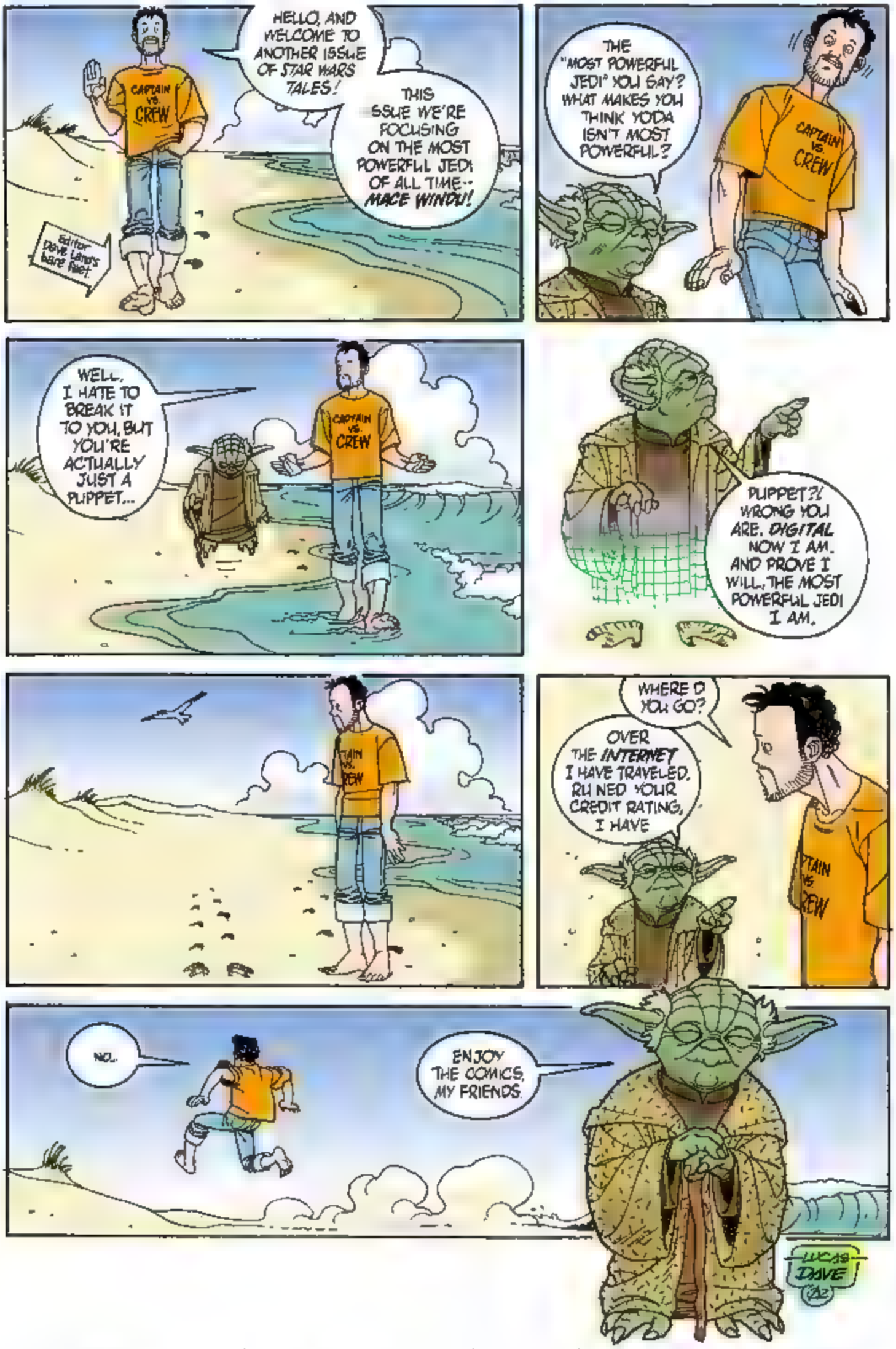
But they can also allow writers and artists to play with situations which could never occur in "real life," like this duel between Darths Vader and Maul.

Script by Ron Marz, pencils by Rick Leonardi, inks by Terry Austin, colored by Ray Trevino, lettering by Steve Dutro


WHAT IS THIS PLACE?
I DON'T KNOW. I'VE NEVER SEEN ANYTHING LIKE IT NOT EVEN IN ATLANTIS.
BUT IT'S ALL SOMEHOW FAMILIAR STAY CLOSE SHORTY.
HE LOOKS HUMAN POOR BASTARD
WHAT NOW, DOCTOR JONES? WE CONTINUE LOOKING FOR THIS "MONSTER"?
NO.
"LET'S LEAVE HIM AS PART OF THE GREAT UNKNOWN."

or Indiana Jones and Short Round discovering Han Solo's remains within the crashed *Millennium Falcon*, guarded by a Wookiee "sasquatch."

Script by Haden Blackman, art by Sean Murphy, colored by Dan Jackson, lettering by Steve Dutro. "Into the Great Unknown," Star Wars Tales #9 (2004), collected in Star Wars Tales volume 5 (2005).


HELLO, AND WELCOME TO ANOTHER ISSUE OF STAR WARS TALES!
THIS ISSUE WE'RE FOCUSING ON THE MOST POWERFUL JEDI OF ALL TIME-- MACE WINDU!
Editor Dave Land's bare feet.
CAPTAIN VS. CREW
THE "MOST POWERFUL JEDI" YOU SAY? WHAT MAKES YOU THINK YODA ISN'T MOST POWERFUL?
WELL, I HATE TO BREAK IT TO YOU, BUT YOU'RE ACTUALLY JUST A PUPPET...
PUPPET?! WRONG YOU ARE. DIGITAL NOW I AM. AND PROVE I WILL, THE MOST POWERFUL JEDI I AM.
WHERE D YOU GO?
OVER THE INTERNET I HAVE TRAVELED. RUINED YOUR CREDIT RATING, I HAVE
NO!
ENJOY THE COMICS, MY FRIENDS.
LUCAS
DAVE

The Infinities venue even allowed real people (like Dark Horse editor Dave Land) to interact with *Star Wars* characters. And vice versa

 Script by Dave Land, art by Lucas Marangon, lettering by Steve Dutro. Star Wars Tales *#13 (2002)*

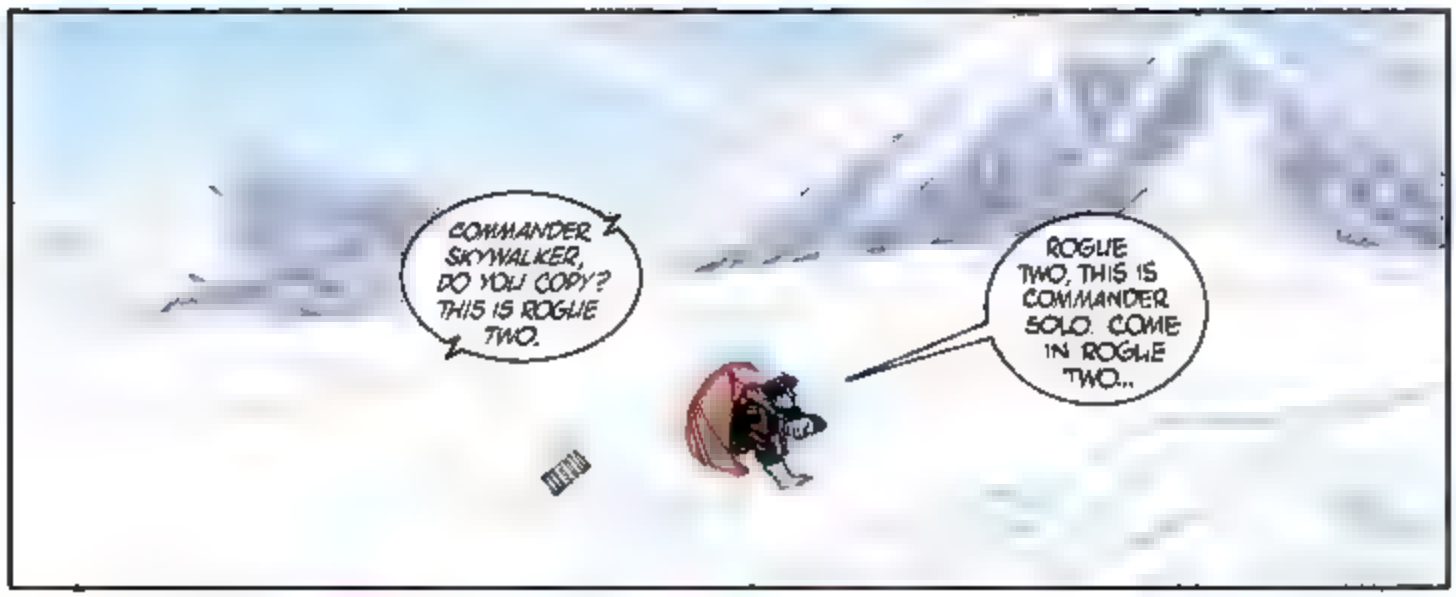
GENERAL, I DON'T UNDERSTAND. THE TORPEDOES DETONATED--
PREMATURELY, YOUR HIGHNESS
I ONLY HOPE ENOUGH DAMAGE WAS DONE TO BUY US SOME TIME.
PRINCESS! YOU MUST GET TO A TRANSPORT, IMMEDIATELY!
THE FUTURE OF THE REBELLION DEPENDS ON YOUR SAFETY!
FUTURE?
I'VE SEEN WHAT THAT BATTLE STATION CAN DO GENERAL
THE REBELLION HAS NO FUTURE.

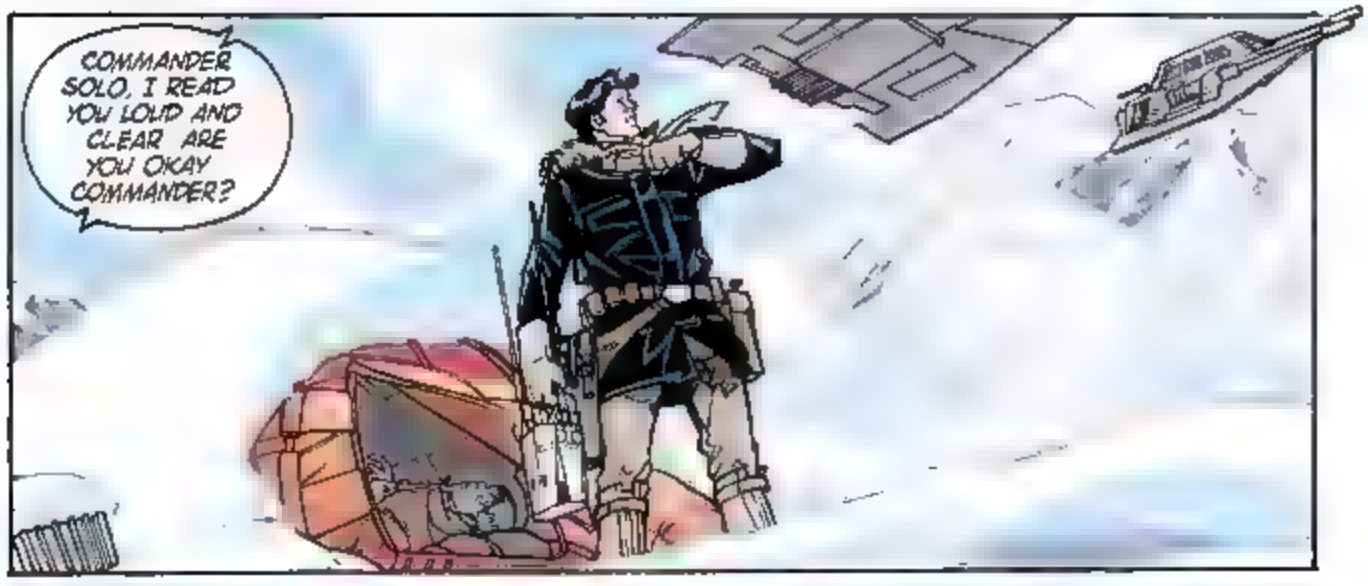
The origina. trilogy of fums also received the Infinites treatment. In the Infinites version of *A New Hope*, Luke's proton torpedoes malfunctioned and detonated early, failed to destroy the Death Star, and

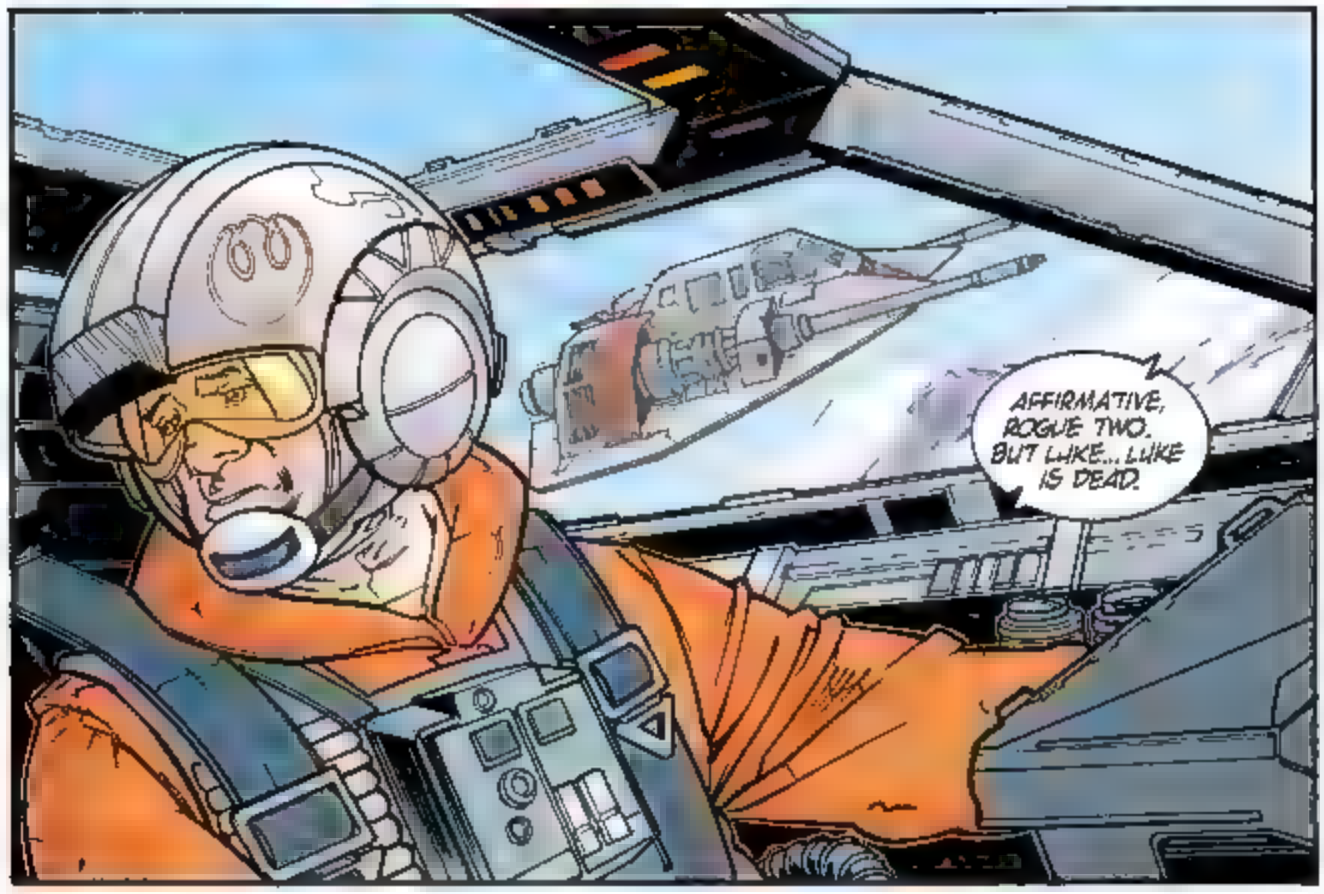
Script by Chris Warner, pencils by Drew Johnson, inks by Ray Snyder, colored by Dave McCaig, lettering by Steve Dutro. Infinites: A New Hope *#1 (2001), collected in* Infinites: A New Hope *(2002*

set up an entirely different chain of events.

Art by Tony Harris, colored by Chris Blythe [illegible]*: A New Hope #2 (2001) and in the collection* [illegible]







Put into the *Infinities* blender, *The Empire Strikes Back* was altered when Luke died after being mauled by the wampa in the ice cave

Script by Dave Land, pencils by Davide Fabbri, inks by Christian Dalla Vecchia, colored by Dan Jackson, lettering by Steve Dutro. Infinities. The Empire Strikes Back #1 (2063) *collected in 2063*

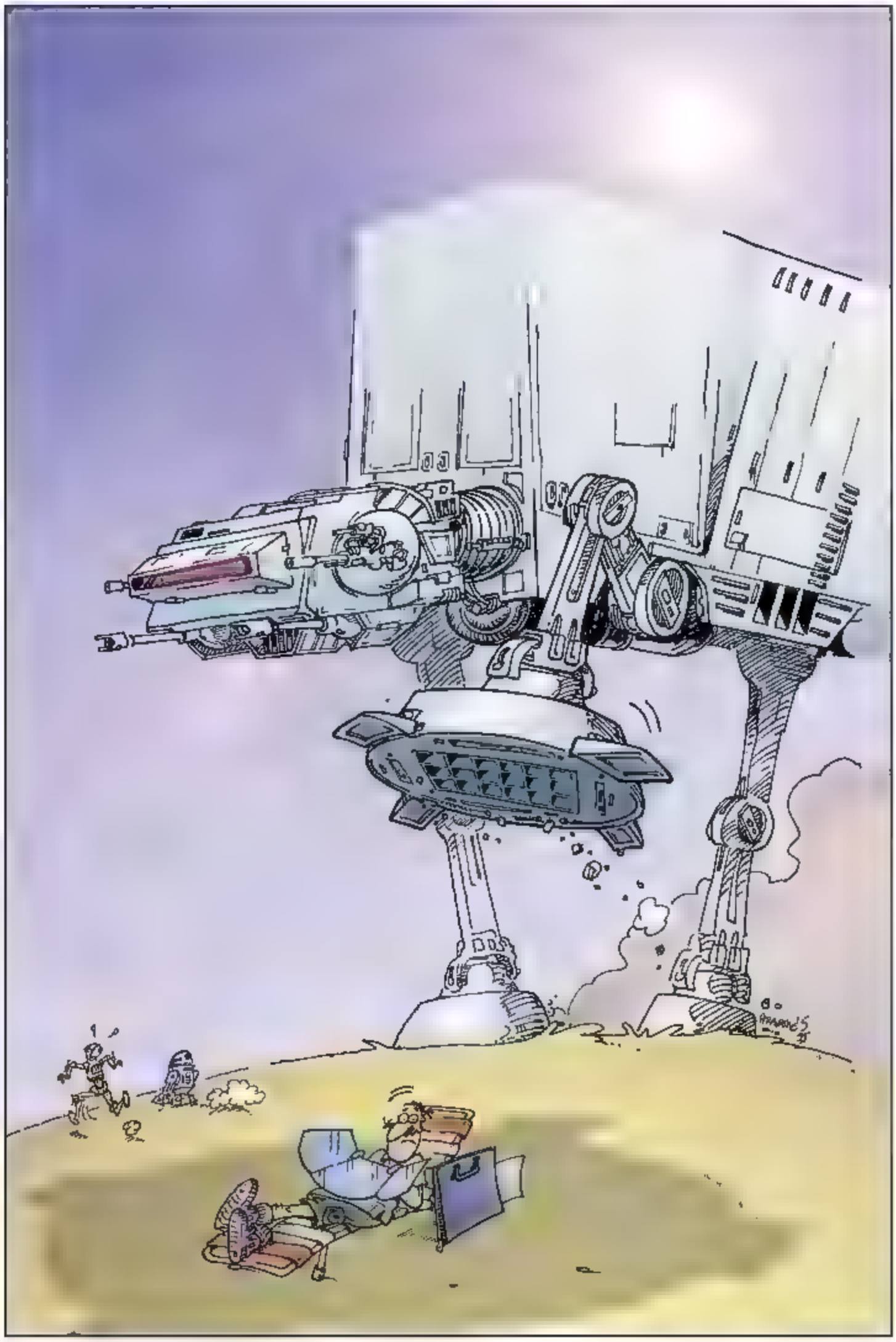
DO NOT TOY WITH ME, JEDI.
TOO OLD AM I FOR GAMES, VADER.
YES. I AM SURPRISED TO SEE YOU'RE STILL ALIVE.
MANY SURPRISES WILL THERE BE FOR YOU THIS DAY...

leading to a very different confrontation with Vader in the end. And, in *Infinities: Return of the Jedi* . . . well, you get the idea

Script by Dave Land; pencils by Davide Fabian; inks by Christian Dalla Vecchia; colored by Dan Jackson; lettering by Steve Dutro; originally published as The Empire Strikes Back *#4 (2002), reprinted in 2003. Opposite: art by Rodolfo Migliari. Infinities: Return of the Jedi *#4 (2004), and the collection in the same year.*

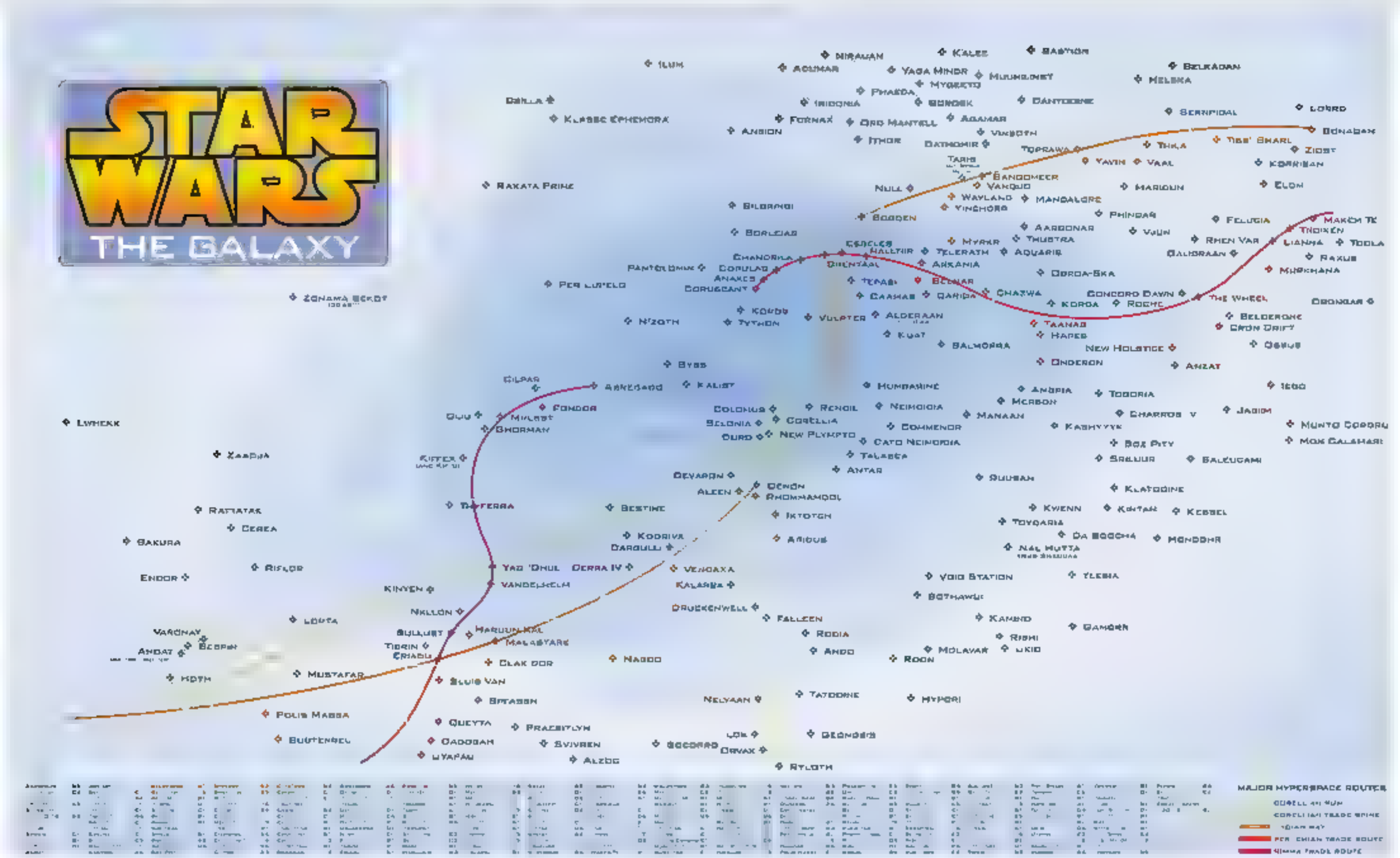
Of course, not everything that is not exactly-canon fell under the Infinities banner. For instance, stories told in the style of the *Clone Wars* cartoons were allowed a bit of leeway.

Art by Ben Caldwell, Clone Wars Adventures *Volume 1 (2004)*



But *nobody* was allowed more leeway than famed cartoonist Sergio Aragonés who, in a mere twenty-two pages reduced the *Star Wars* galaxy to rubble. (Sergio had previously given both the Marvel and DC comic-book universes the same treatment.)

Art by Sergio Aragonés, colored by Dave McCaig. Sergio Aragonés Stomps Star Wars *(2000).*


STAR WARS
THE GALAXY
Ilum
Nirauan
Kalee
Babylon
Belkadan
Yaga Minor
Murkhana
Helska
Dalla
Phaeda
Iridonia
Bunoek
Dantooine
Klaata Ephemora
Fornax
Org Mantell
Adamar
Scrfidal
Lorrd
Ansion
Ithor
Vurgoth
Bathomir
Tibe' Shael
Ziost
Toprawa
Tikka
Taris
Yavin
Vaal
Korriban
Bandomeer
Raxata Prime
Null
Vanqud
Mardun
Elom
Wayland
Mandalore
Bilbringi
Vinghoro
Bogden
Phindar
Felucia
Makem Te
Borleias
Aargonar
Vulun
Tholera
Myrkr
Rhen Var
Tnoixen
Lianna
Toola
Galbraan
Chandrila
Halletir
Telerath
Aquaris
Raxus
Pantolomin
Corulag
Dentaal
Arkania
Anaxes
Obroa-Skai
Per Lupelo
Coruscant
Teraab
Bothan
Caamas
Ganida
Chazwa
Concord Dawn
Koros
Roche
The Wheel
Obonaar
Ord Trasi
Kuvo
Tython
Vulpter
Alderaan
Taanab
Belderone
Nizoth
Kuat
Hapes
Cron Drift
Balmorra
New Holstice
Onderon
Anzat
Byss
Gilpar
Arkansaad
Kalist
Humbarine
Ando
Tooria
Ison
Fondor
Colonus
Rendil
Neimoidia
Mcrbon
Lwhekk
Olvo
Milaar
Selonia
Corellia
Manaan
Jadam
Bhorman
Commenor
Kashyyyk
Munto Codru
Ourd
New Plympto
Cato Neimoidia
Mon Calamari
Xagobia
Kiffex
Talasea
Bpfassh
Antar
Suluan
Devaron
Ocnon
Aleen
Rhommamool
Klatooine
Raffatak
Tatterra
Bestine
Iktotch
Kwenn
Kintan
Kessel
Cerea
Toydaria
Da Soocna
Mendohr
Sakura
Kodrira
Dargulli
Anoat
Nal Hutta
Yag 'Dhul
Dorra IV
Vendaxa
Endor
Risilor
Vandelkelm
Void Station
Ylesia
Kinyen
Kalarba
Bothawui
Nkllon
Druckenwell
Falleen
Kamino
Lorca
Haruun Kal
Rodia
Gamorr
Varonay
Bullseye
Malastare
Rishi
Ando
Molavar
Ukio
Tiorin
Criabel
Clak dor
Nagoo
Roon
Hoth
Mustafar
Sluis Van
Nelvaan
Tatooine
Hyporl
Polis Massa
Quelta
Praesitlyn
Bothawui
Gadoman
Svivren
Geonosis
Uvapan
Alzoc
Orwax
Rtloth
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Hydian Way
Perlemian Trade Route
Rimma Trade Route

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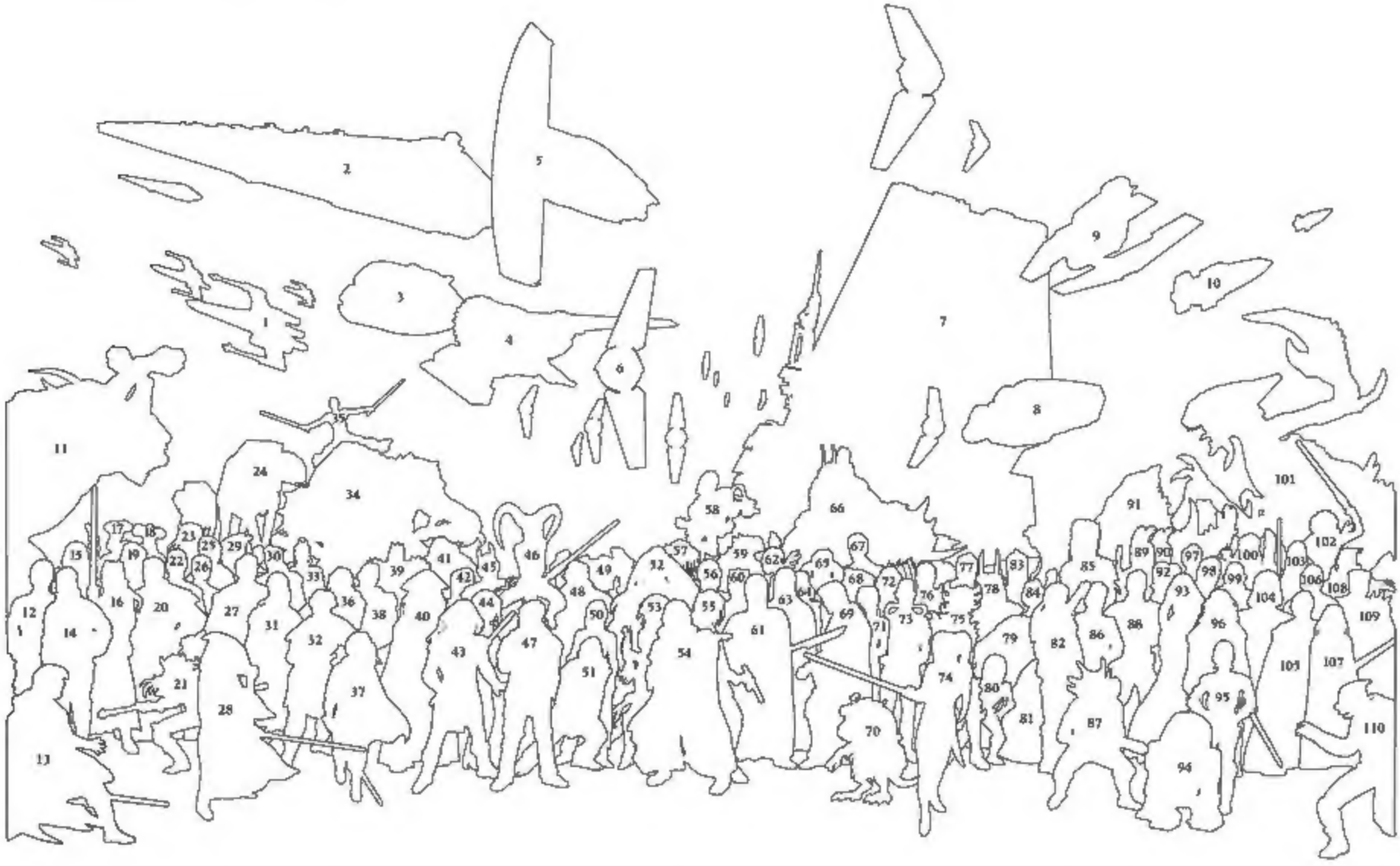
Terry Austin, inks
Brandon Badeaux, art
Batt, colors
David Jacob Beckett, inks
Joel Benjamin, colors
Ryan Benjamin, pencils
Bill Black, inks
Patrick Blaine, art
Chris Blythe, colors
Jim Campbell, colors
Dario Carrasco, Jr., pencils
Brian Ching, art
Chris Chuckry, colors
Joe Corroney, art
Saleem Crawford, inks
Christian Dalla Vecchia, inks
Rodolfo Damaggio, pencils
Adam DeKraker, art
Digital Chameleon, colors
Terry Dodson, pencils
Dave Dorman, art
Jan Duursema, pencils
Lee Evandon, colors
Davidé Fabbri, pencils
The Fillbach Brothers, art
Travel Foreman, art
Tomás Giorello, pencils
Wil Glass, colors
Chris Gossett, art
Paul Gulacy, pencils
Mark G. Heike, inks
Heroic Age, colors
Brian Horton, art
Dan Jackson, colors
Drew Johnson, pencils
Robert Jones, inks
Rafael Kayanan, art
Jason Keith, colors
Cam Kennedy, art
Igor Kordey, art
Ray Kryssing, inks
Fabio Laguna, inks
Paul Lee, art
Rick Leonardi, pencils
Mark Lipka, inks
Tom Luth, colors
Tom Lyle, inks
Rick Magyar, inks
James Mason, colors
Dave McCaig, art, colors
Adriana Melo, art
Tony Millionaire, art
Makoto Nakatsuka, art
Dave Nestelle, colors
Kevin Nowlan, inks
Dan Parsons, pencils
Ronda Pattison, colors
Kilian Plunkett, art
Pamela Rambo, colors
Al Rio, pencils
David Roach, art
Luke Ross, art
P. Craig Russell, inks
Stan Sakai, art
James Sinclair, colors
Ray Snyder, inks
Chris Sprouse, pencils
Dave Stewart, colors
Sno Cone Studios, colors
Timothy II, art
Francisco Ruiz Velasco, art
Russell Walks, art
Joe Wayne, colors
Dustin Weaver, art
Joe Weems, inks
Doug Wheatley, art
Al Williamson, inks
Colin Wilson, art
Anthony Winn, pencils
Walden Wong, inks



A frontispiece by artist Tsuneo Sanda graced our first volume of *Star Wars: Panel to Panel*, showing a multitude of characters from the *Star Wars* films. For this volume, we commissioned Mr. Sanda to create a companion piece with characters primarily from the Expanded Universe, most of whom debuted in comic books. Here is a handy key to those characters, creatures, and machines, as well as the comics series in which they first appeared. Main characters and devices from the films are listed in bold-face.

1. X-wing
2. Pellaeon-class Imperial Star Destroyer (*Legacy*)
3. The *Uhumelé* (*Dark Times*)
4. The *Hymack* (*Legacy*)
5. Scythe-class Galactic Alliance Battle Cruiser (*Legacy*)
6. Predator-class Imperial Fighter (*Legacy*)
7. World Devastator (*Dark Empire*)
8. The *Last Resort* (*Knights of the Old Republic*)
9. Nu-class Imperial Shuttle (*Legacy*)
10. A-wing
11. a mamien (*Empire*)
12. Biggs Darklighter (*Empire*)
13. Kyp Durron (*Jedi Academy*)
14. Wedge Antilles (*X-Wing: Rogue Squadron*)
15. Nera Dantels (*Empire*)
16. A'sharad Hett (*Star Wars/Republic*)
17. Del Moomo (*Knights of the Old Republic*)
18. Dob Moomo (*Knights of the Old Republic*)
19. Q'Anilia (*Knights of the Old Republic*)
20. Lucien Draay (*Knights of the Old Republic*)
21. Kirana Ti (*Jedi Academy*)
22. Marlish Veed (*Legacy*)
23. Aurra Sing (*Star Wars/Republic*)
24. Clone Wars-era AT-AT (*Republic*)
25. Dorsk 82 (*Jedi Academy*)
26. Nyna Calixte (*Legacy*)
27. Rean Fel (*Legacy*)
28. An'ya Kuro, AKA Dark Woman (*Star Wars/Republic*)
29. Streen (*Jedi Academy*)
30. Ganner Krieg (*Legacy*)
31. Marasiah Fel (*Legacy*)
32. Ulic Qel-Droma (*Tales of the Jedi*)
33. Sigel Dare (*Legacy*)
34. a rancur
35. Asajj Ventress (*Republic*)
36. Cal Qel-Droma (*Tales of the Jedi*)
37. Nomi Sunrider (*Tales of the Jedi*)
38. Micah Giiett (*Jedi Council*)
39. a Yinchorri warrior (*Jedi Council*)
40. K'Kruhk (*Jedi Council*)
41. BoShek (*Empire*)
42. Rasha Ben (*Empire*)
43. Quinlan Vos (*Star Wars/Republic*)
44. Khaleen Hentz (*Republic*)
45. Vilmarh Grahrk (*Star Wars/Republic*)
46. Aayla Secura (*Star Wars/Republic*)
47. Zayne Carrick (*Knights of the Old Republic*)
48. Camper (*Knights of the Old Republic*)
49. T1-LB (*Knights of the Old Republic*)
50. Jarael (*Knights of the Old Republic*)
51. Marn Hieroglyph (*Knights of the Old Republic*)
52. Rav (*Legacy*)
53. Delilah Blue (*Legacy*)
54. Cade Skywalker (*Legacy*)
55. Jariah Syn (*Legacy*)
56. Kenix Kil (*Crimson Empire II*)
57. Schurk-Heren (*Dark Times*)
58. ARC trooper (*Republic*)
59. Mizgral (*Dark Times*)
60. Sadeet (*Crimson Empire*)
61. Kir Kanos (*Crimson Empire*)
62. Ka Vakier (*Dark Times*)
63. Carnor Jax (*Crimson Empire*)
64. Mirith Sinn (*Crimson Empire*)
65. Sora Bulq (*Jedi: Mace Windu*)
66. a clone trooper riding a mottmott (*Republic*)
67. Anakin Skywalker
68. T'ra Saa (*Republic*)
69. Tholme (*Star Wars/Republic*)
70. Meekerdin-maa, AKA Ratty (*Dark Times*)
71. Sian Jeisel (*Republic*)
72. Gauer (*Empire*)
73. Moff Trachta (*Empire*)
74. Darth Talon (*Legacy*)
75. Darth Krayt (*Legacy*)
76. Darth Nil (*Legacy*)
77. Obi-Wan Kenobi
78. Darth Wyyrlok (*Legacy*)
79. Queen Jool (*Legacy*)
80. 4/NG (*Crimson Empire II*)
81. Grappa the Hutt (*Crimson Empire II*)
82. Dass Jennir (*Dark Times*)
83. Amanin warrior (*Empire*)
84. Deena Shan (*Empire*)
85. Raze (*Rebellion*)
86. Janek Sunber (*Empire*)
87. Bonto Greenbark (*Dark Times*)
88. Wyl Tarson (*Rebellion*)
89. Saguro Autem (*Republic*)
90. Isaru Omin (*Republic*)
91. a whuffa (*Star Wars*)
92. Astraal Vao (*Legacy*)
93. Shado Vao (*Legacy*)
94. R2-D2
95. C-3PO
96. Wolf Sazen (*Legacy*)
97. Konrad Rus (*Legacy*)
98. Minose (*Empire*)
99. Mace Windu
100. Durge (*Republic*)
101. an acklay
102. Mara Jade (*Mara Jade*)
103. an Imperial Guard (*Crimson Empire*)
104. Darth Vader
105. Luke Skywalker (circa *Legacy*)
106. Han Solo
107. Leia Organa Solo
108. Exar Kun (*Tales of the Jedi*)
109. Naga Sadow (*Tales of the Jedi*)
110. Rohlan Dyre (*Knights of the Old Republic*)

Key by Ryan Hill

STAR WARS GRAPHIC NOVEL TIMELINE (IN YEARS)

The Golden Age of the Sith—5,000 BSW4
Fall of the Sith Empire—5,000 BSW4
Knights of the Old Republic—4,000 BSW4
The Freedon Nadd Uprising—3,998 BSW4
Dark Lords of the Sith—3,997 BSW4
Sith War—3,996 BSW4
Redemption—3,986 BSW4
Commencement—3,964 BSW4
Jedi vs. Sith—1000 BSW4
Stark Hyperspace War—44 BSW4
Qui-Gon & Obi-Wan—38-37 BSW4
Jedi Council—33.5 BSW4
Prelude to Rebellion—33 BSW4
Darth Maul—33 BSW4
Republic Volumes 1-9—32-19 BSW4
Star Wars: Episode I—The Phantom Menace—32 BSW4
Outlander—31 BSW4
Emissaries to Malastare—31 BSW4
Twilight—30 BSW4
Jedi Quest—28 BSW4
Jango Fett—27 BSW4
Zam Wesell—27 BSW4
Starfighter—24 BSW4
Star Wars: Episode II—Attack of the Clones—22 BSW4
Clone Wars—22-19 BSW4
General Grievous—20 BSW4
Star Wars: Episode III—Revenge of the Sith—19 BSW4
Dark Times—19 BSW4
Droids—5 BSW4
Jabba the Hutt: Art of the Deal—5 BSW4
Boba Fett: Enemy of the Empire—3 BSW4
Classic Star Wars: Han Solo at Stars' End—2 BSW4
Underworld—1 BSW4
Star Wars: Episode IV—A New Hope—SW4
Empire Volumes 1-7—0 ASW4
Rebellion—0 ASW4
Vader's Quest—0+ ASW4
Classic Star Wars: The Early Adventures—0+ ASW4
River of Chaos—0+ ASW4
Classic Star Wars—0-3 ASW4
Shadow Stalker—0-3 ASW4
Splinter of the Mind's Eye—2 ASW4
Star Wars: Episode V—The Empire Strikes Back—3 ASW4
Tales From Mos Eisley—3 ASW4
Shadows of the Empire—3+ ASW4
Star Wars: Episode VI—Return of the Jedi—4 ASW4
Jabba the Hutt: The Jabba Tape—4 ASW4
Mara Jade—4 ASW4
Shadows of the Empire—Evolution—4 ASW4
Classic Star Wars: The Vandelheim Mission—4+ ASW4
X-Wing Rogue Squadron—4+ ASW4
Boba Fett: Twin Engines of Destruction—5 ASW4
Heir to the Empire—9 ASW4
Dark Force Rising—9 ASW4
The Last Command—9 ASW4
Dark Empire—10+ ASW4
Boba Fett: Death, Lies, and Treachery—10+ ASW4
Boba Fett: Agent of Doom—10+ ASW4
Empire's End—11 ASW4
Crimson Empire—11+ ASW4
Jedi Academy: Leviathan—12 ASW4
Union—20 ASW4
Chewbacca—25 ASW4
Legacy—137 ASW4

Old Republic Era
25,000 – 1000 years before
Star Wars: A New Hope

Rise of the Empire Era
1000 – 0 years before
Star Wars: A New Hope

Rebellion Era
0 – 5 years after
Star Wars: A New Hope

New Republic Era
5 – 25 years after
Star Wars: A New Hope

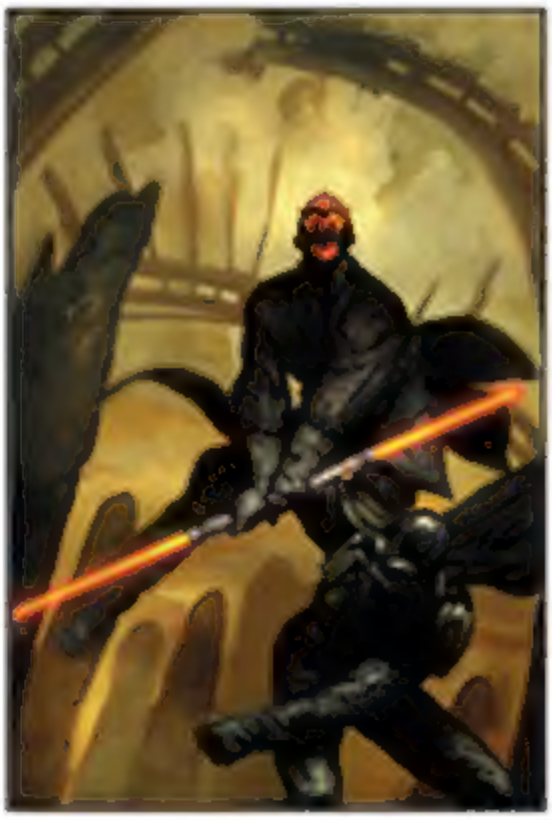
New Jedi Order Era
25+ years after
Star Wars: A New Hope

Legacy Era
130+ years after
Star Wars: A New Hope

Infinities
Does not apply to timeline

Sergio Aragones Stomps Star Wars
Star Wars Tales
Infinities
Tag and Bink
Star Wars Visionaries

BSW4 = before *Episode IV: A New Hope*. ASW4 = after *Episode IV: A New Hope*.



THE MOVIES ARE JUST THE BEGINNING . . .

. . . your first steps into a larger world, as it were. The *Star Wars* galaxy encompasses so much more than even the amazing worlds seen in the six films.

Since the release of Episode IV: *A New Hope* in 1977, a select number of officially licensed companies have added to George Lucas's fantastic vision of a galaxy far, far away, creating what has become known as the "Expanded Universe." Since 1991, the writers and artists of Dark Horse Comics have been at the leading edges of the expansion—both forward and backward along the millennia of the *Star Wars* timeline—giving life and form to legions of characters who coexist with the heroes and villains from the films.

This book is a continued celebration of those characters and of the hundreds of artists involved in their creation.

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